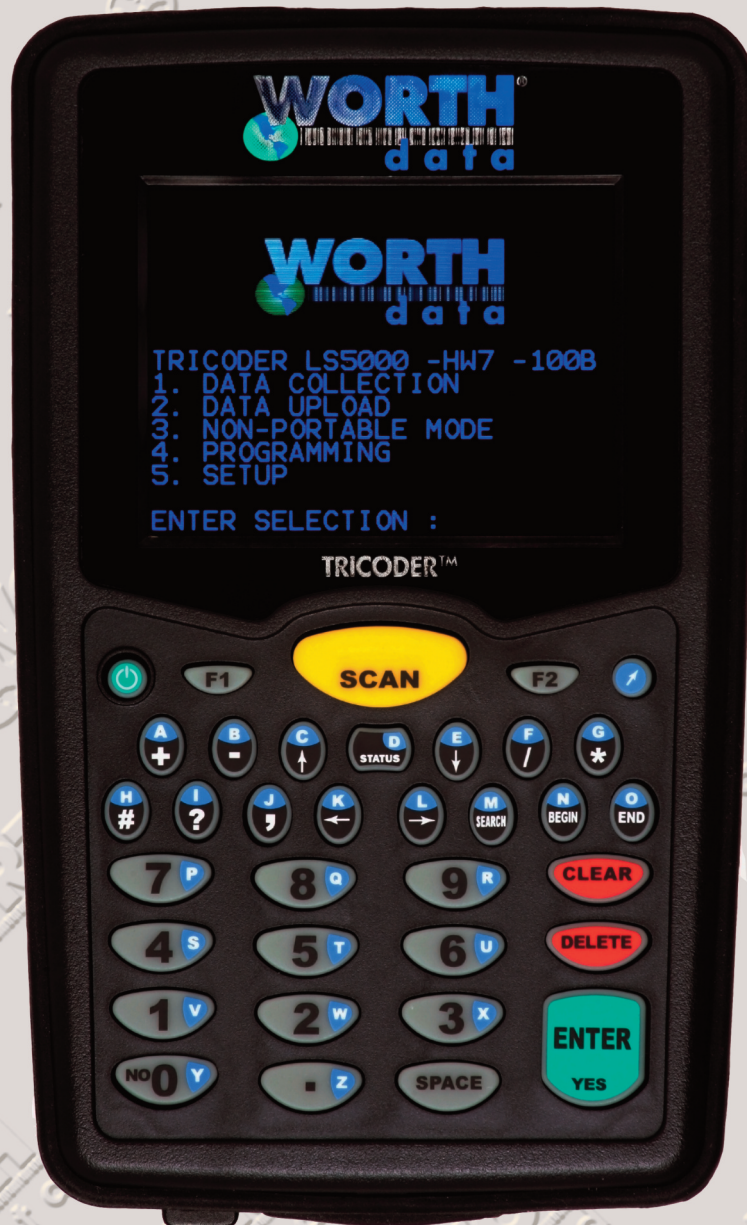


5000 TriCoder™

Portable Data Collector

A battery operated
Portable Batch
Reader with Voice
Messages for PC,
Mac, etc.



www.worthdata.com

Owner's Manual

Warning: This equipment generates, uses and can radiate radio frequency energy. If not installed and used in accordance with the instruction manual, it may cause interference to radio communications. It has been tested and found to comply with the limits for a Class A computing device pursuant to Subpart J of Part 15 of FCC Rules, which are designed to provide reasonable protection against such interference when operated in a commercial environment. Operation of this equipment in a residential area is likely to cause interference in which case the user, at his own expense, will be required to take whatever measures may be required to correct the interference.

PROPOSITION 65 WARNING: This product, its packaging, and/or components may contain chemicals known to the state of California to cause cancer or birth defects or other reproductive harm

Certain models of this product have a laser scanner integrated with it as one unit. The laser used is a CDRH IEC Class II Laser Product and has a 1.2 Milliwatt Maximum Output. To operate the laser scanner, aim the top of the case at a bar code and press the “Scan Key” on the keyboard of the TriCoder™, or the Trigger on the Handle. The light source will turn off once a successful scan has occurred or 2.5 seconds has elapsed, whichever is first. Do not look directly into the laser light source with the “Scan Key” or the Trigger is depressed; avoid direct eye contact with the laser light source.

Warning labels to AVOID DIRECT EYE EXPOSURE, DANGER are located according to the diagram below:

There are no user adjustments or maintenance operations to be performed on the integrated laser scanner. *Opening the Unit Will Void The Warranty.*

Caution - use of controls or adjustments or performance of procedures other than those specified herein may result in hazardous laser light exposure.

The LT5000 TriCoder as well as the LZ160, LZ300 and LZ400 Laser Scanners are covered by one or more of the following U.S. Patents:

Patent #	4,360,798	4,369,361	4,387,297	4,460,120
4,496,831	4,593,186	4,603,262	4,607,156	4,652,750
4,673,805	4,736,095	4,758,717	4,816,660	4,845,350
4,896,026	4,897,532	4,923,281	4,933,538	4,992,717
5,015,833	5,017,765	5,021,641	5,029,183	5,047,617
5,103,461	5,113,445	5,140,144	5,142,550	5,149,950
5,157,687	5,168,148	5,168,149	5,180,904	5,229,591
5,230,088	5,235,167	5,243,655	5,247,162	5,250,791
5,250,792	5,262,627	5,280,163	5,280,164	5,280,498
5,304,786	5,304,788	5,321,246	5,377,361	5,367,151
5,373,148	5,378,882	5,396,053	5,396,055	5,399,646
5,408,081	5,410,139	5,410,140	5,412,198	5,418,812
4,420,411	5,436,440	5,444,231	5,449,891	5,449,893
5,468,949	5,479,000	5,479,002	5,479,441	5,504,322
5,528,621	5,532,469	5,543,610	5,545,889	5,552,592
5,578,810	5,589,680	5,612,531		



Worth Data, Inc. • 623 Swift Street, Santa Cruz, CA 95060 • 831-458-9938 • 800-345-4220
www.worthdata.com

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Chapter 1: How to Use this Manual

The TriCorder is an extremely versatile bar code reader. It functions as both a portable data collection device as well as a fixed on-line bar code reader. Although the TriCorder can perform complex data collection functions, its true value is in its simplicity. With very little instruction, a user can collect data using one of the built-in programs, upload it and process the data.

This manual is provided with the intention of acting as a guide or reference. Sometimes the best way to learn to use the TriCorder is to simply turn it on and start following the prompts. Other times, more guidance is desired, especially if the user wants to get up and running quickly.

Two data collection tutorials are provided as well as detailed instruction on using the TriCorder as a fixed reader using NON PORTABLE mode. The first *Quickstart Tutorial* uses the built-in Program #0, a simple one prompt (ITEM) data collection program that is useful for simple inventory applications. The second *Quickstart Tutorial* demonstrates Program #1, an editable program that by default, prompts the operator for an item number, then a quantity. To get started quickly, we suggest using one of the *Quickstart Tutorials*, then move on to the PROGRAMMING section if you find that neither Program #0 nor Program #1 offers exactly what you need.

Although most people use the TriCorder as a portable data collector, it is frequently used in **NON PORTABLE** mode as a fixed reader for library and POS applications. **NON PORTABLE** mode is most useful for testing communication before beginning data collection. [Chapter 3: Non Portable Mode](#) covers all areas of fixed use.

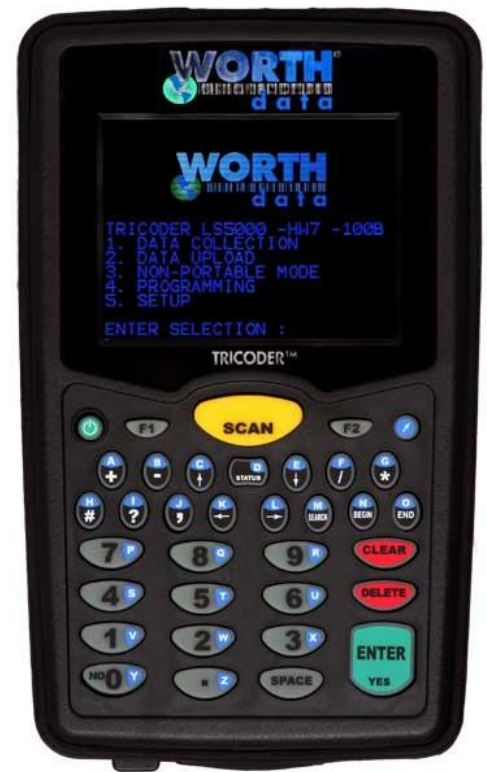
The remainder of the manual is a reference guide. Chapters 5, 6, 7, 8 and 9 of the CONNECTION AND SETUP section provide details on configuring the TriCorder as well as the actual hardware connections.

If you need use some of the advanced programming features of the TriCorder, Chapters 10 and 11 of the manual details usage of such features as Xtra Statements, Voice Messaging, and Data Identifiers.

Chapters 11-13 of the manual describe Voice Messaging, Transmitting and Receiving programs, and uploading Lookup Tables.

The [TROUBLESHOOTING](#) section provides reference for error messages, solving problems and details on how to reach Worth Data.

The [APPENDIXES](#) offers bar code specifications and other useful information.



Chapter 2: *TriCoder Quickstart*

As powerful as the TriCoder is, its basic operation is quite simple. Many people can use Program #0 or Program #1 to satisfy their data collection needs. This Chapter helps you get started quickly using Program #0 or Program #1. It also will refer you to the correct place if you want to customize or expand on Program #1. We highly recommend going to [Chapter 3; Non Portable Mode](#) and establishing communication between the TriCoder and the PC *before* you continue with either of the tutorials. It is easier to establish communication with one data item in the TriCoder rather than trying to do so during a massive batch upload. The chapters in this section are:

Program #0 Tutorial

Uses the fixed program #0 to collect and upload data for a single ITEM prompt to your computer. If you need a program that prompts for an item number and then a quantity, go to the Program #1 Tutorial. If Program #0 works for you except that you have trouble with the upload (you need delays), see Program #2. It is identical to program #0 but allows editing of the Upload Prefix and Suffix. [See Chapter 10; Creating a custom program](#) for information on the Upload Prefix and Suffix.

Program #1 Tutorial

Uses the editable program #1, which prompts for *Item Number*, then *Quantity*. The tutorial includes collecting, reviewing, and uploading data as well as providing outlines for different file formats and voice messaging. Since Program #1 is editable, the tutorial also discusses use of the following popular features:

Data Security

Restricting user to Data Collection mode or to data collection in one program only.

Xtra Statement

Automatically enter a quantity of 1 without the user having to input any data. Program #3 is identical to Program #1 but has the Xtra Statement enabled for the Quantity Field – This allows the user to scan individual bar code items without having to stop to enter a quantity of 1 each time.

- **Non Portable Mode**

Provides details on Non Portable use and establishes communication between TriCoder and host computer both serially and via USB HID keyboard. Includes installation instructions for the Hardware Utilities program

- **Uploading Data**

Guides the user through the uploading of data through the USB keyboard and serially for both tutorials described above.


Program #0 Quickstart

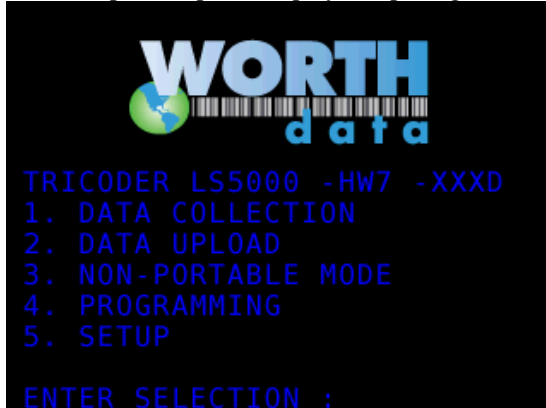
Step 1



The default data collection program, Program #0, is a simple program, repeatedly prompting the operator for data entry of the same type. This TriCoder program works well for a simple inventory where each item is scanned. This chapter is in the form of a tutorial. Even if you don't intend to use Program #0, working through the tutorial will prepare you for creating your own programs and learning the basics of data collection.

Getting into Data Collection Mode

The first step involves turning on the TriCoder (make sure your unit is fully charged), getting into DATA COLLECTION mode and choosing **Program #0**.

1. Turn on the TriCoder by pressing the power key. 
2. The TriCoder will power up and display its opening screen:



3. Press the number  on the TriCoder keypad to select **DATA COLLECTION MODE**.
4. Press  on the TriCoder keypad to select the Default Program #0.

```
PROGRAM NAMES
DEFAULT PROGRAM ----- 0
SAMPLE PROGRAM ----- 1
ENTER DATA ----- 2
SAMPLE PROG. X ----- 3
```

```
SELECT PROGRAM # 0-3: _
```


Step 2

Collecting Data

The second step involves collecting data in the TriCoder. This is a good time to practice scanning. If you are not familiar with scanning bar codes, see [Appendix B: How to scan a bar code](#) for details and suggestions. If you don't intend on using bar codes later, you can just enter the same data from the keypad.



Pressing "0" at the SELECT PROGRAM # 0-3 prompt begins the data collection process by displaying this prompt for the operator:

ENTER DATA —

For the purposes of this tutorial, we will use the sample bar codes as our data. Upon scanning, the TriCoder will beep once and display the following:

ENTER DATA (← original prompt)

00001 (← bar code #1)

ENTER DATA (← new data entry prompt)

After scanning, the TriCoder displays the original prompt, then the data just entered, then the new data entry prompt. For the tutorial, our second piece of data will be 00002. Go ahead and scan sample bar code #2 or key in 00002:

00001 (← original data)

ENTER DATA (← 2nd data entry prompt)

00002 (← 2nd piece of data entered)

ENTER DATA (← new data entry prompt)



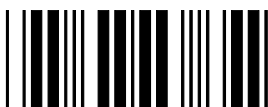
Continue to scan the sample bar codes below or enter the data from the keypad. The TriCoder display will scroll with each entry as shown immediately above. As soon as you are finished entering all 10 bar codes, press the **END** key to exit **DATA COLLECTION**.



01



02



03



04



05



06



07



08

Uploading Data

Step 3

Once you have collected your data in Program #0, uploading that data to the computer is the final step. For the tutorial, we assume that you have successfully established communication between the computer and the TriCoder. If you have not, go to [Chapter 3: Non Portable Mode](#), and establish communication first. If you are ready to upload, go to [Chapter 5: Uploading Data](#) and proceed with your upload.

Program #1 Quickstart

Step 1

Sample Program #1 prompts the operator for "*Item*" and then "*Quantity*". What makes this program different from program #0 (other than the additional "*Quantity*" prompt) is that Sample Program #1 is editable. It can be customized to allow for additional prompts, voice messaging and file formatting. The tutorial for Program #1 includes collecting data, reviewing and editing data, using popular uploaded file formats and finally, uploading the data

Collecting Data

Step 2

Collecting data in Sample Program #1 requires two pieces of data; an **item** and a **quantity**. By default, Sample Program #1 is set up to accept data from either the scanner or the keypad for the item, but only from the keypad for the quantity.

Program #1 also features voice messaging. By default, Program #1 plays a voice prompt of "Item" for the visual "ENTER ITEM NO." prompt and a voice prompt of "Quantity" for the visual "ENTER QUANTITY" prompt. Program #1 only plays each voice message the first 5 times the prompt is displayed. The TriCoder can be programmed to play the voice message every time the visual prompt is displayed if desired. See [Chapter 10: Creating a custom program](#) or [Chapter 12: Voice Messaging](#) for details.

Using the bar code samples below, scan an item number bar code, then enter the quantity of "123" on the TriCoder keypad.




Continue to scan bar codes and enter quantities until you have at least 10 records. You can check to see how many times you have scanned an item number by pressing the following keys while at the ENTER ITEM prompt:

Press **SHIFT** 
Press **F1**
Press **T**

Remember, the only thing SHIFT F1 T can do is simply tell you how many times you have entered data for a particular prompt.


You can use the same key sequence to check the number of times you have entered data for *any* prompt.

 To end data collection in Program #1, simply press the END key. If you forget to exit Data Collection and simply turn the TriCoder off, do not panic – the TriCoder has saved your data. Pressing the **F1** key while in Data Collection also exits data collection and returns you to the Mode Menu. Using the END key to end Data Collection is the preferred method.

Step 3

Reviewing and Editing Data

During or after collecting data, it is possible to review and edit the data while it is still in the TriCoder. You can also delete data entirely. *Data Review Mode* is a handy tool – especially if you know you’ve made a mistake and want to correct it before you upload your data.

 For the tutorial, let's say that we just wanted to take a break from collecting data, exited DATA COLLECTION (by pressing the END key), turned off the TriCoder and went to lunch. We're back now and want to resume our data collection. Turn the TriCoder back on and just as in step 1; get into DATA COLLECTION mode. Since there is already data in the TriCoder, instead of simply displaying the prompt, the TriCoder plays the "DATA FILE EXISTS" voice message, and displays the same message on the TriCoder screen:

DATA FILE EXISTS
HIT ANY KEY_

Then immediately displays the prompt:


ENTER DATA



Say we want to review the data already in the TriCoder - maybe we made a mistake or think we missed some data. To review data already in the TriCoder, press the "UP ARROW" key on the TriCoder keypad. The TriCoder will beep – 2 low beeps then 2 high beeps and display:

Data Review Request
Press <BEGIN> key to
Start or <F1> for
Data Collection_



If we just wanted to go into DATA COLLECTION, we would simply press  and start scanning again, but we want to review the data already collected so press the BEGIN key to get into DATA REVIEW mode. Once in DATA REVIEW mode, the TriCoder displays the last data collected. To get to the beginning of your data file, press the BEGIN key. The TriCoder displays:

ENTER QUANTITY
XXX (last quantity data entered)
BEGIN OF FILE
HIT ANY KEY_



Press any key on the TriCoder keypad. The TriCoder displays the first record of data. To scroll through the data record by record, press the RIGHT ARROW key.



To immediately go to the end of the data, press the END KEY. At the END OF FILE prompt, hit any key to get to the last record of data in the file.



To scroll backwards through the data record by record, press the LEFT ARROW key. To edit individual characters in a data record, use the right and left arrow keys to find the data you want to edit.



If you know what data you are looking for (or want to look for all data that has certain characters) you can use the SEARCH key. After pressing the SEARCH key, the TriCoder displays the SEARCH PATTERN prompt. Enter the data you want to search for (ie. 22) then press ENTER. The TriCoder begins its search at the beginning of the file and moves forward until a match is found. If using our example of 22, the TriCoder would find all data that contains 22, regardless of its position in the data (ie. 22345, 32245, 34522).

DELETE

Pressing the DELETE key deletes characters to the left. Replace characters simply by pressing a key. To replace an entire data entry, use the right and left arrow keys to find the data, then press the CLEAR key to delete the entry. You can re-enter data at this point by entering data from either the keypad or by scanning. If you enter data from the keypad (when either editing single characters or replacing an entire entry) you must press **ENTER** on the keypad for the change to take place. If you want to completely delete the data, after pressing CLEAR, the TriCoder will prompt you with **DELETE THIS FIELD?** If you are sure you want to delete the data, press ENTER.

CLEAR



You can use the STATUS key at any time during data collection to check the amount of memory you have left as well as the battery levels:

mm/dd/yy hh:mm:ss
BATTERY: ----- xx%
xxxK BYTES FREE

If during data collection, the TriCoder displays the following message:

WARNING 2K LEFT
HIT STATUS KEY_

it means that the TriCoder has only 2K of memory left to collect data. This is a good time to go and upload your data. You can continue to collect data but you will eventually get this message:

OUT OF MEMORY
HIT ANY KEY_

Pressing a key will take you out of Data Collection mode and back to the Main Menu. You will have to upload your data before you can collect any more.

When you are ready to go back to collecting data, press the F1 key at any time to begin appending data to the existing data file. The F1 key also backs you out of any mode you are in; for example, if you are in Non Portable mode, pressing F1 takes you back to the Main Menu.

Step 4

Uploading Data

Once you have collected your data in Program #1, uploading that data to the computer is the final step. For the tutorial, we assume that you have successfully established communication between the computer and the TriCoder. If you have not, go to **Chapter 3: Non Portable Mode**, and establish communication first. If you are ready to upload, go to **Chapter 5: Uploading Data** and proceed with your upload.

Tips on choosing a program for Data Collection

The TriCoder comes with 4 programs pre-installed. Default Program #0 is a simple un-editable program prompting repeatedly for an "ENTER ITEM". "ENTER DATA" Program #2 is identical to Program #0 except that it allows for customization (ie. the Upload Prefix and Upload Suffix). See [Chapter 10: Creating a custom program](#) for details on what the *Upload Prefix* and *Upload Suffix* can do for you.

Sample Program #1 differs from Program #0 and #2 in that it has two prompts - "ENTER ITEM NO." and then "ENTER QUANTITY". Sample Program #1 is also fully editable and lends itself well to the use of several features in particular. Two of these features are there to protect your data.

Program #3 is identical to Program #1 except that has the Xtra statement enabled. This programming feature, the *Xtra Statement*, works with the "ENTER QUANTITY" prompt by automatically entering a quantity of "1" if the user enters another ITEM number instead of a quantity. See [Chapter 10: Creating a custom program](#) for details on the Xtra program statement.

The first safety feature, *Data Security*, confines the user to data collection mode ONLY. The user is not allowed into any mode other than DATA COLLECTION mode. In addition to using *Data Security* to restrict the user to DATA COLLECTION mode, you can use the second security feature, *Program Restriction*, to confine the user to one particular program in the TriCoder. For details on how to use these *Data Security* features, see **Chapter 8: TriCoder Setup**.

Program #1 is extremely versatile. Use it if you can, making modifications to fit your application. If you require a customized program, these are just a few of the options and features offered by custom programming:

- Additional user prompts for other types of data
- Program timing delays to facilitate uploading directly into an application
- Branching to different areas in the program, depending on the input from the user
- Downloading tables of data to validate or edit into the TriCoder
- Recording customized Voice Messages

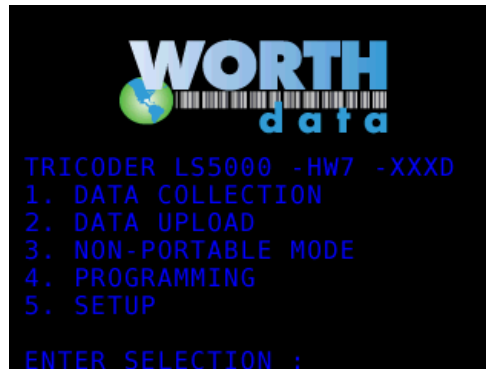
If any of the above features (or anything *not* offered by Program #1) appears to be something you are interested in, move on to the *PROGRAMMING* section of the manual. [Chapter 10: Creating a custom program](#) covers all aspects of creating and maintaining custom programs in the TriCoder.

Chapter 3: *Non Portable Mode*

NON PORTABLE mode allows the user to transmit data directly from the TriCoder to the host computer immediately without saving the data in the TriCoder memory. Once data is entered via scanning a bar code or using the keypad, it is transmitted immediately by the TriCoder to the host. This mode is primarily used with the USB interface connecting as a USB HID keyboard on a PC running Windows® or Mac OS. You can use the TriCoder with a serial cable and also transmit to a COM port on a PC (use PortKey if you want keyboard emulation). **NON PORTABLE** mode is used to enter data directly into an application without storing it in memory. Common applications include library check in/out, document tracking and Point-Of-Sale. **NON PORTABLE** mode should also be used to establish communication between the TriCoder and host computer before serial or USB data uploads are attempted.

Getting in and out of NON PORTABLE mode

When you turn the TriCoder on, the first screen you see is the TriCoder Main Menu. The Main Menu is your navigational tool for getting into and out of the different activities in the TriCoder. The **Main Menu** consists of the following prompts:



Answering 1-5 takes you to that Mode. If you are already in a particular Mode (i.e. NON-PORTABLE MODE) and want to get back to the **Main Menu**, simply press the **F1** key.

If you are in **NON PORTABLE** mode and turn the TriCoder off, when you turn the TriCoder back on you will return to the Main Menu.

If you want to leave **NON PORTABLE** mode, simply press the **F1** key to return to the beginning of the MODE MENU.

Typically, the TriCoder is used in **NON PORTABLE** mode while it's connected to the host computer either by a USB cable or a RS-232 serial cable. See [Chapter 6: TriCoder Connection](#), for more information and diagrams to help you correctly connect the TriCoder to your computer.

Establishing communication in NON-PORTABLE Mode

USB HID Keyboard Interface

To test communication as a USB HID keyboard, all you need is a program capable of accepting data from the keyboard – for example, Windows Notepad or WordPad. Typically, most applications work this way but for testing, a simple text editor (Notepad) or word processor is all that is needed. The key to testing communications is to keep it simple – you don't want to have to determine whether it's your software or the TriCoder causing a problem.

First Time USB Use

As shipped from the factory the I/O Setting or *Computer Interface* on the TriCoder is set for USB Full Speed. Unless you have changed it, the first time you connect a USB cable to a host computer running Windows or Mac OS, you will be asked to choose which USB interface you wish to use with the TriCoder by the TriCoder displaying the following message:

Choose USB Interface:
1 - PC USB Full Speed
2 - PC OR MAC USB HID KEYBOARD

If you have a Mac, you must choose 2. You are then limited to NON-PORTABLE Mode and Data Upload as USB HID Keyboard.

If you are using Windows® 7, Vista, XP, 2000, ME, or 98SE and you wish to upload your files directly into your application through the keyboard, you must choose **2 – PC OR MAC USB HIS KEYBOARD**. After specifying 2, depending on the version of Windows you have you may be asked to install the USB Keyboard HID driver, which is probably on your hard disk, but if not, is on your original Windows CD-ROM; just keep clicking on NEXT until you are forced to supply the original Windows CD-ROM (if the driver installation is aborted, see [Appendix E: USB Driver Installation Recovery](#) for more information.) Data uploads through the USB keyboard will be slower than serial or full speed USB, but you will still be able to use the USB Full Speed program uploads/downloads, firmware upgrades, voice updates, and table downloads; however the first time you attempt a full speed USB operation, you will be required to install another driver for full speed support, TriCoder USB Drivers (trcdr.inf, trcdramd32.cat, trcdramd64.cat), which are supplied on your Utilities CD-ROM, (also on our website, <http://www.barcodehq.com> under *Downloads*).

IMPORTANT: If you are installing the TriCoder in Windows Vista or XP, you may see a dialog box appear warning you that the installation may cause your system to be unstable. The TriCoder installation WILL NOT harm Windows or make your system unstable – go ahead and complete the installation. If you are installing on Windows 7 you may see a box that says “Unknown Hardware Found”. You must click on this balloon message to initiate the installation of the correct USB driver – or you will have to go into your control panel and update the USB Driver manually.

If you are using Windows and you wish to use the *Integrated Hardware Utilities* to upload data to a file in full speed USB, choose 1. You will also be able to do program uploads/downloads, firmware upgrades, voice downloads, and table downloads. Once you have chosen this setting, you will be required to install the full speed TriCoder USB drivers that are supplied on your Utilities CD-ROM, (also on our website, <http://www.barcodehq.com> under *Downloads*). The first time you attempt to use Non-Portable Mode, you will be asked to install the USB Keyboard HID driver, which is probably on your hard disk, but if not, is on your original Windows CD-ROM.

Whatever decision you make, the **TriCoder I/O Settings** parameter for *HOST* will be changed to reflect your choice. Your choice will remain until you change the USB *Interface*, (See [Chapter 8: TriCoder Setup](#)).

1. Start the software you are going to use to test the TriCoder. If it is a text editor or word processor, make sure to start with a new document. We suggest the use of the *Notepad* program (Windows or Mac).
2. Turn the TriCoder on and at the Main Menu (opening screen) press the 3 key to enter NON PORTABLE mode. If you have already connected the TriCoder to your computer in the Full Speed USB mode, and this is the first time you have used the NON PORTABLE mode, you will now be asked to install the USB Keyboard HID driver, which is probably on your hard disk, but if not, is on your original Windows CD-ROM.
3. Type several numbers on the TriCoder keypad, then press the ENTER key. You should see the keyed data on the TriCoder screen AND on your computer screen.

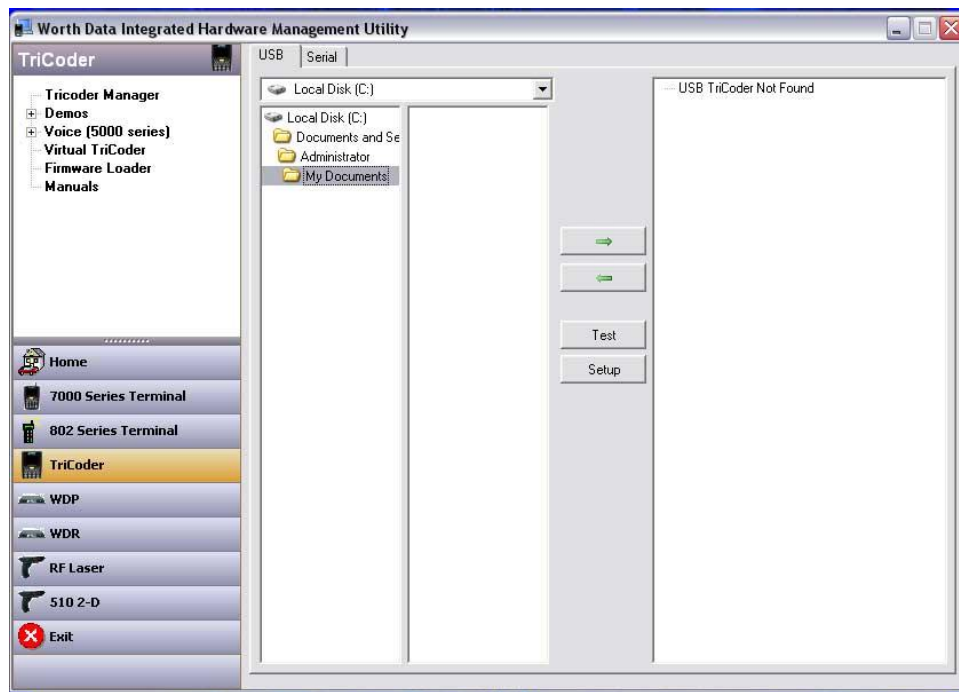
Chapter 4: Using Integrated Hardware Utilities

Full Speed USB Data Upload and PC Serial Interface

Testing communication between PC and a TriCoder with fast USB interface or serial interface needs special software. Windows users should use the *Integrated Hardware Utilities* program that is shipped with TriCoder on the Utilities CD-ROM, (also on our website, www.barcodehq.com under *Downloads*). If using a Unix dumb ASCII terminal configuration, the testing is identical to keyboard testing in the previous section. *Serial and Fast USB Upload on a Macintosh are not supported with programs from Worth Data.*

Windows Users

1. Install the *Integrated Hardware Utilities* program by inserting the Utilities CD-ROM; Windows should sense the CD-ROM and offer you the installation automatically. If not, click on **Start**, then choose **Run**. Type in **D:/Setup.exe** (substitute your drive letter if your CD-ROM drive is not D:) then click on OK. Follow the directions on your screen to install the program.
2. After installing the Windows *Hardware Utilities* program, make sure your TriCoder is connected and turned on, then run the program by clicking on the *Hardware Utilities* icon in your Windows Start Menu.



3. If you are connected to the USB port, the Hardware Utilities will detect the USB and no other configuration parameters are required. If you are connected to the serial port, you need to click the Serial Settings Tab, choose the port type and then set the corresponding RS-232 settings for your serial port.
4. Start the software you are going to use to test the TriCoder. We recommend a text editor or word processor; make sure to start with a new blank document.
5. Turn the TriCoder on. Press the “3” key on the TriCoder keypad to enter NON PORTABLE MODE. If you have USB specified as the interface and you do **not** have the TriCoder connected by USB to the computer, you will get the message:

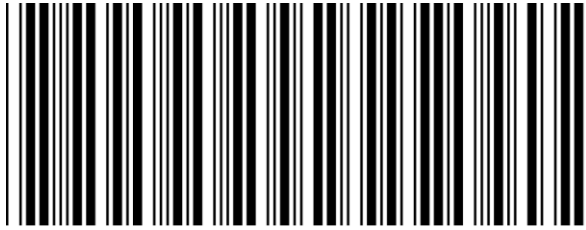
**USB not Connected, Connect
Host USB Cable, Hit Any Key
or F1 to Exit
or F2 for Display Only**

If you simply want to view data on the TriCoder screen and NOT transmit data to the computer, press **F2**. If you want to exit Non Portable Mode, press **F1**. If you want to communicate to the computer, connect your **C22** USB cable to the TriCoder I/O Port and to your computer and press any key.

The TriCoder now displays:

**NONPORTABLE MODE
PRESS <F1> TO EXIT**

and is ready and waiting for keypad input or scanner input.



TEST LABEL

Scan the TEST LABEL above. You should see the word TEST LABEL (or data you entered on the keypad) on the TriCoder screen AND on your computer screen. If you are not using the TriCoder with a bar code scanner, type several numbers on the TriCoder keypad, then press the ENTER key.

If you do NOT see your data displayed on your computer screen, or you see partial data (letters or numbers missing), go to **Chapter 8: TriCoder Setup** and review the *Computer Interface* settings.

PC Serial Interface

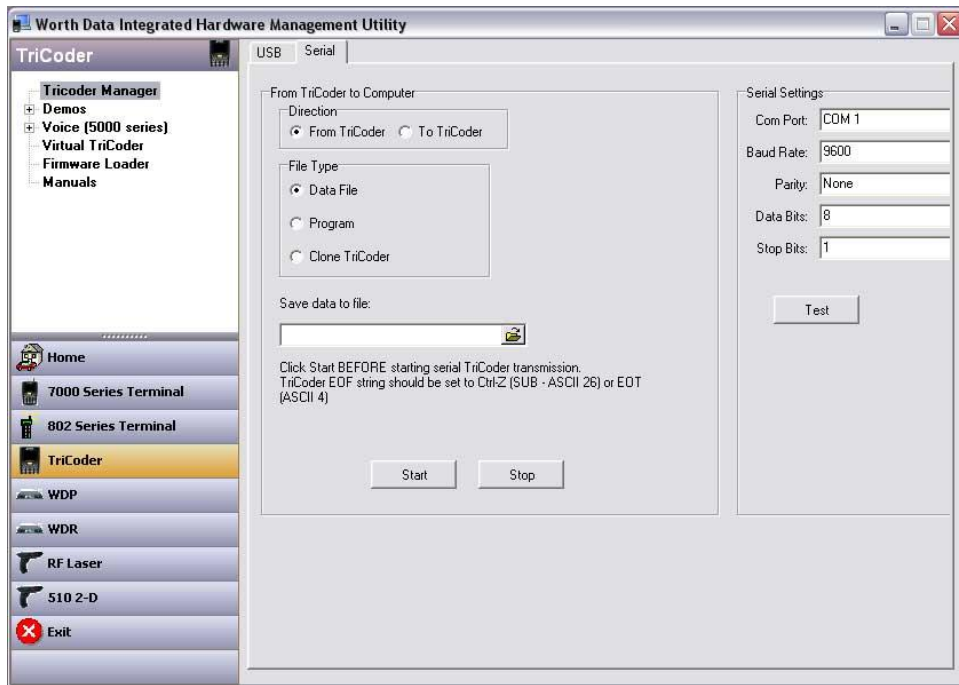
Testing communication between a serial interface TriCoder and a PC needs some kind of software to read the serial port. Windows users should use the *Integrated Hardware Utilities* program that comes on the Utilities CD-ROM shipped with every TriCoder.

Windows Users

Install the *Integrated Hardware Utilities* program by inserting the Worth Data Hardware Utilities CD-ROM in your computer and clicking on **Start** when the installation dialog appears, then choosing **Run**. If not, click on **Start**, then choose **Run**. Type in **D:/setup.exe** (substitute your drive letter if your CD-ROM Drive is not D:) then click on OK. Follow the directions on your screen to install the software.

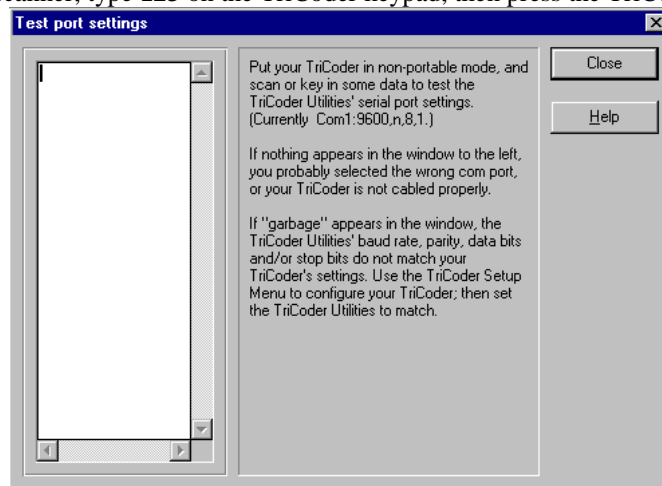
After installing the *Integrated Hardware Utilities* program, run the program by clicking on the *Integrated Hardware Utilities* icon. After the program is up and running, click on the tab labeled **TriCoder**, then click on “**TriCoder Manager**”, then click on the **Serial Tab** to switch to the Serial Configuration settings.

Choose the correct serial port - COM1, COM2, COM3 or COM4. The default **Baud Rate** is 9600, the **Parity** is None, the **Data Bits** are 8, and the **Stop Bits** are 1. These are the default settings in the TriCoder also. For testing purposes, it is best to work with the default settings.



Hardware Utilities Serial Settings

Once the serial port configuration is finished, click on the "Test" button. Click on the test window so that a flashing cursor appears. Scan the test label or, if you have no scanner, type **123** on the TriCoder keypad, then press the TriCoder **ENTER** key.



Hardware Utilities Serial Port Test Screen

You should see the data displayed *both* on the TriCoder display and in the test window on the PC. If you do not see the data displayed on your PC, follow the **Integrated Hardware Utilities** suggestions on the screen, check your TriCoder Setup and try again. If you still have problems, go to the **Troubleshooting** section of this manual. Otherwise, you are ready to move on with your data collection or custom programming.

Chapter 5: Uploading Data

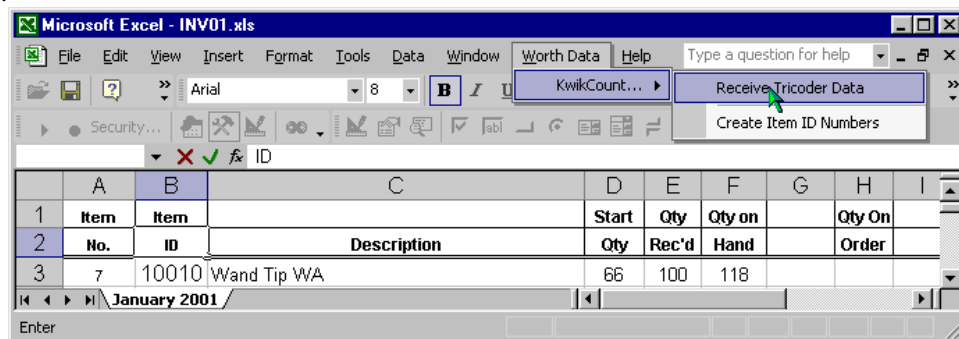
If you are ready to upload data, we assume you have established correct communication between your TriCoder and host and have collected some sample data, preferably using the Default Program #0 or Sample Program #1 Tutorials. By default, the TriCoder uploads using a *Carriage Return Separated* format. For many users, the default file format works fine, but others may require more complex or even custom upload file formats. By default, the TriCoder transmits it's data in the following order:

ID + Prefix + data + Checksum chs + Suffix + Terminator

You should keep the above order in mind when determining how to upload your data. Before we actually upload any data, lets discuss some of the most common file formats.

Uploading into Excel®

If you are planning to upload your data into an Excel worksheet, you should consider using our *KwikCount/EX*™ program. *KwikCount/EX* is an Excel add-in that makes updating worksheets faster and easier. If you are trying to update several columns of data, need accumulation or subtraction functions, or are using the TriCoder for physical inventory, you should definitely look into using *KwikCount/EX*.



KwikCount/EX is free with any TriCoder purchase and is available on the Utilities CD-ROM that came with your TriCoder. You can also find more information on *KwikCount/EX* at <http://www.barcodehq.com/kwikcountex.html>.

File Formats

The program you are using to process your data will determine what format the uploaded file needs to use. There are several commonly used formats – *Carriage Return separated*, *Comma separated*; and *Flat File* formats. By default, the TriCoder uploads using the *CR (Carriage Return) separated* format. We will cover each format in order of ease of use, with the default uploading format first.

Carriage Return Separated Files

By default, the TriCoder uploads its data in the following format:

DATA(CR)		11111111
DATA(CR)	<i>data looks like:</i>	22222222
DATA(CR)		33333333

This format is called *Carriage Return separated*. Each piece of data is followed by a *Carriage Return* (or *Carriage Return/ Line Feed* if Serial Interface), causing each piece of data to appear on a separate line. The TriCoder does this by using the **Terminator Character**. The **Terminator Character** is the character that follows each piece of data either when the TriCoder is uploaded or when data is transmitted in NON PORTABLE mode. The default **Terminator Character** for a keyboard wedge is **CR** (carriage return) and **CR/LF** (carriage return/line feed) for a serial interface.

To upload the TriCoder with a *Carriage Return delimited* file, simply leave the **Terminator Character** set to the default settings and upload the TriCoder.

Comma Separated Files

Another common file format is a *Comma Separated File*. A TriCoder setup to upload in this format uploads data like this:

```
"DATA","DATA"(CR)          "111111","22"
"DATA","DATA"(CR)  data looks like:  "222222","33"
"DATA","DATA"(CR)          "333333","44"
```

Each data item is surrounded by *double quotes*, creating a **field**. Fields of data are separated by commas. The *double quotes* allow commas to be used as actual data as well as separators (see the example below). At the end of all of the fields of data, a *Carriage Return* is added to create a complete **record**. Modifying Program #1 as an example, the data uploaded would look like this:

```
"ITEM NUMBER","QUANTITY"      "0123456,12oz", "15"
"ITEM NUMBER","QUANTITY"      "889384,8oz", "940"
"ITEM NUMBER","QUANTITY"      "32834,20oz", "7"
```

Where ITEM NUMBER is the first *field*, QUANTITY is the second *field*, and both fields together make a *record*.

To program the TriCoder to upload in this format, the first thing we must do is set the **Terminator Character** to **"None"**. The idea is first, to stop the TriCoder from automatically sending the same character after each field of data, then second, customize the program in the TriCoder to transmit a double quote before and after each data item, a comma after each field and a carriage return after each record. To customize the program in the TriCoder, we use the **Suffix** to specify which character we want to precede or follow each particular field. Using Program #1 as our example, we will walk through the steps required to upload Program #1 in a *Comma delimited* format:

1. Set the Terminator Character to NONE

To Change the **Terminator Character** in SETUP MODE.

Turn the TriCoder On

Select #5 for **SETUP MODE**

From the **TRICODER SETUP** screen choose 2 for **I/O SETTINGS**

Choose 2 to cycle through the **TERMINATOR CHAR** options

CR Is the default – The options are: **CR – TAB – NONE – CR/LF**

Press 0 for **DONE/EXIT** When you have selected **NONE**

Press 0 to exit **TRICODER SETUP**

The Terminator Character follows each piece of data in Non Portable Mode also. If you change it to **NONE** and still need a **CR** while in Non Portable mode, program the **POSTAMBLE** setup parameter (in **OTHER SETTINGS**) to be a **CR** (carriage return). Use the bar coded Full Ascii Menu to scan: **CR** (and **LF** if serial)

2. Program the Upload Prefix and Upload Suffix

After setting the **Terminator Character** to **NONE**, the next step is to enter **PROGRAMMING MODE** and program the **Upload Prefix** and **Upload Suffix** for each field of data. For Program #1, we will program the **Prefix** and **Suffix** as follows:

Statement Prompt	Prefix	Suffix
ENTER ITEM NO.	" (double quote)	", (double quote comma)
ENTER QUANTITY	" (double quote)	"CR (double quote carriage return)

Put the TriCoder in **PROGRAMMING MODE**

Press 1 at the **PROGRAMMING MODE** screen (to edit program #1)

Press 2 at the **PROGRAM #1** screen

This will take you to the **< PROGRAM #1 PROMPT 01 >** screen

Press **ENTER** or the down arrow until you move the cursor to the line:

PREFIX -- _

If you have data collected in the TriCoder (assuming you are following the tutorial), you will only be able to change the **Upload Prefix** or the **Upload Suffix**. At the **PREFIX** prompt, scan the "double quote" bar code from the *Full Ascii Menu*:

PREFIX -- "

Press the **ENTER** key to complete the change. This will move the cursor to:

SUFFIX -- _

Scan the bar code for “double quote” then scan the bar code for the “comma”.

SUFFIX -- “,_

Press the **ENTER** key to complete the change.



Press the Right Arrow to go to PROMPT 02. At the prompt scan the “double quote” bar code.

PREFIX -- _



Press **ENTER** or the down arrow until you move the cursor to the line: Scan the “double quote” bar code, then, scan the “CR” bar code if using the TriCoder as a USB keyboard, or the “CR” and the “LF” if using the TriCoder as a Serial interface:

SUFFIX-- “?_



Press **ENTER** to complete the change. If you do not press **ENTER** after each change, the change will not be permanent. Press the **F1** key to exit the program, then **F1** again to exit **PROGRAMMING MODE**. The TriCoder is now programmed to upload its data in a *comma separated* file format.

Flat File Formats

Flat Files are the most complicated file format of the three we are covering in the tutorial. The format of a *Flat File* is mostly dependent upon the host program you will use to process the data you are uploading.

A *Flat File* uses what we call “*Refer-backs*”. Each record has at least one field that remains constant while other fields may contain variable data. “*Refer-backs*” allow the operator to enter the data for the constant fields only once, letting the TriCoder append the data to each record as it uploads. “*Refer-backs*” are specified in the *Upload Prefix* and *Upload Suffix* of each field. We will use a program that prompts for **operator name**, **item number** and finally a **quantity** to demonstrate how “*Refer-backs*” work.

Lets say that the data for the first field in every record must be the operators initials (3 characters). The second field in each record must be an item number and the third field is a quantity. It doesn’t make sense to require the operator to enter their initials every time they scan an item number and enter a quantity. The solution is to create a program that uses a “*Refer-back*” to attach the data from prompt #1 (**operator name**) and the data for prompt #2 (**item number**) to the data for prompt #3 (**quantity**) every time. We do this by using the upload prefix or upload suffix.

Specifying these characters:

}xx

where **xx** is the *number of the statement* you want to take data from, in the *Upload Prefix* or *Upload Suffix* of the statement you want to attach the “*Refer-back*” data to. The following *TriCoder Coding Form* shows the program we have described above (only the relevant entries on the form are shown):

Stmt #	Entry Type	Prompt	Yes/Next Stmt	No/End Stmt	Upload Prefix	Upload Suffix
01	D	Operator Name	02	99	~0	
02	D	Enter Item No.	03	99	~0	
03	D	Enter Quantity	02	99	}01}02	CR

Refer-back programming example

The above program would prompt for *Operator Name* once, then repeatedly prompt for *Item*, then *Quantity*, attaching the *Operator Name* data and the *Item* data to the front of every quantity upon upload.

If the data for *Operator Name* entered is **WDS**, and variable data is entered at each *Item* and *Quantity* prompt, the uploaded file would look like this:

Operator Name	Item #	Quantity	Uploaded data looks like:
WDS	123456	124	WDS123456124
	892938	880	WDS892938880
	345890	3	WDS3458903
	99540	75	WDS9954075

Flat File sample data

The TriCoder is not limited to uploading using only the three file formats - *Carriage Return delimited*, *Comma delimited* and *Flat File* - described above. By using different characters in the **Upload Prefix** and **Upload Suffix** of each program statement, you can create a file in just about any format – the three described above are simply the most commonly used. For more information on using the **Upload Prefix** and **Upload Suffix**, see [Chapter 10: Creating a custom program](#) in this manual. For the tutorial, use either the *Carriage Return separated* or *Comma delimited* formats.

Uploading the data

DATA UPLOAD mode is used to extract the data collected while in **DATA COLLECTION** mode. **DATA UPLOAD** mode uses either USB or Serial interface and requires that you have established communication between the host computer and the TriCoder. Before collecting and uploading large amounts of data, try a small amount of data to make sure your upload works correctly. Data can be uploaded either into a separate file that is then merged or processed by your application or it can be uploaded into your application directly. Before you upload directly into an application, back up any files that will be altered by the upload – work only with copies, not with your actual data, until you know your upload works correctly.

For this tutorial, we will describe a USB HID keyboard upload using Windows, then a Serial upload on a PC Serial Port using the **Hardware Utilities**. **DATA UPLOAD** is accessed from the **Main Menu** (opening Screen): Do NOT press **2** until you have your PC ready for the data upload to begin.



USB HID Keyboard Upload



Windows PC Users

- To upload in Windows, for purposes of the Tutorial we will use **Windows Notepad**. If you want to use another Windows text editor or Word Processor, the specifics may vary but the basic upload will be the same.

In Windows, open **Notepad** (or program of your choice). Plug in your **C22** USB Cable to the TriCoder and to a free port on your PC.

- By default, the *Terminator Character* in the TriCoder is set to **CR**, which means the TriCoder will insert a *Carriage Return* (like pressing the **ENTER** key on your PC) after each record of data it uploads. If you have changed the *Terminator Character* to a setting other than the default and are uploading data collected in the Tutorials, change it back to the default now.

After verifying the setup of your TriCoder, at the opening screen press 2 for **DATA UPLOAD**. If you are ready to upload your data, press the **YES** key on the TriCoder. Watch the PC screen to see your data appear - one piece of data per line. When the TriCoder is done uploading your data it will display the following message:



**END OF TRANSMIT
DEL FILE [Y/N]?_**



If all of your data appears correct on the PC screen, you can press the **YES** key on the TriCoder to delete the data in the TriCoder. If you need your data in a different format (ie. *Comma delimited* or *Flat File* formats) go back to the beginning of this chapter and read the section on **File Formats**. If deleting the data, the TriCoder will display:

ARE YOU SURE?



Press **YES** again to delete the file from the TriCoder.



If your data does not appear on the PC screen or is incorrect, press the **NO** key on the TriCoder, check your TriCoder setup and try the upload again. If you still have problems, consult the *USB Troubleshooting* section of this manual.

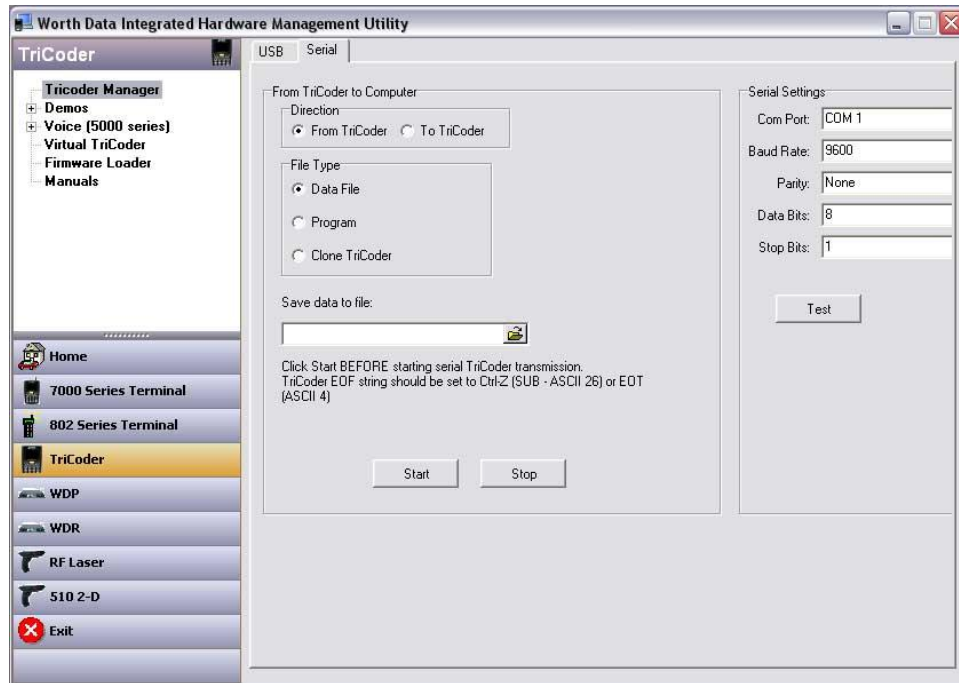
- You can use Notepad (or your program) to save the file if it is data you would like to keep. The file can be saved with any name you want and can have any extension you would like. Common file types saved from notepad are .txt and .csv files.

Serial Upload

Windows Serial PC Users

- The Worth Data *Hardware Utilities* program has the ability to upload the TriCoder via the serial port in addition to USB support. Plug the serial cable into the TriCoder and turn it on.

After installing the *Hardware Utilities* (see [Chapter 3, Non Portable Mode](#) for installation instructions) run the program by clicking on the *Hardware Utilities* icon in your Start Menu. Once the program is up, click on the **Serial Tab**.



Port Settings

Make sure the serial port is configured the same as the TriCoder defaults - **baud 9600, parity none, data bits 8, stop bits 1**. Verify that you are choosing the correct *COM port*; 1, 2, 3 or 4. For the purposes of the tutorial, we assume you have tested the TriCoder communications in NON PORTABLE mode. If you have not, go to **Chapter 3; Non Portable Mode**, establish communications in NON PORTABLE mode and then continue with the tutorial.

Click on the **Direction** Radio Button *From TriCoder*. Choose *Data File* as the “File Type”. Enter the name (and directory path if needed) of the file you want to upload to. Click on the **START** button to start the program. You *must* start the upload program before you press 2 on the Main Menu of the TriCoder for Data Upload.

- Press the 2 key at the TriCoder Main Menu (opening screen) to begin the upload from the TriCoder. Wait for the TriCoder and the uploading program to indicate that the upload is finished. Close the *Hardware Utilities* program, then open Windows **Notepad** and open the file you created. The TriCoder should be displaying:

**END OF TRANSMIT
DEL FILE [Y/N]?_**



If the data in **Notepad** is correct, press the **YES** key on the TriCoder to delete the data in the TriCoder. If there is a problem with the data in the file, press the **NO** key on the TriCoder, check the TriCoder setup and try the upload again. If you still have a problem, go to the *TROUBLESHOOTING* section of this manual.

You have now successfully collected, reviewed and uploaded data using the TriCoder as a portable device. If Program #0 or Program #1 is sufficient for your needs, you are ready to continue by collecting your own data and doing a test run with your data and application. If your data collection needs are more complex, **Chapters 10: Creating a custom Program** of this manual provides detailed information concerning the more advanced programming features of the TriCoder.

Chapter 6: TriCoder Connection

Interfacing with the computer is possibly the most critical operation. Without proper communication between the computer and TriCoder, all that data you collected for hours and hours really isn't doing you much good. Whether you are using the USB interface, or the Serial interface, before you even begin collecting data you need to establish communication in NON PORTABLE MODE, (See **Chapter 3; Non-Portable Mode**), and then move on to uploading stored data. There are several steps involved in establishing communication:

- Connecting the hardware
- Configuring the TriCoder
- Testing in NON-PORTABLE MODE

We will explain each of these steps for the USB and Serial Interface. If you are using your TriCoder with a USB connection, continue on with the next section. For serial interface, go to page 5-3.

USB HID Keyboard Interface – PC and Mac

The TriCoder can be attached to a PC or Mac via a Universal Serial Bus (USB) port. The USB connection offers several advantages, which are:



- There are two “Timing” settings for use on older PC's and faster modern PC's,
- In Windows, you have the convenience of **HID Keyboard** Interface in Non-Portable Mode, but you can still download new firmware releases, upload/download programs, and download tables using the **Full Speed USB** mode.
- With the **Full Speed USB** interface, data uploads and program transfers are up to 40 times faster than serial and 1000 times faster than keyboard. See [Chapter 3: Non Portable Mode, First time USB use](#) regarding Windows and USB.

The **C22** USB I/O Cable is required to connect the 5000 TriCoder to a USB port. The USB port does not power the TriCoder – it will operate on batteries or the Worth Data 5V power supply only.

Plug the USB end of the **C22** cable into the USB port located on the back of the PC or Macintosh. Only one end of the cable fits. Plug the other end of the C22 cable into the I/O port on the bottom of the TriCoder.

If this is the first time you have connected the TriCoder to a USB cable, you could be asked to select the exact USB interface you desire, and you will be asked to install Windows USB driver(s). See [Chapter 3: Non Portable Mode, First time USB use](#).



Testing Communication using NON PORTABLE mode

To test communication USB HID Keyboard, go to **Chapter 3: Non Portable Mode** for detailed instruction on how to use NON PORTABLE mode to establish communication between the TriCoder and the host computer. The key to testing communications is to keep it simple – you don't want to have to determine whether it's your software or the TriCoder causing a problem.

Serial Interface

The TriCoder can operate as a serial interface reader on a PC. To use the serial interface, you must have software reading the serial port directly, or a keyboard emulation program like **PortKey**, (allows a serial interface TriCoder to look like it's working as a keyboard wedge). The *Utilities* CD-ROM that is included with each TriCoder has a **Hardware Utilities** program that is extremely useful. Use the following procedures and illustrations to connect the TriCoder to the PC serial port

Serial Installation on a PC

The RS-232 serial ports on a PC are commonly called COM ports and are referred to as COM1, COM2, COM3, and COM4. Typically you will be using COM1 or COM2.

If you ordered the TriCoder with the intent to use it as a serial interface you should have also ordered the **C24** 9 pin serial cable with your TriCoder. This cable has a 9 pin male RS-232 on one end and our 30pin I/O connector on the other end.

If the host port is female, it's not serial port. (Parallel ports are female)

If you have the wrong cable (9 pin cable and you have a 25 pin port) you can get a 9 to 25 serial adapter at your computer store.

The easy part is the connection – simply plug the **C24** end of your cable into the open serial port in the back of your computer. Plug the I/O end of the cable into the port on the bottom of the TriCoder. If your serial ports are labeled (COM1 or COM2), make a note of which port you are plugged into – the software you use will need to know which COM port you are using.



Serial Installation on PC

Serial Interface Communications Software

If you serially connect the TriCoder to a PC, software is required to communicate with the serial port. Some applications read the serial port directly; no additional software is required.

If you want to connect to the serial port yet emulate the keyboard, use our **PortKey** software. **PortKey** takes data coming from the serial port and re-directs it through the keyboard buffer, allowing you to emulate most keys on your keyboard.

The TriCoder comes with the **Integrated Hardware Utilities for Windows** that allows you to configure your serial port, test your communications, upload data, programs, voice prompts, firmware updates, and tables. The **Integrated Hardware Utilities** is also the easiest way to test serial communications.

If you are using a program other than the **Integrated Hardware Utilities**, follow the installation and setup instructions for that program.

Chapter 7: Configuring the TriCoder

Once the hardware is connected, the next step is to configure the TriCoder and test your communication. If you are using the serial interface, you should have installed the serial communication software you want to use (see the previous section).

The TriCoder setup allows the user to configure the TriCoder for different computer interfaces, and reading of different types of bar codes, as well as configuring some of the more advanced features of the TriCoder. The TriCoder can only be setup by going into **SETUP MODE** from the Main Menu or opening screen.

Using Setup Mode to change the TriCoder Setup

You can only change the Setup Parameters on the TriCoder by going into **SETUP MODE** from the Main Menu (opening screen option 5). When you enter setup you will see the following screen:

```
TRICODER SETUP
BAR CODE OPTIONS ----- 1
I/O SETTINGS ----- 2
DATE & TIME SETTINGS ----- 3
SPEAKER SETTINGS ----- 4
LASER SETTINGS ----- 5
LCD SETTINGS ----- 6
LCD SETTINGS ----- 7
OTHER SETTINGS ----- 8
SYSTEM TOOLS ----- 9
DONE/EXIT ----- 0

PLEASE SELECT OPTION: _
```

At this screen press the **NUMBER** key on the TriCoder keypad that corresponds to the *Setup Parameter* you want to change (i.e. **I/O SETTINGS = #2**). You will then go to another screen with the following options:

```
I/O SETTINGS
HOST ----- SERIAL 1
TERMINATOR CHARACTER - CR 2
SINGLE CYCLE UPLOAD OFF 3
BAUD RATE ----- 9600 4
PARITY ----- NONE 5
DATA BITS ----- 8 BITS 6
PROTOCOL ----- NONE 7
DONE/EXIT ----- 0

CHANGE SETTING #: _
```

More than one *Setup Parameter* can be changed before you exit the setup. Pressing **F1** while in a *Setup Parameter* will take you back one step in the *Setup Mode*; from there choose a new group of settings. Pressing **F1** again at the *TriCoder Setup Screen* will exit **SETUP MODE**.

PC Serial Interface

The *Serial Interface* requires certain setup parameters. To set up the TriCoder, you need to know some basic information about the serial port you will be using, as well as the software you will use to test the TriCoder. If possible, **use the TriCoder at its default settings**. Whether or not you can do this often depends upon the software you are using. If using **PortKey** or the *Hardware Utilities*, use the default settings. If your software requires you to set your own *baud rate*, *parity*, *data bits* and *stop bits*; simply set them to match the TriCoders default settings. See **Chapter 6; TriCoder Setup** for details on changing the serial parameters by the keypad in **SETUP MODE**. The I/O settings on the TriCoder are:

Setup Parameter	Default	Options
HOST (interface)	SERIAL	SERIAL, HID KEYBOARD, USB FULL SPEED
Baud Rate	9600	2400, 4800, 9600, 19200, 38400, 57600, 115200
Parity	NONE	None, EVEN, ODD
Data Bits	8	8 BITS, 7 BITS
RS-232 Protocol	NONE	NONE, XON/XOFF, ACK/NAK

I/O Parameters

See [Chapter 8: TriCoder Setup](#) for more detailed information.

Testing Communication using NON PORTABLE mode

Testing communication between a serial interface TriCoder and a PC needs some kind of software to read the serial port. To establish communication between a serial TriCoder and its host, go to [Chapter 3: Non Portable Mode](#) for detailed instructions. The key to testing communications is to keep it simple – you don't want to have to determine whether it's your software or the TriCoder causing

a problem.

USB HID Keyboard Interface

The TriCoder can operate as a USB HID keyboard on both a PC and a Macintosh. A USB cable and Setup configuration change is all that is needed. To install the TriCoder as a USB keyboard, use a cable **C22**. Use the following procedure and the diagram below to install the TriCoder between the keyboard and computer:

Take the large flat end of the C22 cable and plug it into your TriCoder. Make sure it is fully engaged – you will hear a click. Take the USB end of the C22 cable and plug it in to the back of the computer to any free USB port.



USB Installation on PC

Configuring the TriCoder for USB HID Keyboard

Once the hardware is connected, the next step is to configure the TriCoder and test your communication. The TriCoder **Setup Mode** allows the user to configure the TriCoder for different *Host Interfaces*.

Using Setup Mode to change the TriCoder Setup

You can change the Setup Parameters on the TriCoder by going into SETUP MODE from the Main Menu (opening screen option 5). When you enter setup you will see the following screen:

```
TRICODER SETUP
BAR CODE OPTIONS ----- 1
I/O SETTINGS ----- 2
DATE & TIME SETTINGS ----- 3
SPEAKER SETTINGS ----- 4
LASER SETTINGS ----- 5
LCD SETTINGS ----- 6
LCD SETTINGS ----- 7
OTHER SETTINGS ----- 8
SYSTEM TOOLS ----- 9
DONE/EXIT ----- 0
PLEASE SELECT OPTION: _
```

At this screen press the **NUMBER** key on the TriCoder keypad that corresponds to the *Setup Parameter* you want to change - in this case key in #2 for **I/O SETTINGS**. You will then go to another screen with the following options:

```
I/O SETTINGS
HOST ----- HID KEYBOARD1
TERMINATOR CHARACTER CR 2
SINGLE CYCLE UPLOAD OFF 3
BAUD RATE ----- 9600 4
PARITY ----- NONE 5
DATA BITS ----- 8 BITS 6
USB ENUMERATION DELAY: 0 7
USB HID SPEED ----- FAST 8
USB HID ALT OUTPUT ----- OFF 9
DONE/EXIT ----- 0
```

CHANGE SETTING #: _

Press the number **1** key on your keypad until you see **HID KEYBOARD** (as shown above) for HOST. This will configure your

TriCorder for USB HID Keyboard uploads. Pressing the **1** key repeatedly will cycle through the 3 HOST settings. More than one *Setup Parameter* can be changed before you exit the setup. Pressing **F1** while in a *Setup Parameter* will take you back one step in the *Setup Mode*; from there choose a new group of settings. Pressing **F1** again at the *TriCorder Setup Screen* will exit SETUP MODE.

Testing Communication using NON PORTABLE mode

To test communication as a USB HID Keyboard, go to [Chapter 3: Non Portable Mode](#) for detailed instruction on how to use NON PORTABLE mode to establish communication between the TriCorder and the host computer. The key to testing communications is to keep it simple – you don’t want to have to determine whether it’s your software or the TriCorder causing a problem.

There are two special settings to accommodate older computers that may have trouble accepting USB HID Keyboard data from the TriCorder in the default format.

The first setting is a **USB ENUMERATION DELAY**. This setting is adjustable from **0-9** seconds to delay the data from uploading to the computer until the enumeration is successful. If you are missing data at the very beginning of a file upload you can add a delay to the enumeration to solve this.

The second option is the **USB HID SPEED**. This setting by default is set to **FAST** and offers our fastest upload that will work with most modern PC’s including any computer that runs Windows 7, Vista, or XP. The other option is to set it to **SLOW** for slower Windows machines that run older Windows versions like 98SE. If your software or computer is having trouble keeping up with the **FAST** setting you may hear beeps or a screech from the computer after a large number of records have uploaded. With any machine that does this your data may be incorrect or incomplete and you will need to select the SLOW HID Setting for uploading.

In some cases you may need both a **USB ENUMERATION DELAY** and the **SLOW HID SETTING** enabled to ensure correct uploading of your data on older PC’s running old versions of Windows.

There is also a setting for foreign key support that sends all characters to the computer in their ascii key values or “ALT” key sequences. You can change the **USB HID ALT OUTPUT** from **OFF** to **ON** to switch this mode if you are using a foreign keyboard in your Windows setup and your data isn’t coming across correctly from the TriCorder in HID Keyboard data upload or non portable mode.

An example of this is if you scan a bar code, or key in “A” on the TriCorder, and upload it with your computer keyboard set as a “English - US Keyboard” you will always get an “A” sent to the computer. However, if you choose another language or country keyboard like “French (France)” you may get a different character (e.g. “Q”). By changing the **USB HID ALT OUTPUT** to **OFF** the TriCorder will send the correct “ALT” sequence to the computer regardless of your keyboard settings.

Chapter 8: TriCoder Setup

All of the Setup Parameters are changed via the TriCoder keypad using the **Setup Mode**. You can also send your setup from the **Hardware Utilities** via USB using the Full Speed USB setup or by a Clone file also sent from the **Hardware Utilities**.

Using the keypad to setup the TriCoder

You can change the Setup Parameters on the TriCoder by going into SETUP MODE from the Main Menu (opening screen option 5). When you enter setup you will see the following screen:

```
TRICODER SETUP
BAR CODE OPTIONS ----- 1
I/O SETTINGS ----- 2
DATE & TIME SETTINGS ----- 3
SPEAKER SETTINGS ----- 4
LASER SETTINGS ----- 5
LCD SETTINGS ----- 6
LCD SETTINGS ----- 7
OTHER SETTINGS ----- 8
SYSTEM TOOLS ----- 9
DONE/EXIT ----- 0
PLEASE SELECT OPTION: _
```

At this screen press the **NUMBER** key on the TriCoder keypad that corresponds to the *Setup Parameter* you want to change.

The setup parameters are distributed in the groups as follows:

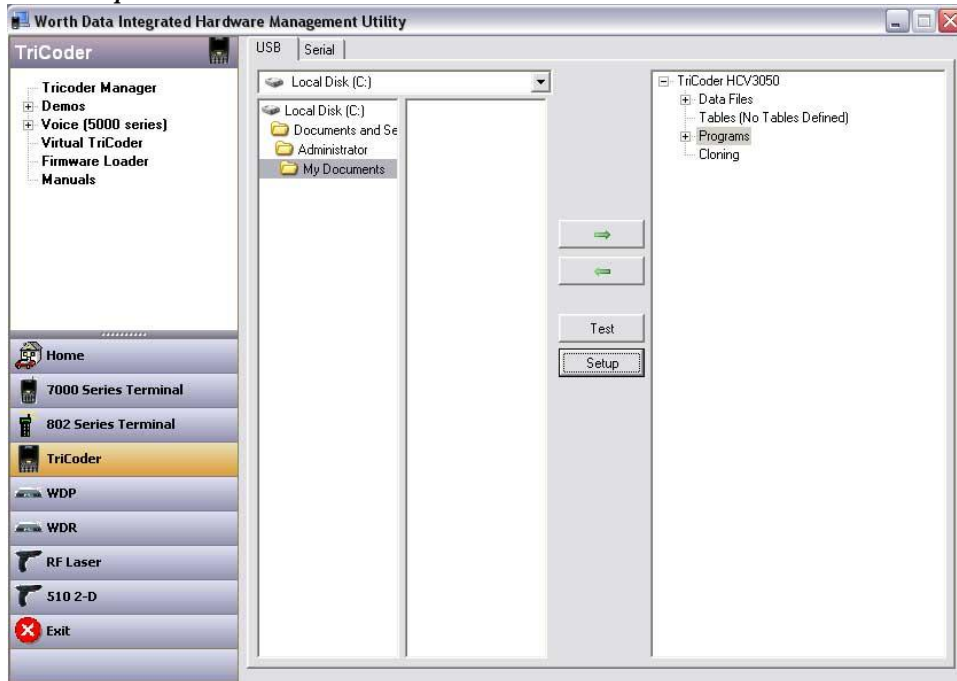
Menu Selection	Setup Parameters	Menu Selection	Setup Parameters
BAR CODE OPTIONS "1" <small>Models 5020 & 5020H will have a 1D BAR CODE SETUP & 2D BAR CODE SETUP Selection</small>	CODE 3 OF 9	LASER OPTIONS "5"	DOUBLE DECODE
	UPC-A EAN13		4.5 SECOND LASER BEAM
	UPC-E EAN8		AIMING DOT DURATION (MODEL LT5000 ONLY)
	CODE 128	LCD OPTIONS "6"	MASTER BACKGROUND
	2 OF 5 CODES		PROMPT BACKGROUND
	CODABAR		PROMT TEXT COLOR
	MSI/PLESSEY		DATA BACKGD COLOR
	CODE93/CODE 11		DATA TEXT COLOR
	DataBar/RSS/Others		BRIGHTNESS
	HOST (I/O Interface)		BRIGHTNESS TIMEOUT
	TERMINATOR CHAR		FULL SCREEN SCROLL
	SINGLE CYCLE		
	BAUD RATE		
I/O SETTINGS "2"	PARITY	OTHER SETTINGS "7"	PREAMBLE
	DATA BITS		POSTAMBLE
	RS-232 PROTOCOL		CHARACTERS
	USB ENUM DELAY		EOF STRING
	USB HID SPEED	SYSTEM TOOLS "8"	CHARGING FROM USB
	USB HID ALT OUTPUT		PLAY VOICE PROMPT
			LANGUAGE
DATE & TIME SETTINGS "3"	TIME		RESET SETUP TO DEFAULT
	DATE		RESET PROGS & DATA
	DATE FORMAT		CLEAR DATA FILE(S)
	YEAR OUTPUT		DATA SECURITY
	SHUT DOWN TIME		FIXED PROGRAM
	DATE/TIME FORMAT		TABLE ALLOWED
SPEAKER SETTINGS "4"	BEEP VOLUME		RESET 2D ENGINE
	BEEP TONE		
	VOICE VOLUME		
	KEYPAD TONE		
	KEY AFTER ERROR		

To select a particular category, press the corresponding number key on the TriCoder keypad. Once you are in a category it will have a new screen with options for that particular setup for you to change. Some changes must be made by scanning bar codes from the FULL ASCII MENU. You can set a parameter back to the default settings by pressing the CLEAR key.

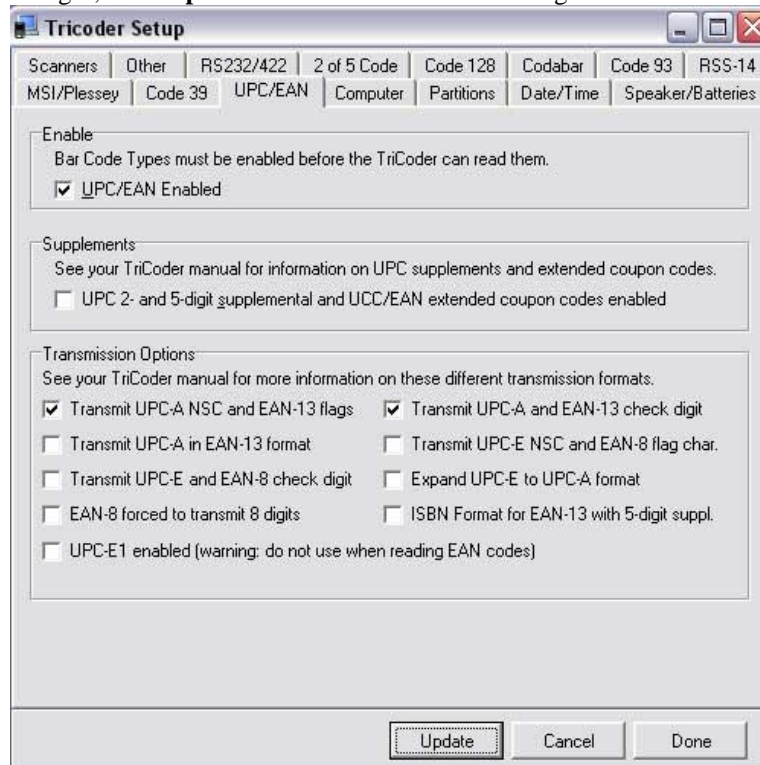
Press the **F1** key to go back to the category selection screen.

Using the Hardware Utilities to change Setup Parameters

If you are using the **FULL SPEED USB** interface, you can use the *Integrated Hardware Utilities* program to change your setup parameters. To use the *Hardware Utilities*, you must make sure your TriCoder is turned on, plugged into the computer with a C22 USB cable, and it is set for **Full Speed USB** interface. In the *Hardware Utilities* program, choose **TriCoder Manager** from the left menu, and then click on the **Setup** button in the middle.

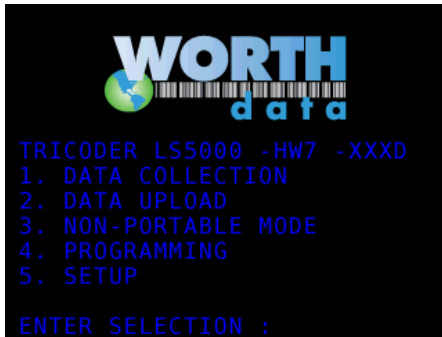


You will then see a screen offering the Setup options as shown below. Click on any of the tabs to change settings for that section. Once you have made your changes, click **Update** and then **Done** and the changes are automatically made in your TriCoder.



TriCoder Setup Parameters

All parameters are set by the TriCoder keypad by going into **SETUP** (Option 5) from the Main Menu or opening screen.



When you enter the Setup Mode you will see the TriCoder Setup screen with various options to change. Choose the option you would like to change by keying in the number that corresponds to the Setup parameters you would like to change, in that mode the Default settings are shown in bold print.

```
TRICODER SETUP
BAR CODE OPTIONS ----- 1
I/O SETTINGS ----- 2
DATE & TIME SETTINGS ----- 3
SPEAKER SETTINGS ----- 4
LASER SETTINGS ----- 5
LCD SETTINGS ----- 6
OTHER SETTINGS ----- 7
SYSTEM TOOLS ----- 8
DONE/EXIT ----- 0
PLEASE SELECT OPTION: _
```

Bar Code Setup

On the **LT5000**, **LT5001**, **LT5001H** & **T5000** you will see the **Bar Code Setup** screen below - Key in the number that corresponds to the setup parameters you would like to change.

```
BAR CODE SETUP
CODE 3 OF 9 ----- 1
UPC-A EAN 13 ----- 2
UPC-E EAN 8 ----- 3
CODE 128 ----- 4
2 OF 5 CODES ----- 5
CODABAR ----- 6
MSI/PLESSEY ----- 7
CODE 93/CODE 11 ----- 8
DATABAR/RSS/OTHERS ----- 9
DONE/EXIT ----- 0
```

PLEASE SELECT #: _

Note: On the **LT5020** & **LT5020H** with the integrated 2D Scanner you will see the screen below first:

```
BAR CODE SETUP
1D BAR CODE SETUP ----- 1
2D BAR CODE SETUP ----- 2
DONE/EXIT ----- 0
```

PLEASE SELECT #: _

Please go to the [2D SCANNER SETUP](#) section for specific setup options.

In each section you select the Default settings are shown in bold print, and the other options are shown in standard text. You can toggle between settings by keying in the corresponding number that for the parameter you want to change.

Code 3 of 9 (Code 39)

```
CODE 39 OPTIONS
CODE 39 ----- ON/OFF 1
FULL ASCII ----- ON/OFF 2
ACCUMULATE MODE --- ON/OFF 3
TRANSMIT START STOP ON/OFF 4
MOD 43 CHECK DIGIT -- ON/OFF 5
TRANSMIT MOD 43 ---- ON/OFF 6
CAPS LOCK ----- ON/OFF 7
DECODE OPTION ----- 0/1/2 8
DONE/EXIT ----- 0
```

CHANGE SETTING #: _

- The Start and Stop character for Code 39 is the * character. Setting 4 determines whether or not those characters are transmitted to the computer along with the data. For example, at setting ON, the data of 1234 would be transmitted as *1234*. Transmitting the start and stop characters can be useful if you need to differentiate between data that comes from a bar code versus data coming from the keypad.
- Enabling use of the Mod 43 check character requires that the last character of your bar code conform to the Mod 43 check character specifications. See [Appendix F: Code 39](#) for more information. Enable transmission (6) will send the check digit data along with the rest of the bar code data to your computer. To use 6, you must also be using 5.
- Caps Lock ON causes lower case letters read as data to be transmitted to the computer as UPPER CASE, and upper case letters to be transmitted as LOWER CASE. Numbers, punctuation and control characters are not affected. Caps Lock OFF means that letters will be transmitted exactly as read. This setting applies to all bar code types.
- See [Appendix F: Code 39](#) for more information regarding Accumulate Mode.
- Decode Option is used to allow reading of Code 39 bar codes through a windshield. Setting this option to 1 will loosen up the decoder a little and option 2 will loosen up the decoder a bit more. This should be used with caution since using a looser decoder can cause substitutions.

UPC-A/EAN-13

UPC-A/EAN-13 OPTIONS

UPC/EAN ALL -----	ON/OFF	1
UPC/EAN SUPPLEMENT	ON/OFF	2
UPC-A NSC -----	ON/OFF	3
UPC-A CHECK -----	ON/OFF	4
EAN-13 1 ST 2 DIGITS -	ON/OFF	5
EAN-13 CHECK -----	ON/OFF	6
ISBN EAN-13 MODE ----	ON/OFF	7
UPC-A AS EAN-13-----	ON/OFF	8
DONE/EXIT -----		0

CHANGE SETTING #: _

- Use setting 2 to enable reading of the 2 and 5 digit UPC/EAN supplements commonly found on magazines and paperback books as well as the Extended Coupon Codes. Using this setting force left to right reading of UPC codes to assure that the supplement code is not missed.
- Use setting 3 to enable transmission of the NSC character to your computer. The Number System Character is the leading character in the bar code. For details, see [Appendix I: UPC/EAN](#).
- Use setting 4 to enable transmission of the check digit character to your computer. The check digit is the last character and is based upon a calculation performed on the other characters.
- Use setting 5 to enable the transmission of the EAN-13 country code (the first 2 digits).
- Use setting 6 to enable the transmission of the EAN-13 check digit.
- ISBN (International Standard Book Numbering) bar codes are EAN-13 with a 5-digit supplement. If the “Bookland” bar code uses 978 (books) or 977 (periodicals) as the first three digits, then the TriCoder can transmit it in the ISBN format. To enable transmission of the ISBN format, set option 7 to ON. To return to the default of normal EAN-13 transmission, set option 7 to OFF. For details on ISBN, see [Appendix I: UPC/EAN](#).
- UPC-A can be transmitted in EAN-13 format by adding a leading 0 (USA county code) to the UPC-A data. To transmit in EAN-13 format, set option 8 to ON.

UPC-E/EAN-8

UPC-E/EAN-8 OPTIONS

UPC-EAN FIRST CHAR -----	ON/OFF	1
EAN-8 FIRST CHAR -----	ON/OFF	2
UPC-E CHECK -----	ON/OFF	3
EAN-8 CHECK -----	ON/OFF	4
UPC-E EXPANDED TRANS	ON/OFF	5
UPC-E1 -----	ON/OFF	6
DONE/EXIT -----		0

CHANGE SETTING #: _

- Use setting 1 and 2 to enable or disable the UPC-E or EAN-8 first digit.
- Use setting 3 and 4 to enable or disable the UPC-E or EAN-8 check digit. The check digit is the last character and is based upon a calculation performed on the other characters.
- Use setting 5 to select UPC-E0 compressed or expanded. When set to ON (the default setting) UPC-E1 codes are transmitted as is, when set to OFF UPC-E1 codes are transmitted with inserted zero's to make them the same length as a UPC-A bar code. A NSC of 0 is assumed.
- Use setting 6 to enable the reading of UPC-E1 bar codes. Do not enable UPC-E1 if you plan on reading EAN-13 bar codes. You may experience partial reads when reading EAN-13.
- If you prefer to transmit UPC-E bar codes in a 6-digit format while EAN-8 is transmitted in its original 8-digit format, set option 7 to ON.

Code 128

CODE 128 OPTIONS

CODE 128 -----	ON/OFF	1
UCC/EAN 128 -----	ON/OFF	2
DONE/EXIT -----		0

CHANGE SETTING #: _

- UCC/EAN-128 is a subset of Code 128 that follows certain specifications regarding character content, length and check digits. Enabling UCC/EAN-128 (2) causes the TriCoder to look for a Code 128 bar code that begins with the Code 128 F1 (Function 1) character. See [Appendix G: Code 128](#) for more details.

2 of 5 Code

2 OF 5 CODE OPTIONS

INTERLEAVED 2 OF 5 -----	ON/OFF	1
CHECK DIGIT -----	ON/OFF	2
TRANSMIT CHECK DIGIT -----	ON/OFF	3
STANDARD 2 OF 5 -----	ON/OFF	4
2 OF 5 CHECK DIGIT LENGTH --	06	5
2 DIGITS FROM 00-98		
DEFAULT IS 06		
TEST MODE ONLY 00		
DONE/EXIT -----		0

CHANGE SETTING #: _

- Setting **2** requires that the last digit in your bar code conform to the specifications for the 2 of 5 check digit calculation. See [Appendix H: 2 of 5 Code](#) for more information.
- Transmission of the check digit (**3**) requires the use of setting **2** and will transmit the check digit along with the bar code data to the computer.
- 2 of 5 is so susceptible to misreads that the TriCoder adds an additional safeguard - it can be configured to look for fixed-length data only.
- The default setting of **06** causes the TriCoder to read **only** 2 of 5 codes that are 6 digits in length. To set the TriCoder to read a different length, enter any two-digit number. 2 of 5 code must always be an even number of digits so the length setting must always be an even number.
- Reading variable length I 2of5 or 2 of 5 codes is to be avoided if at all possible. The **00** setting is supplied for the purposes of reading codes of unknown length, counting the digits and setting the length to the proper number.

Codabar

CODABAR OPTIONS

CODABAR -----	ON/OFF	1
CODABAR CLSI -----	ON/OFF	2
START STOP CHAR -----	ON/OFF	3
DONE/EXIT -----		0

CHANGE SETTING #: _

- CLSI is a form of Codabar often used by libraries.
- Setting 3 will transmit the Codabar start and stop characters with the bar code data to your computer. If you are varying the start and stop characters to differentiate between different labels, transmitting the start and stop can be helpful. See [Appendix J: Codabar](#) for more information.

MSI/Plessey

MSI/PLESSEY

MSI/PLESSEY -----	ON/OFF	1
TRANSMIT CHECK DIGITS	0/1/2	2
DONE/EXIT -----		0

CHANGE SETTING #: _

- The MSI/Plessey options are selected by pressing the **1** key to select the desired mode of operation.
- If you have enabled the Mod 10 or Mod 11 check digits, they will be transmitted along with your bar code data from the TriCoder to your host.
- For more information regarding MSI or Plessey Code, see [Appendix K: MSI Plessey Code](#).

Code 93 / Code 11

CODE 93/CODE 11
CODE 93 ----- ON/OFF 1
CODE 93 FULL ASCII ----- ON/OFF 2
CODE 11 ----- ON/OFF 3
CODE 11 CHECK TRAN ----- 0/1/2 4
DONE/EXIT ----- 0

CHANGE SETTING #: _

Code 93 is similar in character set to Code 39. See [Appendix L: Code 93](#) for more information. Code 93 is not a commonly used bar code symbology.

GS1-DataBar/ RSS-14 / Other Bar Codes

DATABAR/RSS-14 OPTIONS
DATABAR/RSS-14 ----- ON/OFF 1

OTHER BAR CODE OPTIONS
STORAGE TEK LABEL ----- ON/OFF 2
LABELCODE 5 ----- ON/OFF 3
LABELCODE 4 ----- ON/OFF 4
BAR CODE ID'S ----- ON/OFF 5
DONE/EXIT ----- 0

CHANGE SETTING #: _

By default, GS1-DataBar (RSS-14) is disabled. Press the 1 key to toggle through the DataBar options listed above. We support the standard and stacked version of GS1 DataBar. For more information on GS1 DataBar, see the GS1.org website at <http://www.gs1.org/barcodes/databar>

Bar Code ID's are characters assigned to each bar code type to identify that particular type of code. These Bar Code ID's can be used to identify what type of bar code you are using when you are not sure or you want your application to differentiate between the different types. This applies only when the TriCoder is used in NON PORTABLE mode.

The Bar Code ID's are assigned as follows:

Bar Code	ID	Bar Code	ID
Codabar	a	Code 39	b
UPC-A	c	EAN-13	d
I 2of5	e	2 of 5	f
Code 128	g	Code 93	i
MSI	j	UPC-E(0)	n
UPC-E (1)	o	EAN-8	p
GS1 Data Bar RSS-14	r	StorageTek	s
Plessey	x	LabelCode 4	y
		LabelCode 5	z

The ID character is transmitted in front of the bar code data.

2D BAR CODE SETUP

On the LT5020 & LT5020H with the integrated 2D Scanner you will see the screen below first:

```
BAR CODE SETUP
1D BAR CODE SETUP ----- 1
2D BAR CODE SETUP ----- 2
DONE/EXIT ----- 0
```

PLEASE SELECT #: _

1D Bar Code Setup

```
1D BAR CODE SETUP
CODE 3 OF 9 ----- 1
UPC-A EAN 13 ----- 2
UPC-E EAN 8 ----- 3
CODE 128 ----- 4
2 OF 5 CODES ----- 5
CODABAR ----- 6
MSI/PLESSEY ----- 7
CODE 93/CODE 11 ----- 8
DATABAR/RSS/OTHERS ----- 9
POSTNET ----- ON/OFF A
ITELLIGENT MAIL ----- ON/OFF B
DONE/EXIT ----- 0
```

PLEASE SELECT #: _

Code 3 of 9 (Code 39)

```
CODE 39 OPTIONS
CODE 39 ----- ON/OFF 1
FULL ASCII ----- ON/OFF 2
ACCUMULATE MODE --- ON/OFF 3
TRANSMIT START STOP ON/OFF 4
MOD 43 CHECK DIGIT -- ON/OFF 5
TRANSMIT MOD 43 ----- ON/OFF 6
CAPS LOCK ----- ON/OFF 7
DECODE OPTION ----- 0/1/2 8
DONE/EXIT ----- 0
```

CHANGE SETTING #: _

- The Start and Stop character for Code 39 is the * character. Setting 4 determines whether or not those characters are transmitted to the computer along with the data. For example, at setting ON, the data of 1234 would be transmitted as *1234*. Transmitting the start and stop characters can be useful if you need to differentiate between data that comes from a bar code versus data coming from the keypad.
- Enabling use of the Mod 43 check character requires that the last character of your bar code conform to the Mod 43 check character specifications. See [Appendix F: Code 39](#) for more information. Enable transmission (6) will send the check digit data along with the rest of the bar code data to your computer. To use 6, you must also be using 5.
- Caps Lock ON causes lower case letters read as data to be transmitted to the computer as UPPER CASE, and upper case letters to be transmitted as LOWER CASE. Numbers, punctuation and control characters are not affected. Caps Lock OFF means that letters will be transmitted exactly as read. This setting applies to all bar code types.
- See [Appendix F: Code 39](#) for more information regarding Accumulate Mode.
- Decode Option is used to allow reading of Code 39 bar codes through a windshield. Setting this option to 1 will loosen up the decoder a little and option 2 will loosen up the decoder a bit more. This should be used with caution since using a looser decoder can cause substitutions.

UPC-A/EAN-13

UPC-A/EAN-13 OPTIONS

UPC/EAN ALL -----	ON/OFF	1
UPC/EAN SUPPLEMENT	ON/OFF	2
UPC-A NSC -----	ON/OFF	3
UPC-A CHECK -----	ON/OFF	4
EAN-13 1 ST 2 DIGITS -	ON/OFF	5
EAN-13 CHECK -----	ON/OFF	6
ISBN EAN-13 MODE ----	ON/OFF	7
UPC-A AS EAN-13-----	ON/OFF	8
DONE/EXIT -----		0

CHANGE SETTING #: _

- Use setting 2 to enable reading of the 2 and 5 digit UPC/EAN supplements commonly found on magazines and paperback books as well as the Extended Coupon Codes. Using this setting force left to right reading of UPC codes to assure that the supplement code is not missed.
- Use setting 3 to enable transmission of the NSC character to your computer. The Number System Character is the leading character in the bar code. For details, see [Appendix I: UPC/EAN](#).
- Use setting 4 to enable transmission of the check digit character to your computer. The check digit is the last character and is based upon a calculation performed on the other characters.
- Use setting 5 to enable the transmission of the EAN-13 country code (the first 2 digits).
- Use setting 6 to enable the transmission of the EAN-13 check digit.
- ISBN (International Standard Book Numbering) bar codes are EAN-13 with a 5-digit supplement. If the “Bookland” bar code uses 978 (books) or 977 (periodicals) as the first three digits, then the TriCoder can transmit it in the ISBN format. To enable transmission of the ISBN format, set option 7 to ON. To return to the default of normal EAN-13 transmission, set option 7 to OFF. For details on ISBN, see [Appendix I: UPC/EAN](#).
- UPC-A can be transmitted in EAN-13 format by adding a leading 0 (USA county code) to the UPC-A data. To transmit in EAN-13 format, set option 8 to ON.

UPC-E/EAN-8

UPC-E/EAN-8 OPTIONS

UPC-EAN FIRST CHAR -----	ON/OFF	1
EAN-8 FIRST CHAR -----	ON/OFF	2
UPC-E CHECK -----	ON/OFF	3
EAN-8 CHECK -----	ON/OFF	4
UPC-E EXPANDED TRANS	ON/OFF	5
UPC-E1 -----	ON/OFF	6
DONE/EXIT -----		0

CHANGE SETTING #: _

- Use setting 1 and 2 to enable or disable the UPC-E or EAN-8 first digit.
- Use setting 3 and 4 to enable or disable the UPC-E or EAN-8 check digit. The check digit is the last character and is based upon a calculation performed on the other characters.
- Use setting 5 to select UPC-E0 compressed or expanded. When set to ON (the default setting) UPC-E1 codes are transmitted as is, when set to OFF UPC-E1 codes are transmitted with inserted zero's to make them the same length as a UPC-A bar code. A NSC of 0 is assumed.
- Use setting 6 to enable the reading of UPC-E1 bar codes. Do not enable UPC-E1 if you plan on reading EAN-13 bar codes. You may experience partial reads when reading EAN-13.
- If you prefer to transmit UPC-E bar codes in a 6-digit format while EAN-8 is transmitted in its original 8-digit format, set option 7 to ON.

Code 128

CODE 128 OPTIONS

CODE 128 -----	ON/OFF	1
UCC/EAN 128 -----	ON/OFF	2
DONE/EXIT -----		0

CHANGE SETTING #: _

- UCC/EAN-128 is a subset of Code 128 that follows certain specifications regarding character content, length and check digits. Enabling UCC/EAN-128 (2) causes the TriCoder to look for a Code 128 bar code that begins with the Code 128 F1 (Function 1) character. See [Appendix G: Code 128](#) for more details.

2 of 5 Code

2 OF 5 CODE OPTIONS
INTERLEAVED 2 OF 5 ----- ON/OFF 1
CHECK DIGIT ----- ON/OFF 2
TRANSMIT CHECK DIGIT ON/OFF 3
STANDARD 2 OF 5 ----- ON/OFF 4
2 OF 5 CHECK DIGIT LENGTH -- 06 5
2 DIGITS FROM 00-98
DEFAULT IS 06
TEST MODE ONLY 00
DONE/EXIT ----- 0

CHANGE SETTING #: _

- Setting **2** requires that the last digit in your bar code conform to the specifications for the 2 of 5 check digit calculation. See [Appendix H: 2 of 5 Code](#) for more information.
- Transmission of the check digit (**3**) requires the use of setting **2** and will transmit the check digit along with the bar code data to the computer.
- 2 of 5 is so susceptible to misreads that the TriCoder adds an additional safeguard - it can be configured to look for fixed-length data only.
- The default setting of **06** causes the TriCoder to read **only** 2 of 5 codes that are 6 digits in length. To set the TriCoder to read a different length, enter any two-digit number. 2 of 5 code must always be an even number of digits so the length setting must always be an even number.
- Reading variable length I 2of5 or 2 of 5 codes is to be avoided if at all possible. The **00** setting is supplied for the purposes of reading codes of unknown length, counting the digits and setting the length to the proper number.

Codabar

CODABAR OPTIONS
CODABAR ----- ON/OFF 1
CODABAR CLSI ----- ON/OFF 2
START STOP CHAR ----- ON/OFF 3
DONE/EXIT ----- 0

CHANGE SETTING #: _

- CLSI is a form of Codabar often used by libraries.
- Setting 3 will transmit the Codabar start and stop characters with the bar code data to your computer. If you are varying the start and stop characters to differentiate between different labels, transmitting the start and stop can be helpful. See [Appendix J: Codabar](#) for more information.

MSI/Plessey

MSI/PLESSEY
MSI/PLESSEY ----- ON/OFF 1
TRANSMIT CHECK DIGITS 0/1/2 2
DONE/EXIT ----- 0

CHANGE SETTING #: _

- The MSI/Plessey options are selected by pressing the **1** key to select the desired mode of operation.
- If you have enabled the Mod 10 or Mod 11 check digits, they will be transmitted along with your bar code data from the TriCoder to your host.
- For more information regarding MSI or Plessey Code, see [Appendix K: MSI Plessey Code](#).

Code 93 / Code 11

CODE 93/CODE 11
CODE 93 ----- ON/OFF 1
CODE 93 FULL ASCII ----- ON/OFF 2
CODE 11 ----- ON/OFF 3
CODE 11 CHECK TRAN ----- 0/1/2 4
DONE/EXIT ----- 0

CHANGE SETTING #: _

Code 93 is similar in character set to Code 39. See [Appendix L: Code 93](#) for more information. Code 93 is not a commonly used bar code symbology.

GS1-DataBar/ RSS-14 / Other Bar Codes

DATABAR/RSS-14 OPTIONS
DATABAR/RSS-14 ----- ON/OFF 1

OTHER BAR CODE OPTIONS
BAR CODE ID'S ----- ON/OFF 2
DONE/EXIT ----- 0

CHANGE SETTING #: _

By default, GS1-DataBar (RSS-14) is disabled. Press the 1 key to toggle through the DataBar options listed above. We support the standard and stacked version of GS1 DataBar. For more information on GS1 DataBar, see the GS1.org website at <http://www.gs1.org/barcodes/databar>

Bar Code ID's are characters assigned to each bar code type to identify that particular type of code. These Bar Code ID's can be used to identify what type of bar code you are using when you are not sure or you want your application to differentiate between the different types. This applies only when the TriCoder is used in NON PORTABLE mode.

The Bar Code ID's are assigned as follows:

Bar Code	ID	Bar Code	ID
Codabar	a	Code 39	b
UPC-A	c	EAN-13	d
I 2of5	e	2 of 5	f
Code 128	g	Code 93	i
MSI	j	UPC-E(0)	n
UPC-E (1)	o	EAN-8	p
GS1 Data Bar RSS-14	r		
Plessey	x		

The ID character is transmitted in front of the bar code data.

POSTNET

POSTNET ----- ON/OFF **A**

- The POSTNET ON/OFF is on the 1D BAR CODE SETUP Screen - Pressing the **A** key toggles POSTNET ON or OFF

INTELLIGENT MAIL

INTELLIGENT MAIL ---- ON/OFF **B**

- The INTELLIGENT MAIL ON/OFF is on the 1D BAR CODE SETUP Screen - Pressing the **B** key toggles POSTNET ON or OFF

2D Bar Code Setup

2D BAR CODE SETUP

PDF17 -----	ON/OFF	1
Micro PDF 417 -----	ON/OFF	2
Codablock F -----	ON/OFF	3
Data Matrix ECC -140	ON/OFF	4
Data Matrix ECC -200	ON/OFF	5
Aztec Code -----	ON/OFF	6
Aztex Runes -----	ON/OFF	7
QR Code -----	ON/OFF	8
Micro QR -----	ON/OFF	9
Maxi Code -----	ON/OFF	A
DONE/EXIT -----		0

PLEASE SELECT #: _

The **LT5020** and **LT5020H** will have these 2D Bar Code options only. If you need to scan 2D codes in your data collection program make sure you have the maximum length set to the largest code you will likely encounter. The TriCoder programs are limited to 99 character bar codes for any single statement. You will be able to scan longer bar codes, however the data stored will *only* be the first 99 characters.

I/O SETTINGS

HOST (Computer Interface)

The TriCoder is shipped with the **HOST Computer Interface** set to **USB FULL SPEED** as the default.

I/O SETTINGS		
HOST -----	USB-FULL SPEED	1
TERMINATOR CHARACTER -	CR	2
SINGLE CYCLE UPLOAD	OFF	3
BAUD RATE -----	9600	4
PARITY -----	NONE	5
DATA BITS -----	8 BITS	6
USB ENUMERATION DELAY:	0	7
USB HID SPEED -----	FAST	8
USB HID ALT OUTPUT -----	OFF	9
DONE/EXIT -----		0

CHANGE SETTING #: _

You have 3 choices for **HOST** Settings – pressing the **1** key at the **I/O SETTINGS** menu cycles through the 3 choices:

1. **USB-FULL SPEED**
2. **HID KEYBOARD**
3. **SERIAL**

When the TriCoder is turned on it will detect the cable type and set it to USB or Serial depending on the cable you have plugged in. Based on that determination it will default to the settings shown above until those are changed.

HID KEYBOARD

If you have a Mac, you must choose **HID KEYBOARD**. You are limited to Non-Portable Mode and Data Upload as a HID USB Keyboard to a Mac. There isn't support for full speed USB on a Mac.

If you are using Windows-98SE or later (Windows 7, Vista, XP, 2000, ME) and you wish to upload your files **directly into your application** through the keyboard, you must choose **HID KEYBOARD**. After specifying **HID KEYBOARD**, the first time you plug in a USB cable to the TriCoder and host, you will be asked to install the USB Keyboard HID driver, which is probably on your hard disk, but if not, is on your original Windows CD-ROM; just keep clicking on NEXT until you are forced to supply the original Windows CD-ROM.

Data uploads using **HID KEYBOARD** will be slower than **SERIAL** or **FULL SPEED USB**, but you will still be able to use the Full Speed program uploads/downloads, firmware upgrades, voice uploads, and table downloads; the first time you attempt a Full Speed USB operation, you will be required to install another driver for high speed support, TRICODERUSB, which is supplied on the Utilities CD-ROM, (it is also on our website, www.barcodehq.com under *Downloads*).



FULL SPEED USB

If you are using Windows and you wish to use the *Hardware Utilities* to upload data via USB in full speed, choose **FULL SPEED USB** for the HOST interface. You will also be able to do program uploads/downloads, firmware upgrades, voice uploads, and table downloads. The first time you plug in a **C22 USB cable** between the TriCoder and a host, you will be required to install the full speed TRICODERUSB driver that is supplied on your Utilities CD-ROM, (also available on our website, www.barcodehq.com under *Downloads*). The first time you attempt to use Non-Portable Mode, you may be asked by the operating system to install the USB Keyboard HID driver, which is probably on your hard disk, but if not, is on your original Windows CD ROM. While the TriCoder is set for **FULL SPEED USB** it *will* enumerate as an **HID KEYBOARD** in Non-Portable Mode automatically.



SERIAL

The TriCoder can also be used as a RS-232 Serial Upload device to talk to any computer with a RS-232 COM Port Interface. Select **SERIAL** for **HOST** option if you will be uploading to a serial port. You will need our **C24 Serial cable** to connect this way.



Serial parameters include Baud Rate, Parity, Data Bits & Protocol. You can upload to a computer running Windows using our *Hardware Utilities* or you can use any serial communication program of your choice to receive files from the TriCoder on any operating system.

Terminator Character

```
I/O SETTINGS
HOST ----- HID KEYBOARD 1
TERMINATOR CHARACTER - CR 2
SINGLE CYCLE UPLOAD OFF 3
BAUD RATE ----- 9600 4
PARITY ----- NONE 5
DATA BITS ----- 8 BITS 6
USB ENUMERATION DELAY: 0 7
USB HID SPEED ----- FAST 8
USB HID ALT OUTPUT ----- OFF 9
DONE/EXIT ----- 0
```

CHANGE SETTING #: _

- o The **Terminator Character** is the character sent at the end of each data entry in NON PORTABLE mode and at the end of each field when uploading after data collection (Portable use). Your application will determine what Terminator Character (if any) you use. Options for Terminator Character Are: CR, TAB, CR/LF, NONE. Pressing the Number 2 on the TriCoder keypad will cycle through those options. In HID Keyboard, **CR** is the default. For Serial Interface, **CR/LF** is the default.

Single Cycle Upload

```
I/O SETTINGS
HOST ----- HID KEYBOARD 1
TERMINATOR CHARACTER - CR 2
SINGLE CYCLE UPLOAD OFF 3
BAUD RATE ----- 9600 4
PARITY ----- NONE 5
DATA BITS ----- 8 BITS 6
USB ENUMERATION DELAY: 0 7
USB HID SPEED ----- FAST 8
USB HID ALT OUTPUT ----- OFF 9
DONE/EXIT ----- 0
```

CHANGE SETTING #: _

- o **Single Cycle Upload** allows the TriCoder to upload one field at a time to the host, controlled by the pressing of any key (except **F1**) on the TriCoder each time the operator wants to transmit a field. **Single Cycle Upload** is set to OFF by default, but when set to ON it can be used to test complex upload prefix and suffix sequences. This is typically used when a TriCoder is used in **HID KEYBOARD** mode and you are uploading directly into an application. **Single Cycle Upload** allows you to test key sequences and delays before you collect a lot of data and try an upload. Pressing **F1** terminates the upload session.

Baud Rate

Set the **Baud Rate** to match your serial port settings on the computer you will be uploading to.

```
I/O SETTINGS
HOST ----- SERIAL 1
TERMINATOR CHARACTER - CR 2
SINGLE CYCLE UPLOAD OFF 3
BAUD RATE ----- 9600 4
PARITY ----- NONE 5
DATA BITS ----- 8 BITS 6
PROTOCOL ----- NONE 7
DONE/EXIT ----- 0
```

CHANGE SETTING #: _

- o To change the **Baud Rate** you can cycle through the options by pressing the **4** key on the TriCoder keypad. Choices are: 2400, 4800, **9600**, 19200, 38400, 57600, or 115200

Parity

```
I/O SETTINGS
HOST ----- SERIAL 1
TERMINATOR CHARACTER - CR 2
SINGLE CYCLE UPLOAD OFF 3
BAUD RATE ----- 9600 4
PARITY ----- NONE 5
DATA BITS ----- 8 BITS 6
PROTOCOL ----- NONE 7
DONE/EXIT ----- 0
```

CHANGE SETTING #: _

- The **Parity** should match the parity setting of your COM port setting on your Host Computer. Parity can vary on a PC serial port - **None** is the default and is usually used in conjunction with the **8 data bits** setting, while **Even or Odd** is associated with **7 data bits**.
- Change the **Parity** by pressing the **5** key on the TriCoder keypad

Data Bits

```
I/O SETTINGS
HOST ----- SERIAL 1
TERMINATOR CHARACTER - CR 2
SINGLE CYCLE UPLOAD OFF 3
BAUD RATE ----- 9600 4
PARITY ----- NONE 5
DATA BITS ----- 8 BITS 6
PROTOCOL ----- NONE 7
DONE/EXIT ----- 0
```

CHANGE SETTING #: _

- Set the **Data Bits** to match the setting used by your serial port. **8 data bits** is the default.
- Change the **Data Bits** by pressing the **6** key on the TriCoder keypad to cycle through 7 BITS or 8 BITS.

Protocol

```
I/O SETTINGS
HOST ----- SERIAL 1
TERMINATOR CHARACTER - CR 2
SINGLE CYCLE UPLOAD OFF 3
BAUD RATE ----- 9600 4
PARITY ----- NONE 5
DATA BITS ----- 8 BITS 6
PROTOCOL ----- NONE 7
DONE/EXIT ----- 0
```

CHANGE SETTING #: _

- Set the **Protocol** to match the setting used by your program. **None** is the default.
- Change the **Protocol** by pressing the **7** key on the TriCoder keypad to cycle through NONE, XON/XOFF or ACK/NAK.

USB ENUMERATION DELAY

```

      I/O SETTINGS
HOST ----- USB-FULL SPEED  1
TERMINATOR CHARACTER -   CR   2
SINGLE CYCLE UPLOAD      OFF   3
BAUD RATE ----- 9600      4
PARITY ----- NONE       5
DATA BITS ----- 8 BITS    6
USB ENUMERATION DELAY: 0     7
USB HID SPEED ----- FAST   8
USB HID ALT OUTPUT ----- OFF 9
DONE/EXIT ----- 0        0

```

CHANGE SETTING #: _

- This setting is adjustable from **0-9** seconds to delay the data from uploading to the computer until the enumeration is successful. If you are missing data at the very beginning of a file upload you can add a delay after the enumeration is complete and before the data starts to upload to solve this.
- Change the delay from 0-9 by repeatedly pressing the 7 key on the TriCoder keypad to increase the delay

USB HID SPEED

```

      I/O SETTINGS
HOST ----- USB-FULL SPEED  1
TERMINATOR CHARACTER -   CR   2
SINGLE CYCLE UPLOAD      OFF   3
BAUD RATE ----- 9600      4
PARITY ----- NONE       5
DATA BITS ----- 8 BITS    6
USB ENUMERATION DELAY: 0     7
USB HID SPEED ----- FAST   8
USB HID ALT OUTPUT ----- OFF 9
DONE/EXIT ----- 0        0

```

CHANGE SETTING #: _

- The *USB HID SPEED* setting by default is set to **FAST** and offers our fastest upload The FAST setting will work with most modern PC's including most computers that run Windows 7, Vista, or XP. The other option is to set it to **SLOW** for slower Windows machines that either run older Windows versions like 98SE or are having trouble with fast HID keyboard uploads. If your software or computer is having trouble keeping up with the **FAST** setting you may hear beeps or a screech from the computer after a large number of records have uploaded. With any machine that does this your data may be incorrect or incomplete and you will need to select the SLOW HID Setting for uploading.
- In some cases you may need both a *USB ENUMERATION DELAY* **and** the *SLOW HID SETTING* enabled to ensure correct uploading of your data on older PC's running old versions of Windows.
- To Change the *USB HID SPEED* press the 8 Key on the TriCoder Keypad

USB ALT OUTPUT

```

      I/O SETTINGS
HOST ----- USB-FULL SPEED 1
TERMINATOR CHARACTER - CR 2
SINGLE CYCLE UPLOAD OFF 3
BAUD RATE ----- 9600 4
PARITY ----- NONE 5
DATA BITS ----- 8 BITS 6
USB ENUMERATION DELAY: 0 7
USB HID SPEED ----- FAST 8
USB HID ALT OUTPUT ----- OFF 9
DONE/EXIT ----- 0
```

CHANGE SETTING #: _

- The *USB HID ALT OUTPUT* setting by default is set to **OFF** and sends keys to the computer as scanned or keyed from the TriCoder keypad. You can change the *USB HID ALT OUTPUT* from **OFF** to **ON** to switch this mode if you are using a foreign keyboard in your Windows setup and your data isn't coming across correctly from the TriCoder in HID Keyboard data upload or Non-Portable mode.
- An example of this is if you scan a bar code, or key in "A" on the TriCoder, and upload it with your computer keyboard set as an "English - US Keyboard" you will always get an "A" sent to the computer. However, if you choose another language or country keyboard like "French (France)" you may get a different character (e.g. "Q"). By changing the *USB HID ALT OUTPUT* to **OFF** the TriCoder will send the correct "ALT" sequence to the computer regardless of your keyboard settings. For the above example it would send a sequence to the computer equivalent to pressing "Alt-On" "065" "Alt-Off" which would be an "A".
- To Change the *USB HID ALT OUTPUT* press the 9 key on the TriCoder Keypad

SPEAKER OPTIONS

SPEAKER OPTIONS
BEEP VOLUME ----- 0-9 1
BEEP TONE ----- 1/2/3/4/5 2
VOICE VOLUME ----- HIGH/MED/LOW/OFF 3
KEYPAD TONE ----- ON/OFF 4
KEY AFTER ERROR ----- ON/OFF 5
DONE/EXIT ----- 0

CHANGE SETTING #: _

Beep Volume

Press the **#1** key on the TriCoder to cycle through the **Beep Volume** settings. Options are 0-9 with 0 being OFF and 9 Being High - **5** for Medium is the Default volume.

Beep Tone

Press the **#2** key on the TriCoder keypad to cycle through the **Beep Tone** settings. Options include 1, 2, 3, 4, and 5. The default tone is 3. Cycling through this setting will change the pitch or tone of the beep from higher to lower.

Keypad Volume

Press the **#3** key on the TriCoder to cycle through the **Keypad Volume** settings. Options include High, Medium, Low, and OFF. Medium is the Default volume.

Keypad Tone

Press the **#4** key on the TriCoder keypad to cycle through the **Keypad Tone** settings. Options include On and Off. On is the Default setting.

Key After Error

Press the **#5** key on the TriCoder keypad to cycle through the **Key After Error** settings. Options include YES and NO. YES is the Default setting which required the operator to hit a key after receiving an error message during data collection. Turning this to NO will allow the user to skip pressing a key and will automatically go back to the question or statement that caused the error.

Laser Options

LASER OPTIONS
DOUBLE DECODE ----- ON/OFF 1
4.5 SECOND LASER BEAM ---- ON/OFF 2
AIMING DOT DURATION ----- 00 3
DONE/EXIT ----- 0

CHANGE SETTING #: _

Double Decode

Press the #1 key on the TriCoder keypad to turn ON or OFF **Double Decode**. You can increase the strength of the decoder by enabling Double Decode. This makes the scanner do 2 identical decodes of the same bar code before accepting the result and entering the data. This is useful when there are very poorly printed codes and for codes that are out of spec and are giving miss-reads.

4.5 Second Laser Beam

Press the #2 key on the TriCoder keypad to turn ON or OFF the **4.5 Second Laser Beam**. You can increase the length that the laser beam stays on to improve the chance of getting a good decode in tough conditions or with poor bar codes. This makes the scanner stay on longer trying to decode before automatically shutting off.

Aiming Dot Duration

Press the #3 key on the TriCoder keypad to select the **Aiming Dot Duration**. If you have a **LT5000** TriCoder with an internal laser or the external LZ400 scanner on a T5000 TriCoder, you can get an aiming dot to project before the laser beam spreads over the bar code. This is useful when trying to read in direct sunlight (because the dot is brighter than the line), when trying to read at a distance, and when trying to read one of many bar codes on a page. By setting the time in 1/10ths of a second that the aiming dot stays on after pulling the trigger and before the beam spreads, the bright dot can be used to position in the middle of the bar code. The default is set to 00, no aiming dot. You can enter any number from 01 to 99 (99 gives 9.9 seconds). Typically you will want 1 (10) or 2 (20) seconds of aiming dot. The **LT5001** & **LT5001H** do not offer this feature.

Date & Time Settings

```
DATE & TIME SETTINGS
TIME ----- 0907 1
DATE ----- 122309 2
DATE FORMAT ----- USA/EURO 3
YEAR OUTPUT ----- 2/4 - DIGIT 4
SHUT DOWN TIME ----- 05 5
DATE/TIME FORMAT - SHORT 6
DONE/EXIT ----- 0
```

CHANGE SETTING #: _

Time

Press the **#1** key on the TriCoder keypad to change the **Time**. This will take the cursor to the time setting. You can then enter the time in 4 digits using the keypad. The TriCoder uses a 24 Hour clock or military time format. For example, to enter a time of 3:35 p.m., key in **1535** or key in **0907** for 9:07 a.m. Press ENTER to complete the change.

Date

Press the **#2** key on the TriCoder keypad to change the **Date**. This will take the cursor to the date value where you can enter the correct date 6-digit date in the *mmddyy* format. For example, to set a date of 12/01/2009, you would key **120109**. Press ENTER to complete the change. You can always press the STATUS key to view the current date and time in both NON PORTABLE mode and during Data Collection. To set the time in the TriCoder from a host computer, see *Hardware Utilities* for details.

Date Format

Press the **#3** key on the TriCoder keypad to change the **Date Format**. This can be changed from USA, which is *mmddyy* and is the default, or can be set to EUROPEAN, which uses the international date format of *ddmmyy*.

Year Output

Press the **#4** key on the TriCoder keypad to change the **Year Output**. This option allows you to output the date with a 2-Digit year or as a 4-Digit year. The default date format is USA setting would be *mmddyy* with a 2-Digit year. If you change this setting to 4-Digit then the date output would change to *mmddyyyy*.

Shut Down Time

Press the **#5** key on the TriCoder keypad to change the **Shut Down Time**. By default this is set to **05** and if the TriCoder is inactive for more than 5 minutes, it will shut itself down in order to conserve batteries. To resume operation, you must turn the TriCoder back on using the ON/OFF key. To change the amount of time the TriCoder waits before shutting down key in **5** from the TriCoder keypad. This will take the cursor to the **Shut Down Time** setting. Key in two digits - the default is 05 (5 minutes) - to correspond to the length of time in minutes. For example, **01** would be **1 minute**. If you want to prevent the TriCoder from shutting off automatically at all, set the **Shut Down Time** to **00**.

Date/Time Format

There are also alternative output options for the date and time on the TriCoder. The default is the **SHORT** format, which outputs the date and time as *mmddyy* and *hhmm* with no spaces between characters. The LONG format uses / separators for the date, and time uses : separator; so the uploaded date when set to LONG for date would be *mm/dd/yy* and for time *hh:mm*

LCD Options

LCD OPTIONS
MASTER BACKGD, COLOR --- 1 1
PROMPT BACKGD, COLOR --- 1 2
PROMPT TEXT COLOR ----- 2 3
DATA BACKGD, COLOR ----- 1 4
DATA TEXT COLOR ----- E 5
BRIGHTNESS --- LOW/MED/HIGH 6
BRIGHTNESS TIMEOUT ----- 05 7
FULL SCREEN SCROLL NO/YES 8
DONE/EXIT ----- 0

CHANGE SETTING #: _

Master Background Color

Keying **1** allows you to change the **Master Background Color** of the TriCoder LCD – The default is **1** which is BLACK background. Options are: 0, **1**, 2, 3, 4, 5, 6, 7, 8, 9, A, B, C, D, E, F - See the Color Chart below for color options.

Prompt Background Color

Keying **2** allows you to change the **Prompt Background Color** of the TriCoder – The default is **1** which is a BLACK background. Options are: 0, **1**, 2, 3, 4, 5, 6, 7, 8, 9, A, B, C, D, E, F - See the Color Chart below for color options.

Prompt Text Color

Keying **3** allows you to change the **Prompt Text Color** of the TriCoder – The default is **2** which is BLUE text. Options are: 0, **1**, **2**, 3, 4, 5, 6, 7, 8, 9, A, B, C, D, E, F - See the Color Chart below for color options.

Data Background Color

Keying **4** allows you to change the **Data Background Color** of the TriCoder – The default is **1** which is BLACK background for all entered data. Options are: 0, **1**, 2, 3, 4, 5, 6, 7, 8, 9, A, B, C, D, E, F - See the Color Chart below for color options.

Data Text Color

Keying **5** allows you to change the **Data Text Color** of the TriCoder – The default is **E** which is WHITE text for all entered data. Options are: 0, **1**, 2, 3, 4, 5, 6, 7, 8, 9, A, B, C, D, **E**, F - See the Color Chart below for color options.

LCD COLOR CODE CHART

0 = AQUA	1 = BLACK	2 = BLUE	3 = FUCHSIA
4 = GRAY	5 = GREEN	6 = LIME	7 = MAROON
8 = NAVY	9 = OLIVE	A = PURPLE	B = RED
C = SILVER	D = TEAL	E = WHITE	F = YELLOW

Brightness

Keying **6** allows you to change the **Brightness** of the LCD – The default is **MED**. Options are: LOW, MED, and HIGH. Changing this setting has some effect on battery life.

Brightness Timeout

Keying **7** allows you to change the **Brightness Timeout** of the LCD – The default is **05 Seconds**. Options are: 00-99. Changing this setting has some effect on battery life.

Full Screen Scroll

Keying **8** allows you to change the **Scrolling** of the LCD – The default is **NO** which allows faster refresh of the screen and moves the cursor and prompts back to the top of the screen when it reaches the bottom during data collection. **YES** will keep the screen scrolling which takes more time between scans as the entire LCD is always scrolled up.

Other Settings

OTHER SETTINGS

PREAMBLE -----	1
POSTAMBLE -----	2
CHARACTERS -----	3
EOF STRING -----	4
DONE/EXIT -----	0

CHANGE SETTING #: _

Preamble and Postamble

The **Preamble** and **Postamble** apply to data entered in **NON-PORTABLE MODE** only. **Upload Prefixes** are used in programs for portable data collection.

- **Preambles** are user-defined data that is transmitted at the beginning of data (bar code or keyed) that is entered in the TriCoder in **NON PORTABLE** mode. For example, if you set a preamble of @@ and scanned bar code data of **12345**, @@**12345** would be transmitted to the computer.
- **Postambles** are user-defined data that is transmitted at the end of data (bar code or keyed) that is entered in the TriCoder in **NON PORTABLE** mode. For example, if you set a preamble of @@ and scanned bar code data of **12345**, **12345**@@ would be transmitted to the computer.
- By default, the TriCoder has no preambles or postambles configured. Preambles and Postambles can each contain up to 15 characters scanned from the bar coded FULL ASCII Menu.

To set a preamble or postamble:

1. Press the **5** key at the **Main Menu** (opening screen)
2. Press the **7** key at the **TRICODER SETUP** screen
3. Select **1** for **Preamble** or **2** for **Postamble**.
4. Enter keys from the keypad or Scan any other desired characters (up to 15) from the FULL ASCII Menu (available on the Utilities CD-ROM or from our website www.barcodehq.com/downloads.html).
5. Press the **ENTER** key on the TriCoder keypad to store the characters you want.
6. To clear the **Preamble** or **Postamble** and return to the default (no Preambles or Postambles defined), key **CLEAR** at step #4, then continue with your setup.

You can use the **Preamble** or **Postamble** to trim characters from the data you are entering into the TriCoder in **NON PORTABLE** mode. The *Upload Prefix and Suffix is used to trim data in portable mode (data collection)*. You can trim from 1-15 characters from the data by creating a preamble or postamble of:

~x

where ~ is ASCII 126 and x is a single hex digit 1-F (corresponding to 1-15). Data that is shorter than the trim amount are transmitted without trimming. **Preambles** trim data from the front; **Postambles** trim characters from the end.

Here are some examples, with and without trimming included:

Data Scanned	Preamble Value	Data Transmitted
123	XYZ	XYZ123
12345678	~3XYZ	XYZ45678
12345678	~9	12345678
12345678901	~A	1
123456	~5	6

Preamble affects leading (high order) characters

Data Scanned	Postamble Value	Data Transmitted
123	XYZ	123XYZ
12345678	~3XYZ	12345XYZ
12345678	~9	12345678
12345678901	~A	1
123456	~5	1

Postamble affects trailing (low order) characters

Using the Bar Code ID feature and the **Preamble** or **Postamble**, you can trim data selectively, trimming characters only on the

bar code type specified. To use selective trimming, enter:

~bx

where *b* is the Bar Code ID character (see the **DataBar/RSS-14/Other Bar Codes Setup parameter**) and *x* is the number of characters to trim from the front of the data. For example, **~b2~c1** says “trim 2 characters from Code 39 data and 1 character from UPC-A data”. Remember that the **Preamble** trims leading data and the **Postamble** trims trailing data.

The **Preamble** and **Postamble** can also be used to create “line feeds” on the TriCoder display before the data is displayed. To enter “line feeds” before or after your data enter:

}x

where *x* is 1-3, depending on how many lines you want to scroll. For example, if you wanted skip 3 lines, you would enter **}3**.

Lastly, the **Preamble** and **Postamble** can be used to check a minimum and maximum character length for data entered in NON PORTABLE mode. In portable data collection, min and max character lengths are set using the Max Data Len and the Min Data Len in the programming statements. To check for length in the **Preamble or Postamble**, enter:

|nnmm

where **|** is ASCII 124, *nn* is the two-digit minimum and *mm* is the two-digit maximum. **|0210** would check for a minimum of 2 characters and a maximum of 10.

Characters

The **Characters** setting allows the TriCoder to output chosen ASCII characters in place of the actual characters entered. For example, if you scanned the number **1** (*hex 31*) and wanted the TriCoder to output *hex 92* instead, you would enter **3192** for the **Characters** parameter. This would re-assign the output characters, with the TriCoder outputting *hex 92* every time it sees *hex 31*. To re-assign characters:

- Key in **3** at the OTHER SETTINGS MENU for **Characters**
- Key up to seven 4-digit pairings where the first 2 digits represent the hex number to replace and the second 2 digits represent the hex number to insert. You can have up to seven character re-assignments.
- Press ENTER when done to store the settings
- You can eliminate the output of a character by using **FF** as the hex number to insert. For example, if you wanted to eliminate all \$, following the above instructions, enter **24FF**.

EOF String

The **EOF String** setting allows you to choose up to 8 characters to be transmitted at the end of a TriCoder file upload. It is typically used to signal to the receiving host program that the TriCoder is done uploading its data and has transferred its last piece of data. The characters chosen are often characters not available on the TriCoder keypad; they are scanned from the FULL ASCII MENU. To program an **EOF String**:

1. Press **4** at the OTHER SETTINGS Menu for EOF String
2. Key or Scan up to 8 characters from the FULL ASCII MENU
3. Press the ENTER Key to store your settings
4. Press **0** when you are Done to Exit the OTHER SETTINGS Menu

If you do not program an **EOF String**, the TriCoder sends a **Ctrl Z** (ASCII 26). Undisplayable characters are displayed on the TriCoder as **?**. To view the ASCII equivalent (so you know what characters are there) press the **F2** key while in the **EOF String** parameter.

System Tools

```
SYSTEM TOOLS
CHARGING FROM USB - YES/NO 1
PLAY VOICE PROMPT ----- 00 2
LANGUAGE ----- ENGLISH 3
RESET SETUPS TO DEFAULT 4
RESET PROGRAMS & DATA ---- 5
CLEAR DATA FILE (S) ----- 6
DATA SECURITY ----- OFF/ON 7
FIXED PROGRAM --- OFF/0/1/2/3 8
TABLE ALLOWED ----- YES/NO 9
RESET 2D ENGINE ----- A
DONE/EXIT ----- 0
```

PLEASE SELECT OPTION: _

The System Tools Menu is a Password Protected Setup: The password is **WDTRI**

Charging from USB

The TriCoder by default will only charge the batteries when the Worth Data power supply is attached to the I/O Port. However you may want to charge via a USB Cable when you are using a F76 Adapter, or if you don't need the fast re-charging of the dedicated Power Supply or you only have access to a USB port. This can be useful for remote location or in vehicle charging as there are lots of USB power options available on the market.

Play Voice Prompt

Selecting **2** on the TriCoder keypad. This will take the cursor to the voice message value where you can enter the 2-Digit number of the voice file you want to play. This will play only that file when you hit ENTER. If no voice is saved for that number you will hear nothing.

Language

Pressing **3** on the TriCoder keypad will cycle through the language settings available for the TriCoder. The available languages are ENGLISH, FRENCH, and GERMAN.

Reset Setups to Default

Selecting **4** will allow you to reset all of the setup parameters to the factory defaults. This will remove any setup changes you may have made so do this with caution. You will be prompted with the message: ARE YOU SURE YES/NO?. Press YES if you want to reset, press NO if you don't.


Reset Programs & Data

Selecting **5** will allow you to reset the programs to the factory defaults and remove any data in the TriCoder. This is a complete memory reset so do this with caution. You will be prompted with the message: ARE YOU SURE YES/NO? Press YES if you want to reset, press NO if you don't.

Clear Data File(s)

Selecting **6** you will allow you to remove any stored data in the TriCoder. This will remove any data you have collected made so do this with caution. You will be prompted with the message: ARE YOU SURE YES/NO?. Press YES if you want to delete the data, press NO if you don't.

Data Security

Turning *Data Security* **ON** prevents the operator from editing data as well as not allowing them to exit Data Collection mode. When in this mode you can exit back to the Main Menu and bypass the *Data Security* by pressing **F1**  **E**

Fixed Program


The TriCoder can be set by this parameter to only work with one Program for security. By default this is set to OFF, but you can set it to restrict the user to programs 0, 1, 2, or 3. When in this mode you can exit back to the Main Menu and bypass the *Fixed Program* by pressing **F1**  E

Table Allowed

The TriCoder can have the memory allocated by this parameter to allow a Table for data lookup and reference, or if you select NO to allow that memory space to be used entirely for the VOICE System for more Voice Files. By default this is set to **YES** so Tables and Voice share the 2MB (1MB each) of flash memory.

Reset 2D Engine

The LT5020 & LT5020H TriCoder with a 2D Engine can be enabled using some diagnostic barcodes – it may be necessary to reset the engine if you are experiencing unusual behavior or want to return the settings to the default. Pressing the A will reset the engine.

Chapter 9: Using the Integrated Hardware Utilities

The *Hardware Utilities* for Windows program is a versatile application that gives you the ability to:

- Test communication (Serial and USB Full Speed)
- Upload data from TriCoder to computer
- Download Programs, Voice, and Tables from the computer to the TriCoder
- Change TriCoder Setup parameters
- Edit and Download Tables
- Edit and Download programs - Virtual TriCoder for editing

The *Hardware Utilities* for Windows comes on the Utilities CD-ROM with every TriCoder. If you did not receive a CD-ROM or need the latest version of the TriCoder Utilities, visit our website at <http://www.barcodehq.com/downloads.html> to download the latest version.

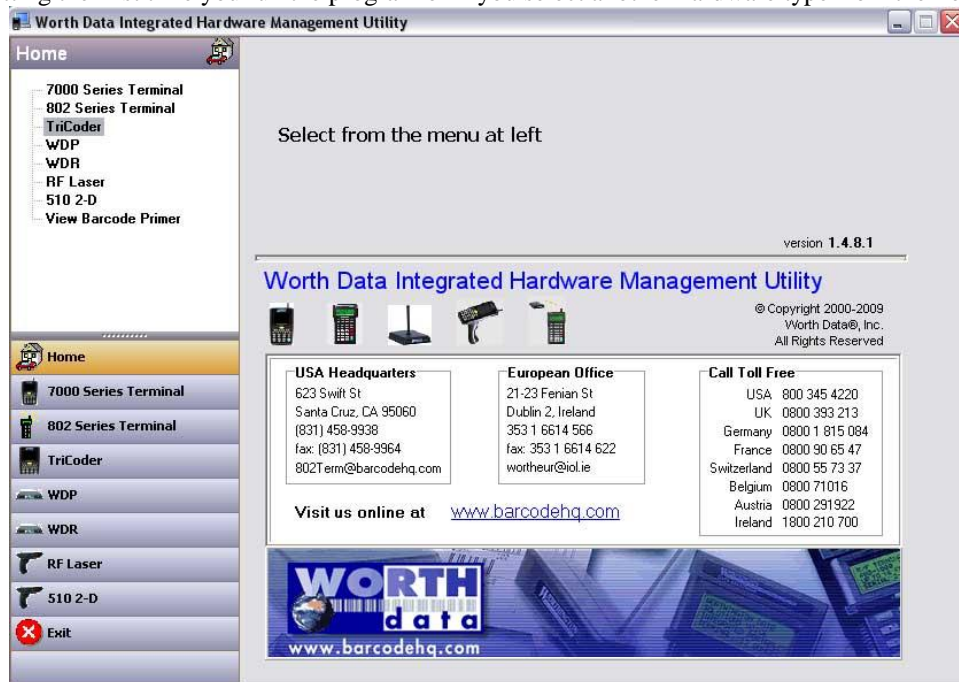
Installing the Hardware Utilities

The *Hardware Utilities* is for Windows *ONLY*. There is no version for any other operating system.

To install the *Hardware Utilities* for Windows, insert the Utilities CD-ROM into your CD drive. If you have autoplay enabled, the installation should begin automatically. If it does not, or you have autoplay disabled, click on the Windows **Start** button, and then click **Run**. Click **Browse** to find your CD drive, then find the file named **setup.exe**. Click **Open**, then click **OK** and follow the installation instructions.

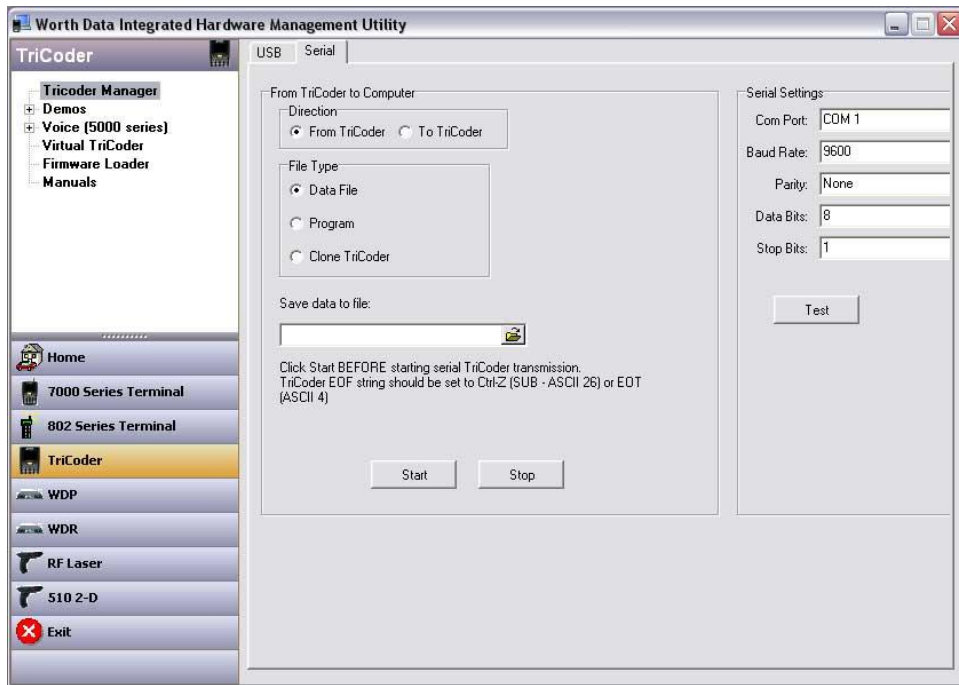
Running the Hardware Utilities program

The first time you start the *Integrated Hardware Utilities*, you will need to select the TriCoder tab from the Left menu. You will only have to change this setting the first time you run the program or if you select another hardware type from the Left menu.

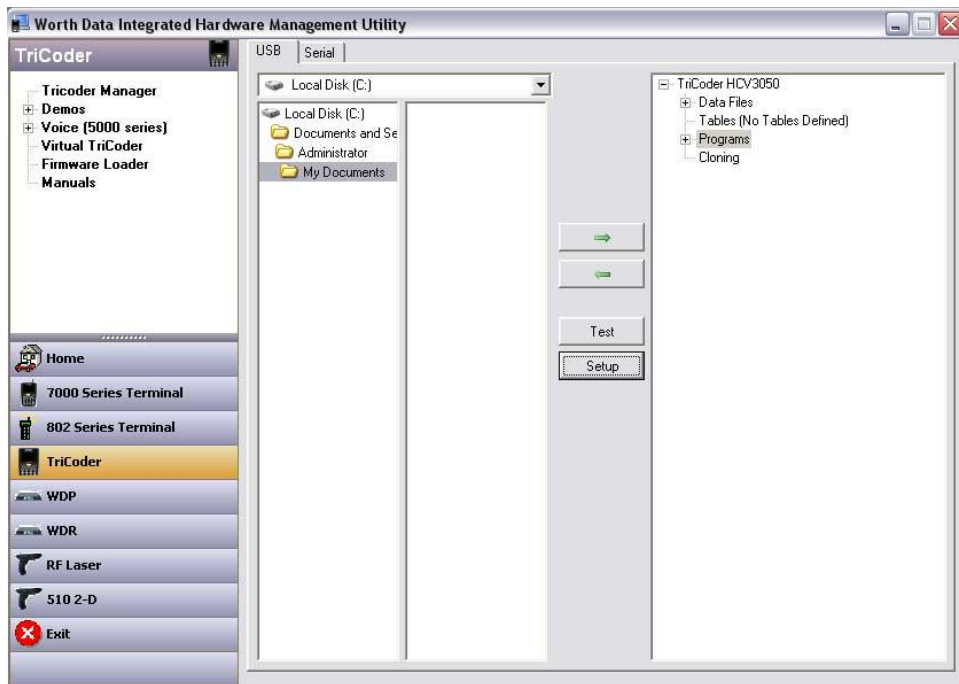


If you are physically connecting the TriCoder to the USB port for the very first time, see *Chapter 6: TriCoder Connection* for details on Windows USB driver installation.

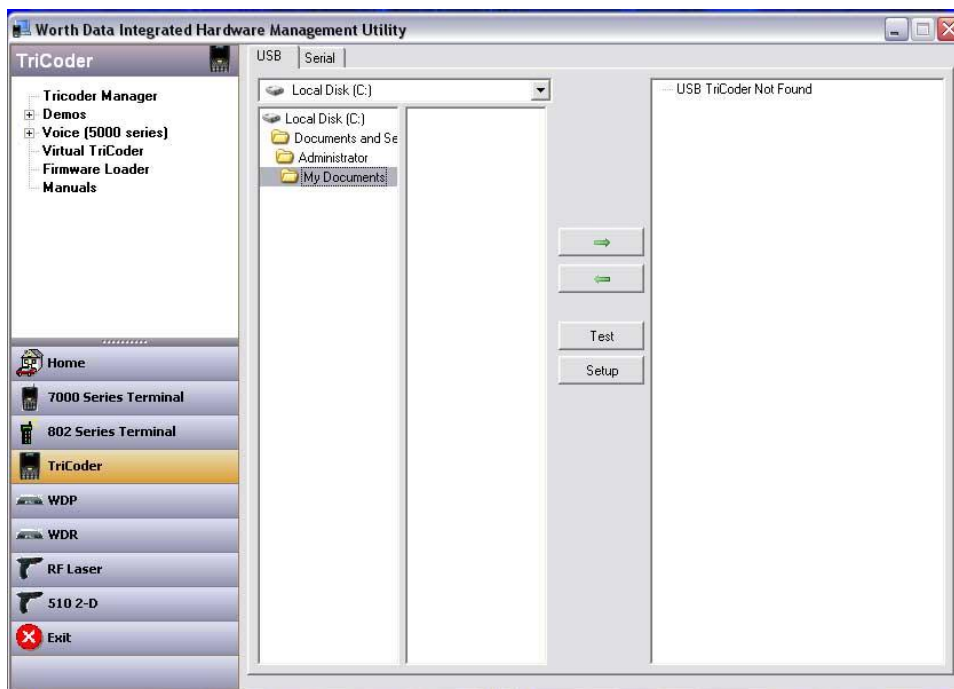
If you are connected to the serial port, click on the **Serial** tab and verify that the correct port name (COM1, etc.), baud rate, etc. are chosen.



If you are connected via USB, you should see TriCoder HCVxxxx in the Far Left Pane as shown below.



If you **do not** have your TriCoder turned on and cabled up correctly, or the USB driver is installed incorrectly, you will see this error message: USB TriCoder Not Found



You can turn your TriCoder on with the C22 USB Cable connected to your computer and after a short delay it will show up on the right panel after it enumerates and registers on your PC.

Using the Table Editor

The **Table Editor** allows you to:

- Load and edit existing tables that are on your computer and download them into your TriCoder and
- Create new tables and download them to your TriCoder

Once you have the table open in the **Table Editor**, you can change any of the parameters and fields and then download the table back into your TriCoder.

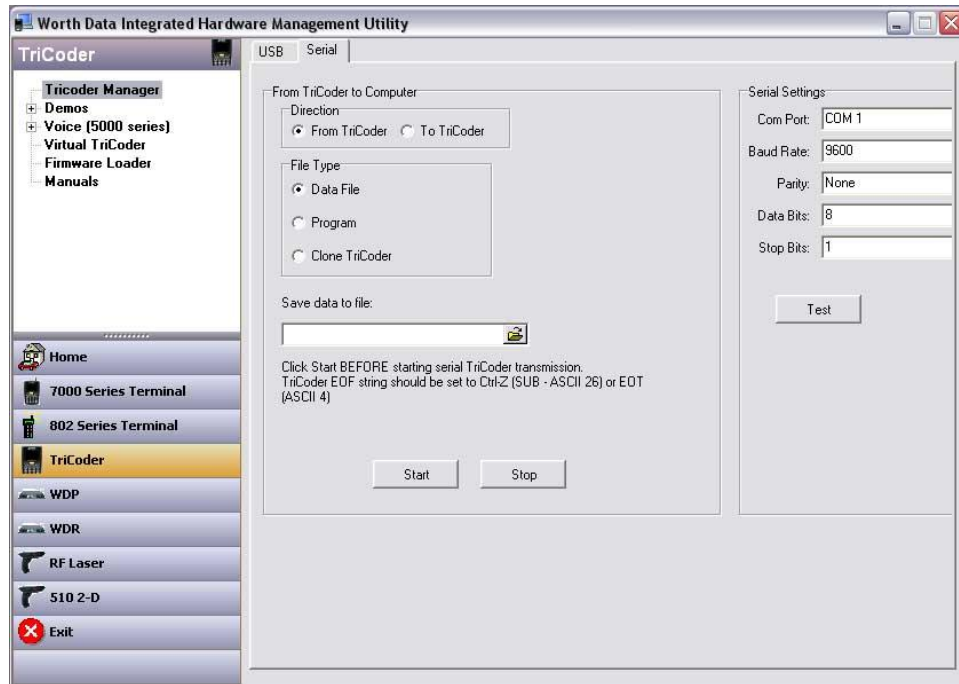
For more information on using a Table, see [Chapter 13: Tables](#). One thing to remember when using a table is that your TriCoder programs must be configured before you can access the table data on your TriCoder. For more information on programming for tables, see [Chapter 10: Creating a Custom Program](#).

Uploading from TriCoder to your Computer

You can upload programs, data, voice and cloned setup information to your computer from your TriCoder by either the serial port or the USB port.

Serial Uploading

If you are uploading your TriCoder from the Serial port, make sure your port settings are correct before you begin your upload. It is usually a good idea to check your port settings and test in Non-Portable mode before uploading information from your TriCoder.



Make sure your TriCoder is connected and communicating.

Select the type of file you will be uploading - Data file (collected data), a Program or a TriCoder Clone file (complete setup information including setup parameters and programs).

Select the name for your file. We suggest using different file extensions for different types of files, for example, **.dat** for data files, **.pgm** for program files and **.cln** for clone files.

Data Files

1. Select **Data File** as the file type, then enter the name of the file (we recommend the extension **.dat** for data files)
2. Click the **Start** button in the TriCoder Manager in the Hardware Utilities.
3. At the **Main Menu** on the TriCoder, press 2
4. When the data is finished uploading, the Hardware Utilities will let you know it is finished. The TriCoder will display the message

END OF TRANSMIT
DEL FILE Y/N?_

We suggest before you delete the data file from the TriCoder that you open the data file in Notepad to confirm the upload. If all is correct, you can press YES to delete the data file from the TriCoder. If your upload is not correct, press NO and try your upload again.

Program Files

1. Turn The TriCoder On
2. In the **Hardware Utilities**, choose **Program** as the File type, then specify the name of the file (we suggest the extension **.pgm** for program files)
3. Click the **START** button in the **Hardware Utilities**.
4. The **Hardware Utilities** will let you know when your transmission is finished. The TriCoder will display the message

Clone Files

1. Turn the TriCoder On.
2. In the *Hardware Utilities*, choose **Clone TriCoder** as the File type, then specify the name of the file (we recommend using the extension *.cln* for clone files)
3. Click the **START** button in the *Hardware Utilities*.
4. The *Hardware Utilities* will let you know when your transmission is finished.

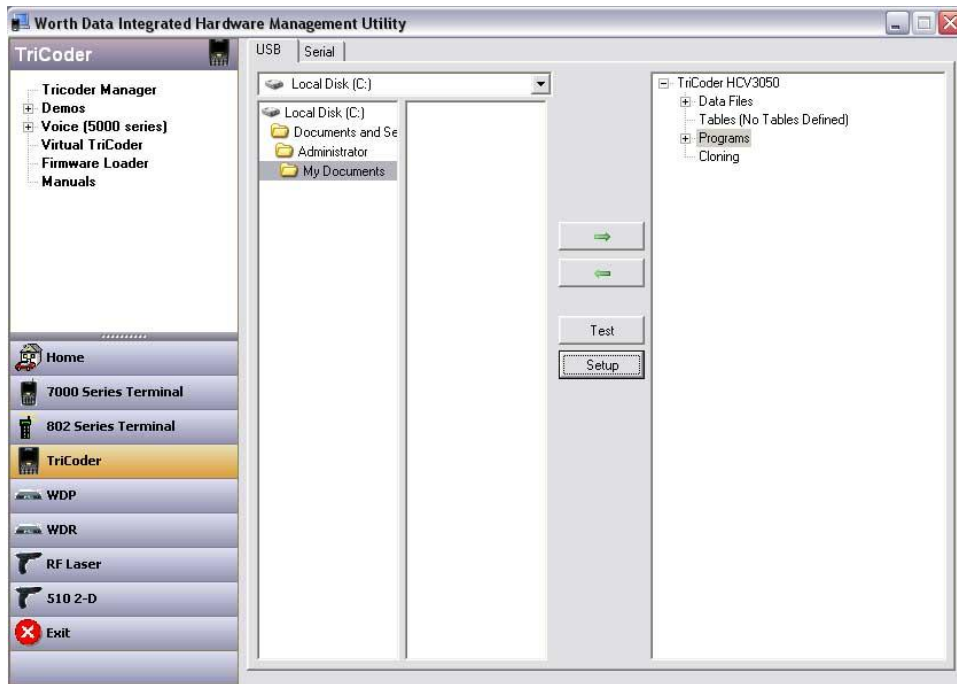
Full Speed USB Uploading


If you are uploading information from your TriCorder via Full Speed USB interface, you will be absolutely amazed at how easy it is! The Hardware Utilities takes care of it all; your TriCorder just has to be turned on.

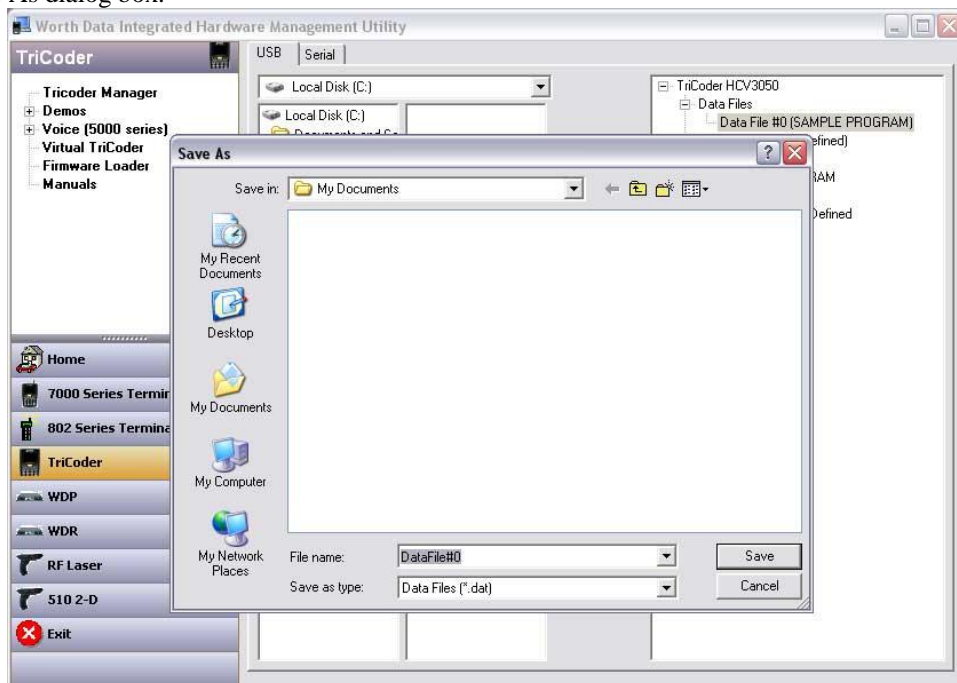
Data Files

1. Make sure you are connected with a C22 USB cable and your TriCorder is on.
2. Start the *Hardware Utilities* program from your Windows Start Menu
3. Click the **TriCorder Manager** Tab

In the Right Panel, you will see what is currently in your TriCorder. The middle panel will determine where your uploaded file will go. Make sure you are in the directory where you want to keep your file. You will need to press the + next to Data Files to expand the menu.



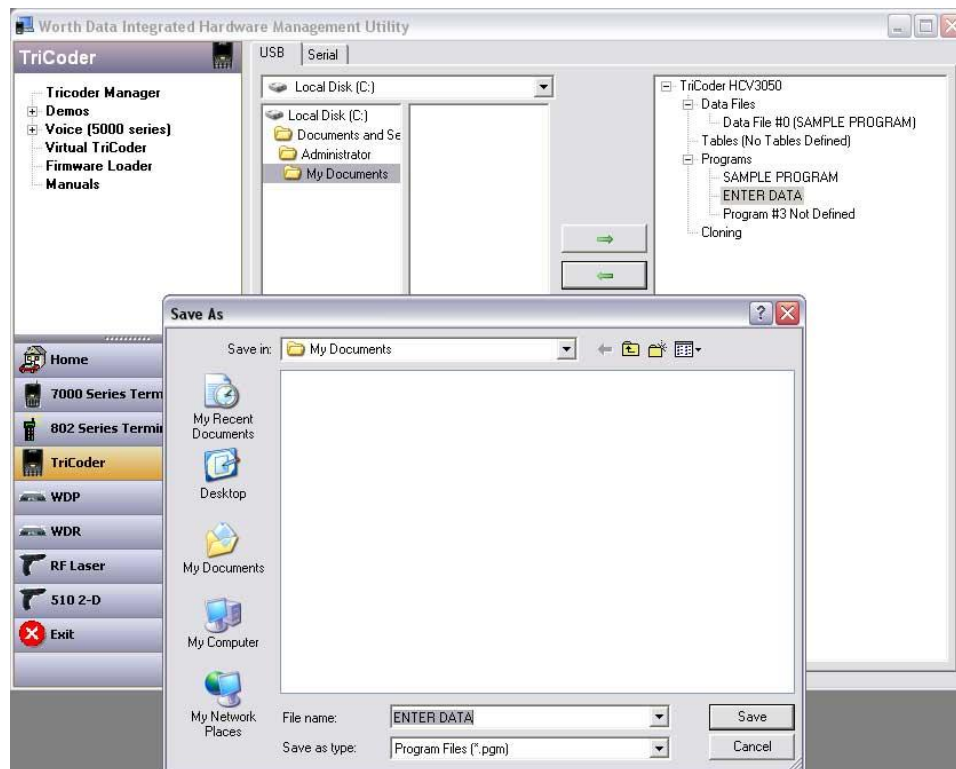
To Save the Data file from the TriCorder to your computer you can click the Left arrow  or you can alt click on your mouse to bring up the Save File As dialog box.




Type in the name of the file you want to save, or use the default name as shown and click save. That's it! You don't have to do anything on the TriCoder!

Program Files

1. Again, make sure you are connected with a C22 USB cable and that your TriCoder is turned on and is on the opening screen.
2. Start *Hardware Utilities* if it isn't already running.
3. Click the **TriCoder Manager** tab on the Left Pane
4. Highlight the program name you want to upload in the right panel
5. Choose the directory or folder you want to upload your file to in the right panel
6. Click on the arrow between the panels or alt click and select Save As. Type in the file name you would like or accept the default file name and press the **Save** button. That's it



Cloning your TriCoder

1. Make sure you are connected to the USB cable and that your TriCoder is turned on.
2. Start the *Integrated Hardware Utilities* if it isn't already running.
3. Click on the TriCoder tab
4. Click on TriCoder Manager
5. Click on Cloning in the far right panel.
6. Click on the Right Arrow 
7. Select the directory or folder you want to upload your cloning file to **Save As** box.
8. Type in the name of the file (e.g. cloning.cln)
9. Click the Save button. The file is saved as "**cloning.cln**" in this example and you are finished!

Downloading from the computer to your TriCoder

You can download saved files on your computer back into your TriCoder using the TriCoder Manager in the Hardware Utilities in either serial or high-speed USB mode. The files must be valid TriCoder programs, tables or clone files. TriCoder programs can be created on your computer using the Virtual TriCoder or created on the TriCoder itself. Tables must conform to the table format required by the TriCoder (see **Chapter 13: Tables**). Also, you will not be allowed to download anything to your TriCoder if there is currently data stored in your TriCoder. Before you download anything to your TriCoder, make sure you upload any data files and delete them from your TriCoder. If there is data in your TriCoder and you try to download a file to it, you will see the message:

**NOT ALLOWED TO RECEIVE
HIT ANY KEY_**

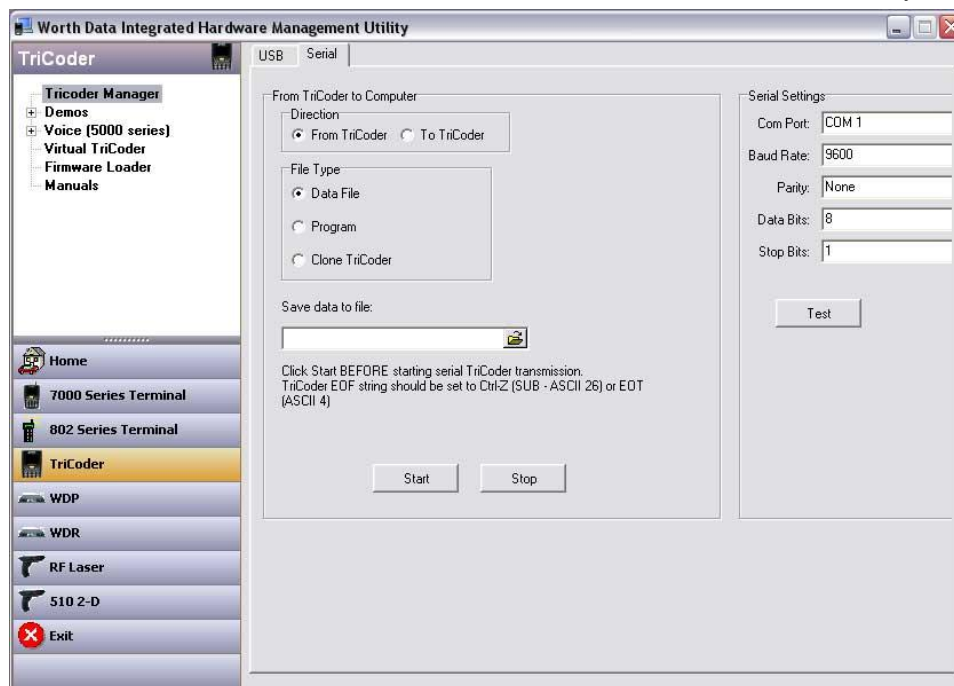
Serial Downloads

If you are downloading to your TriCoder from the Serial port, make sure your port settings are correct before you begin your download. It is usually a good idea to check your port settings and test in Non-Portable mode before downloading information into your TriCoder.

Make sure your TriCoder is connected and communicating.

Select the type of file you will be downloading - a Program (for collecting data), a TriCoder Clone file (complete setup information including setup parameters and programs) or a Table (for reference while collecting data).

Select the file you want to download. We suggest using different file extensions for different types of files, for example, **.pgm** for program files, **.cln** for clone files and **.tbl** for table files. The TriCoder Utilities uses these file extensions by default.



Program Download

1. Turn the TriCoder On and leave it at the Main Menu (opening screen)
2. In the **Hardware Utilities**, specify the location and name of the file (we suggest the extension **.pgm** for program files)
3. Click the **Start** button in the Hardware Utilities.
4. The **Hardware Utilities** will let you know when your transmission is finished.

Table Download

1. Turn the TriCoder On and leave it at the Main Menu (opening screen)
2. In the **Hardware Utilities**, specify the location and name of the file (we suggest the extension **.tbl** for table files)
3. Click the **Start** button in the Hardware Utilities.
4. The **Hardware Utilities** will let you know when your transmission is finished.

Cloning File Download


1. Turn the TriCoder On and leave it at the Main Menu (opening screen)
2. In the **Hardware Utilities**, specify the location and name of the file (we suggest the extension **.cln** for clone files)
Click the **Start** button in the Hardware Utilities.

The **Hardware Utilities** will let you know when your transmission is finished.

Full Speed USB Downloads

If you are downloading from your computer to your TriCoder via the Full Speed USB interface, the only thing you need to do on your TriCoder is make sure it is set for Full Speed USB and turn it on! The **Hardware Utilities** program will take care of the rest!

Program File Downloads

1. Make sure you are connected to the C22 USB cable and that your TriCoder is on.
2. Start **Hardware Utilities** if it isn't already running.
3. Click the **TriCoder Manager** tab
4. The middle panel is showing you your computer files. Find the folder and file name of the program you want to download in the middle panel and click to highlight it.
5. Choose the program file in the right panel (these are the programs already in your TriCoder) that you want to replace
6. Click on the left arrow  between the panels. That's it!

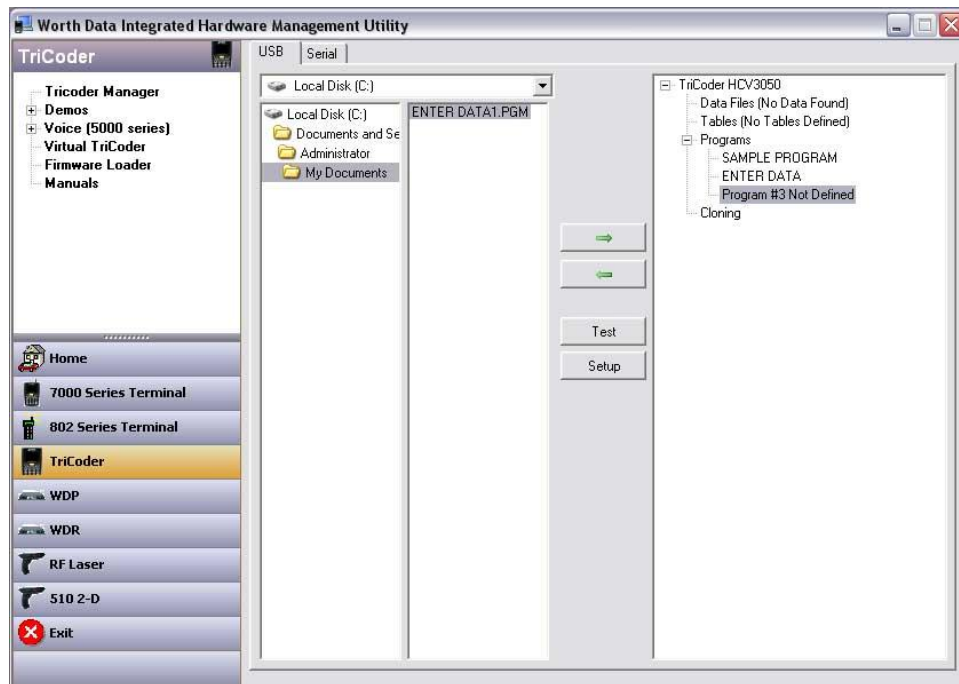


Table Downloads

1. Again, make sure you are connected to the USB cable and that your TriCoder is turned on.
2. Start the **Hardware Utilities** if it isn't already running.
3. Your TriCoder program must already be configured to look up data in a table file.
4. Click the **TriCoder Manager** tab. The middle panel is showing you the files on your computer. Find the folder and file name of the table you want to download in the middle panel and click to highlight it (we recommend using the file extension **.tbl** for table files).
5. Click on the table in the right panel
6. Click on the right arrow between the panels and you are done!

Chapter 10: *Creating a Custom Program*

You can create a program in the TriCoder to prompt the operator for anything. You can tell the operator what to do next, notify them of errors, date and time stamp the data or review and edit previous data. The TriCoder has room for 4 programs; program #0 is fixed and cannot be changed or deleted, program #1 is editable and prompts for item and quantity, program #2 is based on Program #0 but with some editing allowed and #3 is not pre-set and can be programmed by the user as desired.

Programs are constructed of statements, with each program capable of containing up to 97 statements. Statements determine what happens at each step of the program - one statement might prompt the user to enter data, another statement may add a date stamp. Statements in turn are constructed of fields, each one determining certain properties of the statement.

Programs can be created on the TriCoder itself or created on your computer (if you have Windows) and downloaded to the TriCoder via Serial or USB. The remainder of this chapter is directed towards programming the TriCoder itself; if after completing this chapter you decide you want to create programs on your PC, go to [Chapter 11: Creating TriCoder programs on your Windows PC](#) for details.

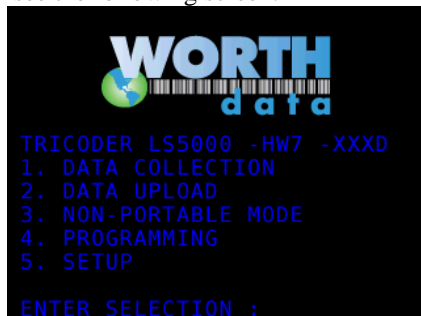
We have provided a form to help you chart out programs before they are entered into the TriCoder. *TriCoder Coding Forms* can be found at the very back of the manual. We will also use sections of the *TriCoder Coding Form* to illustrate coding of certain features. You may find it helpful to have a *TriCoder Coding Form* in front of you while using this section of the manual.

Using KwikInventory™...

If you are using the *KwikInventory* program, do NOT program your TriCoder according to the instructions here. The *KwikInventory* program itself will generate your program and download it to your TriCoder. See the *KwikInventory* help files and manual for more information.

Program Statements

The following information is provided in the order in which it is referenced in the TriCoder when creating a program. To create a program in the TriCoder, the first thing that has to happen is to get the TriCoder into **PROGRAMMING** mode. After turning on the TriCoder you will see the following screen:



Press **4** at the **MAIN MENU** (opening screen), then when prompted enter the password **WDTRI** to get to the Programming Menu. Entering the password incorrectly generates the message:

**INVALID PASSWORD
HIT ANY KEY**

Entering the password incorrectly 2 times generates the same message, but when you hit a key you will return to the opening screen.

If you have entered the password correctly, you see the **PROGRAMMING MODE** menu:

```
PROGRAMMING MODE
PROGRAM #1 ----- 1
PROGRAM #2 ----- 2
PROGRAM #3 ----- 3
MULTI PROGRAM MODE --- OFF 4
DONE/EXIT ----- 0
```

PLEASE SELECT OPTION: _

Program Name

Press the number of the program you wish to create or edit; **1**, **2**, or **3**. For this example we will key in **1**. The TriCoder then displays:

```
PROGRAM #1
PROGRAM #1 NAME ----- 1
SAMPLE PROGRAM
EDIT PROGRAM #1 ----- 2
DONE/EXIT ----- 0
```

PLEASE SELECT OPTION: _

By pressing key **1** on the TriCoder keypad you can change the program name, in this case it is named **SAMPLE PROGRAM**. The program name is what is displayed in the Data Collection Menu and will be the name you will see in the Hardware Utilities program. When you have changed the name you hit the enter key to store the new program name. The PROGRAM NAME can consist of alphanumeric data and can be up to 20 characters.

The PROGRAM NAME prompt has another function besides simply naming the program. When collecting data, programs usually start with statement #1, or if data has already been collected, it starts at the statement number where the user left off. You can force the TriCoder to ALWAYS start at a particular statement number whether starting a new data file or resuming collection in an existing one. This is done using the first 3 characters in the PROGRAM NAME prompt. The first character must be ~, followed by the *two digit statement number* you want to start with. You can then follow with an actual program name if you want to. This feature can cause partial data records since resuming data collection after some data has been collected may start at a statement number other than where you left off. Because of possible partial records, the host program that processes this data needs to handle the partial records in a special way or ignore them completely. The following example shows a program named INVENTORY that always starts at statement #4:

```
PROGRAM #1
PROGRAM #1 NAME ----- 1
~04INVENTORY
EDIT PROGRAM #1 ----- 2
DONE/EXIT ----- 0
```

PLEASE SELECT OPTION: _

This example shows a program named RECEIVING:

```
PROGRAM #1
PROGRAM #1 NAME ----- 1
RECEIVING
EDIT PROGRAM #1 ----- 2
DONE/EXIT ----- 0
```

PLEASE SELECT OPTION: _

This program starts with statement #1 if the data file is empty. If you are resuming a previous data collection and you still have data present (you didn't upload and delete your data file), the program will resume at the statement number **following** the statement at which the user last entered data.

Programming

To edit Program #1 press the **2** key. This will enter you into the editing section and show you programming prompts and allow you to edit each section of the prompt on one screen. The text below is an example of what you see on the TriCoder screen when creating a program.

```
< PROGRAM #1 PROMPT 01 >
ENTRY TYPE ----- D
PROMPT TEXT:
ENTER ITEM NO.
VOICE FREQ: E --- MSG#: 0100
DATA ID: --- DATA TYPE:
DATA LENGTH MAX: 13 MIN: 04
INPUT DEVICE -----
YES/NEXT STATEMENT ----- 02
NO/END STATEMENT ----- 99
PREFIX --
SUFFIX --

ARROW TO SELECT OPTIONS:
F1 EXIT, < PREV, NEXT > _
```

Parts of the TriCoder programming screen

Before you start programming the TriCoder, it helps to know what the TriCoder is asking you at each step.


Prompt

```
< PROGRAM #1 PROMPT 01 >
```



The word **PROMPT** describes what prompt in Program #1 you are working on; in the example above we are at the first prompt. The **01** tells us what prompt number we are working on. If we were working on prompt **03**, the text would look like this:

```
< PROGRAM #1 PROMPT 03 >
```

The fields beneath **< PROGRAM #1 PROMPT 01 >** are where the individual parameters of the program are defined.

To navigate through the program you use the down arrow  key or the Enter key to move down.



To move from prompt to prompt you use the right arrow  and left arrow  keys.

Entry Type

The first line on the program screen is the **ENTRY TYPE** prompt. This prompt determines what type of data is entered for this statement. This is the most important prompt as it determines exactly what happens at this step in the program.

```
< PROGRAM #1 PROMPT 01 >
ENTRY TYPE ----- D
```

These are the *Prompt Statement Entry* types available:

Statement Entry Type	Code used for TriCoder Coding Form
Data	D
Branch	B
Question	Q
Date and Time Stamp	S
Time Stamp only	T
Date Stamp only	Y
Xtra	X
None	N
Data AND Immediate Output	O
Compare	C
Printer Output	P
Arithmetic	A
Copy Table Data To Prompt	c

Details on each *Statement Entry Type* are as follows:

Data

Data entry prompts are program statements that prompt the operator to enter data for storage in memory. A typical *Data Statement* would be prompting the operator for an Item Number or a Quantity. This is the most commonly used statement type.

A program statement used to enter data looks like this:

```
< PROGRAM #1 PROMPT 01 >
ENTRY TYPE ----- D
```

The previous example indicates a *Statement Entry Type* of **Data** for prompt 01.

Branch

A *branch statement* allows the program to jump to anywhere between 1 and 15 different statements depending on the character entered at the branch prompt. The data entered at a *branch statement* is not saved to memory; it simply acts as a pointer, directing the program to the appropriate statement. When creating a *branch statement*, the programmer will only see 3 program statement fields; ENTRY TYPE, PROMPT and STMT TO BRANCH.

The ENTRY TYPE for a branch statement should look like this:

```
< PROGRAM #1 PROMPT 01 >
ENTRY TYPE ----- B
```

The next field is the PROMPT field. This field is the prompt text that the user will see when executing the *branch statement*. This is an example of a PROMPT field for a branch statement:

```
ENTRY TYPE ----- B
PROMPT TEXT:
TRANSACTION?
```

The final field for a *branch statement* is the STMT TO BRANCH field. This field tells the program what statements to go to when particular characters are entered. At this point you can enter up to 15 groups of 3 digit codes for a total of 45 characters.

The first character in each 3 digit code is the conditional character; this is the character that determines the branch when entered. The * character is used to mean any character other than the conditional characters already specified.

The next 2 characters in the 3 digit code determine which statement to go to when the conditional character is entered.

For example, lets say you wanted the following branches to happen:

Go to statement 18 if an R is keyed/scanned

Go to statement 34 if a 5 is keyed/scanned
Go to statement 02 if anything else is keyed/scanned

The STMT TO BRANCH field would look like this:

ENTRY TYPE ----- B
PROMPT TEXT:
TRANSACTION?

STATEMENT TO BRANCH
R18534*02_

Question

A *question statement* creates a program prompt that the user answers YES or NO to. Data is not stored to memory for this type of statement; a YES answer directs the program to one statement number while a NO answer directs the program to another statement number. The question statement is answered by pressing the YES or NO key on the TriCoder keypad.

When creating a question statement, the programmer will only see 5 program statement fields; ENTRY TYPE, PROMPT, VOICE MESSAGES, YES/NEXT STMT and NO/END STMT. The ENTRY TYPE prompt for a question statement looks like this:

ENTRY TYPE ----- Q

The PROMPT TEXT field determines what the user sees on the display screen for this field. Here is an example of a PROMPT TEXT field for a question statement:

ENTRY TYPE ----- Q
PROMPT TEXT:
DAMAGED GOODS?

The MESSAGE NUMBER field defines the voice messages you want to play for this statement.

VOICE FREQ: E --- MSG#: 0100

The next field prompt, the YES/NEXT STMT prompt, determines which statement the YES key takes the program to. For example, if we wanted the program to jump to statement #05 if we answer YES to statement #01, the prompt should look like this:

YES/NEXT STATEMENT ----- 02

The NO/END STMT prompt determines where the program goes if the question is answered with the NO key. If we wanted the NO key to take us to statement #03 in the example above, our NO/END STMT prompt should look like this:

NO/END STATEMENT ----- 03

Date and Time Stamp

The *Date and Time Stamp* statement requires no action from the user. By specifying **S** as the statement ENTRY TYPE, the TriCoder accesses its internal real-time clock and writes the current date and time information to memory when the program statement is executed. By default, this information is not displayed by the TriCoder when the statement is executed, but it can be displayed simply by entering DIS in the DATA ID field of the program statement.

The default format of the date and time stamp is

MMDDYYHHMM (if USA)

The format can be changed using the *Date & Time Formats* setup parameter.

If you want to add seconds to the time portion of the *Date and Time stamp*, use **s** instead of **S**.

ENTRY TYPE ----- s

The *Date and Time Stamp* statement uses only 3 programming statement fields; ENTRY TYPE, DATA ID and YES/NEXT STMT.

Time Stamp

The *Time Stamp* statement type records only the time information to memory in the HHMM format. Just as with the *Date and Time Stamp* statement, using DIS in the DATA ID field will display the time information on the TriCoder screen when the statement is executed. Use **t** instead of **T** to record seconds in addition to the hours and minutes:

ENTRY TYPE ----- t

The *Time Stamp* statement uses the same program fields as the *Date and Time Stamp* statement.

Date Stamp

The *Date Stamp* statement stores only the date information in a MMDDYY format. As in the other Date/Time stamp statements, using DIS in the DATA ID field will display the Date information on the TriCoder when the statement is executed. The date format can be changed using the Alternative Date Format settings in the TriCoder setup.

ENTRY TYPE ----- Y

The *Date Stamp* statement uses the same program fields as the other *Date and Time Stamp* statements.

Xtra

The *Xtra Statement* works with the "ENTER QUANTITY" prompt by automatically entering a quantity of "1" if the user enters another *Item number* instead of a quantity. The user has the option of entering an actual quantity if it is more than "1". Using this feature in Program #3 is a good way to demonstrate its value. The **XTRA Statement** is enabled in Program#3 "SAMPLE PROG. X" – this program asks for "ENTER ITEM NO." and then "ENTER QUANTITY":

The *statement type* for the "ENTER QUANTITY" is set as "X" (Xtra)

The *maximum data length* of the "ENTER QUANTITY" statement must be *less* than the *minimum data length* for the *next* statement to be executed - in Program #3, the next statement to be executed is the "ENTER ITEM NO." statement.

The length of the data entered at the "ENTER QUANTITY" prompt must be *between* the *minimum data length* and the *maximum data length* of the next statement to be executed (ITEM in program #3).

Using Program #3 as the example:

If the number of characters entered at the "ENTER QUANTITY" prompt is less than the *minimum data length* of the "ENTER ITEM NO." prompt, then the data entered is stored as the quantity.

If the number of characters entered at the "ENTER QUANTITY" prompt is between the *maximum data length* and the *minimum data length* for the "ENTER ITEM NO." prompt, then a "1" is stored as the data for the "ENTER QUANTITY" and the data entered at the "ENTER QUANTITY" prompt is stored as the data for the "ENTER ITEM NO." prompt. If it seems confusing, use the following *TriCoder Coding Form* as an example:

Stmnt #	Entry Type	Prompt	Min Data Len	Max Data Len	Next Stmnt
01	D	ENTER ITEM NO.	04	13	02
02	X	ENTER QUANTITY	01	03	01

While collecting data using the program shown above, if data between 4 and 12 digits in length is scanned, or keyed, at the "ENTER QUANTITY" prompt, data of "1" is automatically entered. In other words, **if you continually scan your item numbers** (as long as they are all between 4 and 12 digits in length) **you will automatically enter a quantity of 1 for each item.** To enter a quantity other than 1, simply enter the quantity by using the keypad, making sure the length of the quantity data does not exceed the *maximum data length* for the quantity field (3 digits).

The very last quantity entered at the end of data collection must be keyed in from the TriCoder keypad, even if it is 1 – The TriCoder will prompt you to enter the Quantity if you forget to enter the quantity for the last item number and either press the END key or F1 key is pressed.

ENTER QUANTITY TO EXIT HIT ANY KEY

If the operator turns off the TriCoder at this question there will be no quantity entered for the last item scanned.

Also, in order to either scan an item or enter a quantity at this statement, you must change the “Input Type” statement to be blank instead of K or W. This is especially important if you are creating your own program, or editing the default Program #1.

If you are using the “**selective bar code trimming**” feature with the XTRA Statement, the trimming must be specified in both the “DATA Statement” and the “XTRA Statement”. For example, if you wanted to eliminate the leading character on all UPC codes, you would have to specify:

{c1

in both the upload prefix for the DATA Statement (Statement 1 on the example above) and the upload prefix for the XTRA Statement (Statement 2 on the example above). If you do not specify the trimming in both upload prefixes, the trimming will not happen correctly.

None

The *None statement* entry type is used as a “dummy” statement, recording no data and transmitting only the *Upload prefix* and *suffix*. It is typically used as a destination for a *branch statement*, allowing you to record what action the operator took without recording any data. The program goes on without any input from the operator.

To illustrate it’s use, lets say that a *branch statement* (statement #3) goes to statement #04 (*None statement*) if the operator enters the letter A.

ENTRY TYPE ----- N

Even though the operator enters the letter A at statement #3, the A will not be written to memory and uploaded because *branch statements* record no data. What if your application requires the A as part of its data? By making statement #04 a *None statement* and entering an A as the *upload prefix* or *suffix*, an A will upload as the data for statement #04.

UPLOAD PREFIX _

The None statement can also be used to add more than 15 characters to an upload prefix or upload suffix when using refer-backs – many times 15 characters is not enough. See Upload Prefix in this chapter for more information on refer-back (appending data to another field) programming.

Data AND Immediate Output

The *Data AND Immediate Output* statement entry type is used when you want to create a regular Data entry prompt (see *Data*) where the data is stored in memory but also want the data to be output immediately (like NON PORTABLE mode) as well. The TriCoder must be connected to the computer for the *Immediate Output* portion of this statement type to work. An example of using this type of statement would be if you want to collect sales invoice data in the TriCoder (to later upload and update your inventory) but want to also transmit data immediately to the computer to create the actual invoice itself. You would be scanning directly into your invoice software while saving the same data in the TriCoder to upload later for inventory management.

Compare

The *Compare* statement will compare the data collected in that statement against data collected in a previous statement and take you to a new statement dependent upon whether the data in the two compared statements matched. The statement to compare to is referenced in the Data ID field. For example, you could enter data in statement 1, then in statement 2, enter new data. then compare that data to the data in statement 1. If the data matches, you could move on to statement 3; if it doesn't match, you could have it take you back to statement 1. An example of an application might be a pharmacy - where you would want to verify that the correct drug is being dispensed into the correct customer vial. Coding for this statement might look like this:

Stmnt #	Type	Prompt	Freq.	Voice Msg.	Data ID	Min. Len	Max Len.	Yes/Next	No/End
1	D	Scan 1st Item	A	41				02	09
2	C	Scan 2nd Item	A	42	01			01	03
3	D	Not Equal, Press Enter	A	62		00	01	01	00

According to the example, data scanned in statement 2 is compared to the data scanned in statement 1. If the two items match, the operator is taken back to statement 1 to scan the next item. If the items do **not** match, the operator is taken to statement 3, where an voice error message is played and the operator is instructed to press the ENTER key. Upon pressing the ENTER key, the operator is taken back to statement 1 and it starts over.

Even if compared data is wrong, it is still written to the data file for upload, so an audit trail is available to see where errors occurred.

Printer Output

The TriCoder supports output to the Zebra QLxxx or Cameo portable label printers using the **P**. Using the LabelVista* software included with the Zebra printer, design a label format, identify the fixed and variable fields and download it to the QLxxx or Cameo printer via USB using the Hardware Utilities program. The printer is capable of holding several different label file formats, each one identified by filename.

The **P** statement is then used to:

- reference by filename the label format file in the printer, and
- provide data for the variable fields designated in the label format file. The **P** statement is limited to **70** characters and refer-backs (see page 4-11) can be used.

The **P** statement for a label using the filename "myfile" with 3 variable fields would look as follows (the *(space)* indicates an actual space character):

!(space)UF(space)myfile.fmtCRLFdata1CRLFdata2CRLFdata3

CR and LF are scanned from the Full ASCII Menu and the filename must end with ".fmt". No CRLF is required after the last data item. The TriCoder will do it for you. Here is a program example using refer-backs

Stmnt #	Type	Prompt	Min. Len.	Max Len.	Yes/Next	No/End
1	D	Scan Item Number	1	10	02	09
2	D	Scan price	1	10	03	99
3	D	Scan location	1	10	04	99
4	P	! UF myfile.fmtCRLR}1CRLF}2CRLF}3			01	99

* For details on creating label formats and specific commands for the printer, see the Zebra CD that comes with your printer. If you do not have a label format, you can utilize line printing by leaving out the **! UF myfile.fmt** portion of the command.

Arithmetic

The TriCoder has the ability to act as a simple calculator, performing addition, subtraction and multiplication (no division). The "A" statement allows the user to input data (numeric only), press +(add), -(subtract) or *(multiply) and then input another piece of data (again, numeric only). The sum is displayed and the user has two choices; press +, - or * again and enter another number and get a new sum, or press the ENTER key to accept the sum as the final result. Here is an example of data entry for someone who is adding 2 numbers, subtracting a number and accepting a final result:

TriCoder Display	User Action
ENTER QUANTITY (program prompt)	press 5 + 8, then press ENTER
13 (intermediate sum)	press - 4, then press ENTER
9 (final sum)	if accepting result as final, press ENTER

There are several restrictions when using the "A" statement:

You cannot have a "negative" result - in other words, you cannot enter 100 - 115 (expected sum would be -15).

You cannot start an entry with a "negative number" - i.e. you cannot enter -100.

You can use whole numbers only - no decimals or fractions.

Only 1 calculation is allowed per sum; for example, you can enter 10 + 5 and press ENTER, but you cannot type 10 + 5 + 3 for one entry. You would have to enter 10 + 5, press ENTER (sum displayed would be 15), and then type + 3, then ENTER (sum displayed would be 18).

The maximum sum (intermediate or final) is 65,000.

Copy Table Data to Prompt

The TriCoder has the ability to lookup data from a table and display that data on screen (See [Chapter 13: Tables](#) for more details). You can also use the "c" data type to enter data from that lookup table as the default data for a prompt. This feature is perfect for doing tasks like price verification, updating fixed asset locations, conditions, quantity on hand, or any other data that you would like to verify and change

Here is how the "c" statement works:

- You must have already looked data up in your table using **L1L** in the previous prompt in your program
- You can then display record **2**, **3**, or **4** from the same table and accept the looked up data or change the data. This is done by placing a **L12**, **L13** or **L14** respectively in the Data ID field for the prompt.
- This will place the table data in the new prompt as default data allowing you to change it.
- To accept the data as it is displayed you would simply hit enter
- To change the data you would hit the clear key or the delete key and re-enter the data you now want.

Here is an example of using this statement type:

```
< PROGRAM #1 PROMPT 01 >
ENTRY TYPE ----- D
PROMPT TEXT:
SCAN ITEM NO:
DATA ID ----- L1L
```

This will place the contents of the additional Table data for the item number scanned below the scanned entry. The table can have up to 4 fields. All fields in the table will then display – As an example if you table is formatted as shown below:

```
XXXXXX
ITEM DESCRIPTION
PRICE
QUANTITY ON HAND
```

Then the user would see the Prompt SCAN ITEM NO: and then the “Item Description”, “Price” and “Quantity On Hand” from the Table as shown below:

```
SCAN ITEM NO:
69-1894ES-1
Honeywell VisionPRO TH8000 Thermostat
$125.99
23
```

You can then display individual data from the table to change by doing the following in the next statement:

```
< PROGRAM #1 PROMPT 02 >
ENTRY TYPE ----- c
PROMPT TEXT:
ENTER NEW PRICE:
DATA ID ----- L13
```

This will place the following on screen:

```
ENTER NEW PRICE:
$125.99_
```

You can accept the current price shown by pressing Enter, or you can hit clear or delete to remove or change the stored price and enter a new price. This new price will be stored in your data file and can update your database when you upload the TriCoder data file.

You can then display additional data from the table to change by continuing in the next statement:

```
< PROGRAM #1 PROMPT 02 >
ENTRY TYPE ----- c
PROMPT TEXT:
ENTER NEW QUANTITY:
DATA ID ----- L14
```

This will place the following on screen:

```
ENTER NEW QUANTITY:
23_
```

You can accept the current quantity shown by pressing Enter, or you can hit clear or delete to remove or change the stored quantity and enter a new quantity. This new quantity will be stored in your data file and can update your database when you upload the TriCoder data file. The Table will not be modified.



This is just one example of how to use **Copy Table Data to Prompt** to modify data in a stored Table, you can also use it to modify things like locations, conditions, asset value, items to be returned etc...

Prompt Text

The next field in the TriCoder programming is the PROMPT text. This prompt is asking you to enter the text you want displayed to the user. If you have chosen D (Data) for the STATEMENT ENTRY TYPE, typical PROMPT text might be something like "ENTER DATA" or "SCAN BARCODE". A "Q" (Question) statement might display text such as "DAMAGED GOODS?"

In our example above, we would then type the text we want to use for our user prompt for statement #01. To move to this field you can use the down arrow or the ENTER key. The cursor will appear in **color** as you move through the fields.

PROMPT TEXT:
ENTER ITEM NO. _

To enter different text for this field you key it in directly from the TriCoder keypad. The new prompt text will appear wherever the cursor is. If you would like to clear the existing prompt text, and enter new text, you can hit the clear  key or press the delete  key several times.

The PROMPT Text statement has other uses besides just displaying an operator prompt. By using an @ as the first character in the statement text, you can display the last data entered for this prompt as the default data. To accept this displayed data as the data you want to enter for the prompt, press the ENTER key. For example, if the PROMPT text is "ENTER ITEM NO.", and the data entered for the prompt is 1234, then the next time the PROMPT text is displayed, it would display as follows:

ENTER ITEM NO.
1234 _

To accept 1234 as the actual data (instead of entering new data), simply press the ENTER key on the TriCoder. Entering ! as the first character for the PROMPT text field will cause the TriCoder to increment the last data entered for the statement by 1. To accept this data, the user simply presses the ENTER key on the TriCoder. To enter different data, press CLEAR, then enter the new data via the scanner or the TriCoder keypad. Here is an example of how this works:

PROMPT TEXT:
!ENTER ITEM NO. _

Lets say that while collecting data in our program, we enter the number 12345 at the ENTER ITEM NO. Prompt when it is displayed on the TriCoder. By using the ! as shown above, the next time we see the ENTER ITEM NO. Prompt, the TriCoder will increment the last data entered and display it as the input data:

ENTER ITEM NO.
1236 _

To accept the data, press ENTER. To enter different data press CLEAR, then the new data.

Voice Message Frequency

The next programming field is the FREQUENCY field. This field determines how often the voice messages for this statement are played.

VOICE FREQ: E

There are two choices for the FREQUENCY field:

- E** Exception - the voice message is played the first five times that the prompt for this statement is displayed. If the Frequency field is left blank, E is the default.
- A** Always - the voice message is played every time the prompt for this statement is displayed.

Voice message prompts can be turned off while in data collection using the following key sequences:

- press 
- press 
- press **P**

For total silence, including prompts and error messages, use this key sequence:

- press 
- press 
- press **S**

Voice Message Numbers

The MSG# field is where the voice messages are specified for the current statement. Up to 2 voice messages can be specified for each statement:

MSG#: 0100

Each voice message is identified using a 2-digit number. If two messages are specified, the first message is played, followed immediately by the second message. For example, the following program field would play message #5 (ENTER), then message #7 (ITEM):

MSG#: 0507

To play no voice messages, specify **0000**.

For complete details and information on Voice Messages and their uses, see *Chapter 13; Voice Messaging*.

Data ID

The next field in the programming is the DATA ID field.

DATA ID: _

The DATA ID field has 6 different functions, depending on what is entered at the prompt:

Data Identifiers
UPC/EAN Check Digit verification
Table Access
Display Date/Time
Prevent Duplicate Entry
Compare Data

1. Data Identifiers

The first function of the DATA ID field is to specify *Data Identifiers* for the data entered for the current statement. *Data Identifiers* are commonly used by the Automotive and Retail industries and are used to make sure the correct type of data is entered. For example, to make sure the TriCoder only accepts data for this prompt that starts with 1A1, put 1A1 in the Data ID field:

DATA ID: 1A1

Data Identifiers can be up to 3 characters long and can be position specific. To only accept data where the second character is “S”, put S in the second character position in the Data ID field:

DATA ID: _S_ (data is “space” “S” “space”)

In this example, the data in positions 1 and 3 can be anything; but position 2 must be an “S”.

2. UPC/EAN Check digit verification for keyed-in data

The second function of the Data ID field is to have the TriCoder verify the check digit on an UPC or EAN bar code when the data has been entered on the TriCoder keypad (not scanned). This scenario happens often when bar codes are damaged or missing and the data has to be entered by hand. To avoid errors when the data is keyed in, the TriCoder will calculate a check digit for the data and compare it to the check digit that was keyed in. If the two digits do not match, the TriCoder generates the following error message:

INVALID INPUT
HIT ANY KEY_

To use this feature, enter the following characters at the DATA ID prompt:

U10 - Use this to verify UPC 12 or 8 digit entries

E10 - Use this to verify EAN 13 or 8 digit entries

B10 - Use this to check for both UPC and EAN 13, 12 or 8 digit entries.

UPC/EAN 2 and 5 digit supplements are not supported.

3. Table Access

The TriCoder can access a downloaded table during data collection to help aid in the data collection process. Tables are lists of data that can be either **Validated** - the TriCoder compares the scanned or keyed data to see if it exists in the table and if that

number has been already entered, or data in the table can be placed on screen based on data **Lookup** from the table - displaying other fields associated with that record e.g. price, quantity on hand, description etc... The TriCoder has room for **1 Table** of **1MB** in size.

Table Validation:

Table Validation uses data records that consist of a single field. The user enters a piece of data into the TriCoder and the TriCoder checks the table to see if there is matching data. If so, the TriCoder writes the data to the data file and goes to the next program statement. To use Table Validation enter the following characters at the DATA ID prompt:

A1A, (validates data from table)

Not only can the TriCoder validate the data exists in the Table, but it can also prevent the user from entering the same data twice by entering these characters at the DATA ID prompt:

D1D

Table Lookup:

For table lookup functions the TriCoder can display additional fields associated with the 'key' field displaying up to 3 additional fields from that record in the table. If you have a part number, or the key field, and 1-3 additional fields with data such as description, price, quantity on hand - or any other data, then you can display those fields on the TriCoder screen by using the DATA ID prompt:

L1L

4. Display Date and Time

Normally, a date or time stamp statement does not display any data when executed but sometimes you may want the user to see the data being written to the data file. To display the date and or time, use:

DIS

in the DATA ID field.

5. Prevent duplicate entry of data

To prevent the duplication of data entered at a particular statement, use

DUP

in the DATA ID field. During Data Collection, if data is entered at a statement prompt that had been entered previously for the same statement prompt, the user will see the message:

**DUPLICATE ACCESS
PRESS ENTER_**

Press ENTER to discard the data and repeat the statement prompt. To accept the data and write it to the data file, press the **F1** key. The program will then advance to the next statement prompt.

6. Compare Data

The Data ID field is used to compare entered data when the **Compare** statement type C is used. Enter the statement number you want to compare the currently entered data to. For example, if you wanted to compare the data you scanned in statement 2 to the data you scanned in statement 1, you would choose the statement type C for statement 2 and enter **01** for the Data ID. See the example under the **Compare** statement for a programming example.

Data Type

The **DATA TYPE** field determines what kind of data - alphabetic, numeric or both - is accepted for a particular statement. There are five options for the DATA TYPE field:

- D** Digits Only; digits are 0-9
- N** Numeric Only; numeric data is 0-9, SPACE + - / \$, .
- A** Alphabetic Only; alphabetic data is A-Z a-z SPACE - , .
- ENTER** Allow input of *all characters*
- S** Start the data entry Shifted for *all characters*

If the data is alphabetic (A), data entry is started with the cursor shifted to allow for entry from the TriCoder keypad.

The DATA TYPE field is intended to work in a manner similar to the DATA ID field - it is meant to minimize operator data entry

errors. For example, if the statement prompt text is QUANTITY, and you want only digits entered at this statement, use D in the DATA TYPE field.

Maximum Data Length

The next field in the TriCoder programming is the **DATA LENGTH MAX:** field. This field determines the maximum number of characters allowed for a statement.

The TriCoder reserves memory for a data field based on the *Maximum Data Length*. If you specify a maximum data length longer than you know you'll need, you will be able to collect less data due to the extra memory. For example, specifying 10 characters instead of 12 would allow for almost 100 more pieces of 10-character data.

Maximum Data Length can be between 01 and 99 and should include Data Identifiers if your data uses them.

DATA LENGTH MAX: 13_

To clear the **DATE LENGTH MAX:** and enter a new value, press CLEAR on the TriCoder keypad and enter the new value.

The **DATE LENGTH MAX** is important when using the Xtra Statement. See the section on the XTRA STATEMENT for more information.

Minimum Data Length

The **DATE LENGTH MIN:** field tells the TriCoder the fewest number of characters to accept for a particular program statement. Specifying a *Minimum Data Length* can reduce data entry errors and is particularly important when using an Xtra Statement. The *Minimum Data Length* should take into consideration Data Identifiers if your data uses them.

DATA LENGTH MAX: 13_ MIN: 04

The minimum data length can be anywhere from 00 to 99. 00 would be used if you wanted the user to be able to simply press the **ENTER** key without actually entering any data for the statement. To enter a minimum data length, press the **CLEAR** key (or use the **DELETE** key) to clear the current setting and enter the new value using the TriCoder keypad.

Input Device

The **INPUT DEVICE** field tells the TriCoder where the data will be coming from. There are 3 valid entries for this field:

K TriCoder **keypad** entry only

W **Scanner** input only. This includes any bar code scanner attached to, or built into the TriCoder.

R **Serial device** input. Use for scales or other serial interface instruments. Data must be terminated by carriage return (CR). Upload prefix /suffix and max/min data length are not supported.

Leaving **INPUT DEVICE** blank allows for both keypad and/or scanner input.

Yes/Next Statement

The **YES/NEXT STMT** field allows you to tell the TriCoder which statement to go to next or, in the case of a Question statement, where to go if the question is answered by the YES key.

YES/NEXT STMT ----- 02

Make sure the statement number you specify is a valid statement. If your program is a simple one statement program (assuming it is statement #01), you would specify statement #01 as the **YES/NEXT STMT**.

When editing a program, you cannot delete or remove statements, but you can simply not go to them. For example, lets say statement #01 is the item number, statement #02 is the bin number and statement #03 is the quantity. Maybe you decide you don't need to prompt for the bin number anymore and want to remove the statement. Change the **YES/NEXT STMT** field for statement #01 to go to statement #03. See the coding form example below to see how this would work.

Stmt #	Prompt Text	Yes/Next Stmt
01	ITEM NUMBER	03
02	BIN NUMBER	03
03	QUANTITY	01

No/End Statement

The **NO/END STMT** field determines where the program goes if the **END** key is pressed, or in the case of a question statement, where the program goes if the **NO** key is pressed.

NO/END STMT ----- 99

For a question statement, this field simply tells the TriCoder where to go next when the question is answered with NO. In the instance of the **END** key, what can happen next can vary.

Pressing the **END** key can have a different effect; depending on what statement you go to next:

- Go to any valid statement by specifying that statement number in the NO/END STMT field. Besides simply going to another statement, this allows you to use the **END** key to break out of complex data collection loops. For example, say you have a program that prompts for (1)BLDG., then (2)AISLE, then (3)ITEM, then (4)QUANTITY, with a loop that goes back to ITEM after QUANTITY. To break out of the loop at ITEM and go back to BLDG, use 01 in the NO/END STMT for ITEM. To break out of the loop at QUANTITY and go to AISLE, use 02 in the NO/END STMT for QUANTITY.
- If you want to exit data collection when the **END** key is pressed, specify 99 in the NO/END STMT field.
- If you want to disable the **END** key (have it do nothing), specify statement #00 in the NO/END STMT field.

Upload Prefix

The **PREFIX** field allows you to specify a unique 1-15 character string to be uploaded BEFORE the data for this statement, every time the statement is executed. The Upload Prefix is an extremely useful tool, as it has more uses than simply adding characters to a field of data. Here are the six functions of the *Prefix* field:

1. **Identification of a field**
2. **Adding key sequences for uploading into an application**
3. **Timing Delays**
4. **Appending data to another field**
5. **Trimming data from the front of a field**
6. **Padding data with spaces or zeros at the front of a field**

1. Identification of a field

By specifying particular characters in the Upload Prefix, you can help the host computer program identify or distinguish one field of data from another. For example, if your software identifies part numbers by seeing the letter P before each part number, specify P in the Upload Prefix. Think of it as a way to add Data Identifiers when they aren't already part of your bar code.

PREFIX -- P_

2. Adding key sequences for uploading into an application

If you are uploading your data directly into an application, the upload prefix (and suffix) can add any keystrokes necessary for your program to accept the data. You would have to get the application to the point where you would normally type the data in, then upload the TriCoder and let it type it for you. For example, if you are uploading into a program that requires that you press the F1 key before you enter a particular field of a data, you would program an "F1" into the Upload Prefix for that statement by scanning the correct bar codes on the TriCoder FULL ASCII MENU.

If you use the *Upload Prefix* or *Upload Suffix* to emulate keystrokes, the first thing you must do is carefully note (we suggest writing it down) which keys must be pressed at what point in your application to get the data in the TriCoder to go into the right spots in your program. The SINGLE CYCLE TRANSMIT feature can help you with this process by uploading one piece of data at a time, allowing you to check each field as it uploads.

3. Timing Delays for this field only

Timing delays of .10 seconds to 9.9 seconds can be programmed into the *Upload Prefix* (and *Suffix*). This inserts a time delay before or after a field of data, allowing your application to keep up with the data coming from the TriCoder. This is especially important when uploading directly into an application using the TriCoder as a USB HID Keyboard. As well as giving your application time to process the data coming from the TriCoder, delays also allow you to keep pace with screen changes and avoid overloading the keyboard buffer. Delays are often required when uploading into spreadsheet programs such as EXCEL. Timing delays are programmed by scanning the DEL (ASCII 127) from the *Full ASCII Menu*, then entering two characters - use any

combination between 01 (.10 seconds) and 99 (9.9 seconds). Use as small a delay as possible to avoid a slow upload.

PREFIX -- ?05

The previous example shows a .5 second delay.

4. Appending data to another field

A very common use of the *Upload Prefix* (or *Suffix*) is to append data to a field every time that field is uploaded. Use the characters:

}xx

where **xx** is the number of the statement you want to attach. To save space (you are allowed only 15 characters in a prefix or suffix), a single digit can be used when the statement number is a single digit - }2 is the same as }02 - as long as it is not followed by another valid digit.

As an example, let's say you wanted to attach an aisle number as a prefix to every item number you entered. Assuming the aisle number is statement #02, entering }02 in the Upload Prefix of the item number statement would attach the aisle number to every item number. Only the data in statement #02 would be attached; any *Upload Prefix* or *Upload Suffix* characters for statement #02 will not be uploaded.

The field that is appended (#02 in our example) is typically not uploaded by itself - it is only uploaded in conjunction with another field. To suppress the transmission of a field entirely upon uploading, use:

~0

in the *Upload Prefix* or *Upload Suffix* (either will work) for that field.

PREFIX -- }01

The example above would upload the data in statement #01 attached in front of the data for statement #03 every time it is uploaded.

5. Trimming data from a field

The *Upload Prefix* can be used to trim 1-15 leading characters from the specified statements data. Trimming can happen in 3 ways:

~x

where x is a single hex digit corresponding to the number of characters you want to remove from the data. Valid entries are 1 - F (corresponding to 1-15). Trimming characters using the ~ waits to trim the data until it is uploaded.

PREFIX -- ~A

The example above would trim 10 characters from the front of the data for statement #01. The data is not trimmed until it is uploaded; the TriCoder displays and stores the data in its original form. If the data in statement #01 was less than 10 characters, no trimming would occur and the data would be transmitted in its entirety.

{x

where x is a single hex digit corresponding to the number of characters you want to remove from the data. As above, valid entries are 1-F. Trimming characters using the { character trims the data BEFORE displaying it on the TriCoder screen and before checking data lengths and data ID's.

PREFIX -- {4

The example above would trim 4 characters from the front of the data in statement #01. The trimming would occur immediately, displaying the trimmed data on the TriCoder screen. If the data is less than 4 characters, no trimming would occur and the data would display in its entirety. Because the data is trimmed BEFORE it is checked for its data length and data ID's, remember to take those fields into consideration when trimming your data.

{zx

where z is the bar code ID character and x is a single hex digit corresponding to the number of characters you want to remove from the data. As above, valid entries are 1-F. This type of trimming is called "selective" trimming. It only trims characters from the specified bar code type if it is scanned. See [Chapter 8: TriCoder Setup - Code 128 Parameters](#) for the correct bar code ID characters for each bar code type.

PREFIX -- {b3

The example above would trim 3 characters off of a Code 39 bar code scanned for statement #01. If you scanned a UPC bar code instead, no trimming would occur.

6. Padding data with zeros or spaces

The *Upload Prefix* can be used to add zeros or spaces before the data up to the *Maximum Data Length* specified for the statement. Padding and Trimming are mutually exclusive; trimming always takes precedence. To pad data with zeros, use:

^0

To pad data with spaces, use:

^S

For example, if statement #01 has a *Maximum Data Length* of 10 and you scan the number 12345, the following *Upload Prefix* for statement #1 would produce data of 0000012345.

PREFIX -- ^0

When programming an *Upload Prefix*, you must press the **ENTER** key on the TriCoder to terminate the entry, whether you have entered data from the keypad or scanned it from the *Full ASCII Menu*. If you try to scan **ENTER** from the *Full ASCII Menu*, the TriCoder will think you want to add an **ENTER** (carriage return) to the *Upload Prefix*.

When entering unprintable characters from the *Full ASCII Menu* as *Upload Prefix* data, each character will display on the TriCoder as ?. If you want to know what ASCII character is there, press the **F2** key and the three-digit ASCII equivalent of your entry will appear. For example, if you scanned the **CR** from the *Full ASCII Menu*, it would display on the TriCoder as ?. Pressing **F2** will display the **CR** as **013** (the ASCII for CR). See [Appendix M: ASCII Code Equivalent Table](#) for a chart of all ASCII characters.

Upload Prefixes and *Upload Suffixes* are the only program statement fields that can be edited after data has already been collected in the TriCoder. All other statement fields are not editable until the current data file is deleted.

Upload Suffix

The **SUFFIX** is just like the *Prefix*; only it is appended **AFTER** the data for the statement.

All of the properties of the *Prefix* apply to the *Suffix* also:

Identification of a field

Simulating keystrokes

Timing Delays

Appending data to another field

Trimming Data (from the END of the data)

Padding Data (padding at the END of the data)

For details on any of the above uses, see the previous section on *Upload Prefixes*.

By default, **Suffix** data is transmitted AFTER the data but BEFORE the *Terminator Character*. The default transmission format when using *Prefixes* and *Suffixes* is as follows:

(ID)(Prefix) DATA (Checksum Chs)(Suffix) (Terminator Ch)

To transmit the **Suffix** after the Terminator, change the *Terminator Character* to **OFF** (the default is ON).

Finishing and checking your program

When you have finished entering your program, press the **F1** key to have the TriCoder check your program for errors. If you have referenced a statement number that doesn't exist or hasn't been defined properly, you will see the message:

```
INVALID STMT. #  
HIT ANY KEY_
```

Pressing a key will take you to the prompt statement number where the TriCoder found the problem. Make the appropriate corrections then press the **F1** key again. If the TriCoder finds no other problems, you will see the Programming Mode Screen:

```
PROGRAMMING MODE  
PROGRAM #1 ----- 1  
PROGRAM #2 ----- 2  
PROGRAM #3 ----- 3  
MULTI PROGRAM MODE --- OFF 4  
DONE/EXIT ----- 0
```

PLEASE SELECT OPTION: _

You can now create another program by pressing 1-3, or exit PROGRAMMING MODE entirely by pressing the **F1** key to return to the Main Menu.

If you don't press the **F1** key when you are finished creating your program and the TriCoder shuts off (goes to sleep in the middle of programming – maybe you were interrupted and left to do something else), when you turn the TriCoder back on, you may get the following message:

```
PROGRAM X INCOMPLETE  
HIT ANY KEY_
```

Press any key to get past this prompt – You will need to enter the Programming Mode from the Main Menu where you will be prompted for the password:

ENTER PASSWORD: _

Enter the password (WDTRI), then choose the number of the program you were working on, or the program that is giving you an error, when you see the PROGRAM MODE menu:

```
PROGRAMMING MODE  
PROGRAM #1 ----- 1  
PROGRAM #2 ----- 2  
PROGRAM #3 ----- 3  
MULTI PROGRAM MODE --- OFF 4  
DONE/EXIT ----- 0
```

PLEASE SELECT OPTION: _


Press the number of the program you were working on. Press **2** to EDIT PROGRAM 2. Once inside the program, press the **F1** key to locate the problem. If the program doesn't resemble what you were working on before, it is possible you have had some kind of memory problem. See *Chapter 14; Troubleshooting* for more information. Otherwise, fix the problem, and then press **F1** to check and exit.







Reviewing and Modifying programs


You can review or modify a program at any time. If you have data collected for that program, the only portions you can review or modify are the *Prefix* and *Suffix*. This is a safeguard to make sure you do not damage data already collected before it is uploaded. If you need to modify a program field other than the *Prefix and Suffix*, upload your data then proceed.


To review or modify your program, get in to **PROGRAMMING MODE** just as you did when you originally created your program. Enter the number of your program **1-3**, then press **2** at the **PROGRAM #X** screen.

Use the arrow keys (down, up, right, left) to move through your program. The DOWN and UP arrows move you to each section of the same prompt; the RIGHT and LEFT arrows move to the next/previous statement/prompt.

 You can use the SEARCH key to search for a particular pattern of data (i.e. all prompts starting with ENTER). Press the SEARCH key and enter the data you want to search for at the **SEARCH PATTERN** prompt. The search begins at the beginning of the file and moves forward until a match is found. Once you press the SEARCH key, you will stay in *Search* mode until you press the SEARCH key again. While in *Search* mode, use the arrow keys as follows:

		Right Arrow	next matching field
		Left Arrow	previous matching field
		Down Arrow	next matching statement numbers' matching field
		Up Arrow	previous matching statement numbers' matching field

 The BEGIN key takes you to the first statement in your program file. Pressing END takes you to the END OF FILE - the last statement filled out with an *Entry Type*. You may have unused statements in a program; maybe you deleted a statement (remember that it reserves the statement number even though you have cleared all prompts) or you may have left gaps on purpose, to insert new statements later.



If you attempt to edit a program but can only see the *Prefix* and *Suffix*, you have data collected in the TriCoder and need to upload before you can edit other fields in your program.

Chapter 11: Creating TriCoder Programs on your Windows PC

You can also create custom TriCoder programs on your PC and download them to the TriCoder using our *Virtual TriCoder* in the *Integrated Hardware Utilities*. The program is configured to download the files through a USB port or a Serial port. **For simple programs, entering them directly on the TriCoder is faster and easier.**

The *Virtual TriCoder* creates programs using the same program prompts that you would use if creating the program on the TriCoder itself. You can even test your program by running the *Virtual TriCoder* as you would the real TriCoder.

Since the *Virtual TriCoder* uses the same prompts and format as the real TriCoder, using a TriCoder Coding Form to plot out your program (especially if it is a complicated one) still makes sense. In fact, the *Virtual TriCoder* includes an interface that looks like the TriCoder Coding Form. Simply use the TriCoder Coding Form to enter the correct data into the *Virtual TriCoder*.

The TriCoder does not know the difference between a program created on the TriCoder and one created using the *Virtual TriCoder*. Programs can be uploaded from the TriCoder to the *Virtual TriCoder*, edited, then downloaded back into the TriCoder.

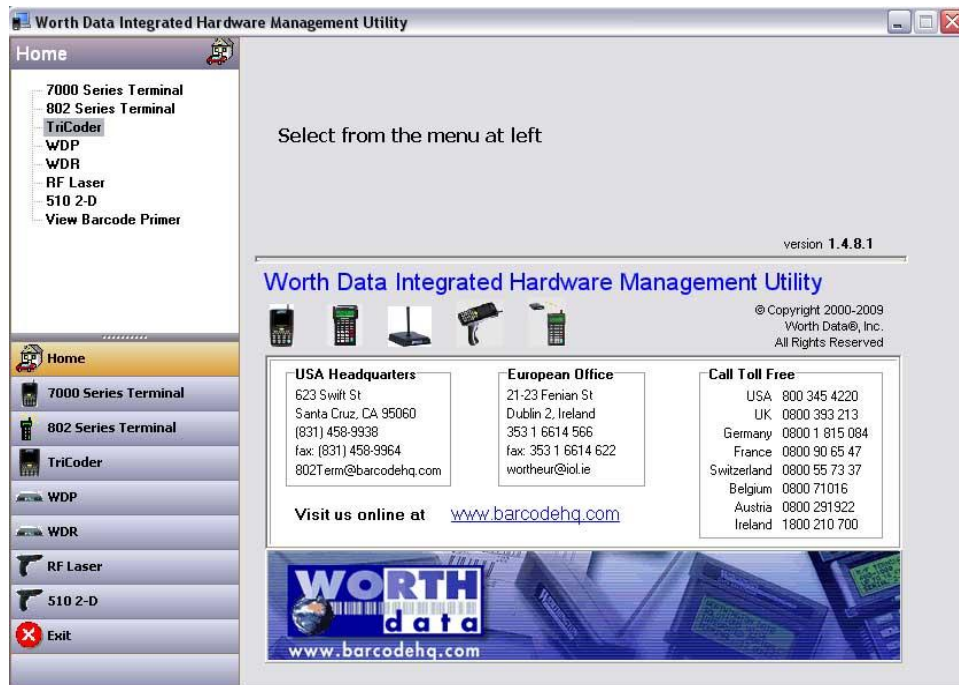
Installing the Hardware Utilities

- Insert the **Worth Data Utilities** CD-ROM into your CD-Rom drive on your computer running Windows.
- If you have autoplay enabled, the CD should begin by itself. If not, Click on **Start**, then **Run**, then type D:\setup.exe at the prompt (use your drive letter in place of "D" if it is different).
- Follow the directions on screen to install the *Integrated Hardware Utilities*

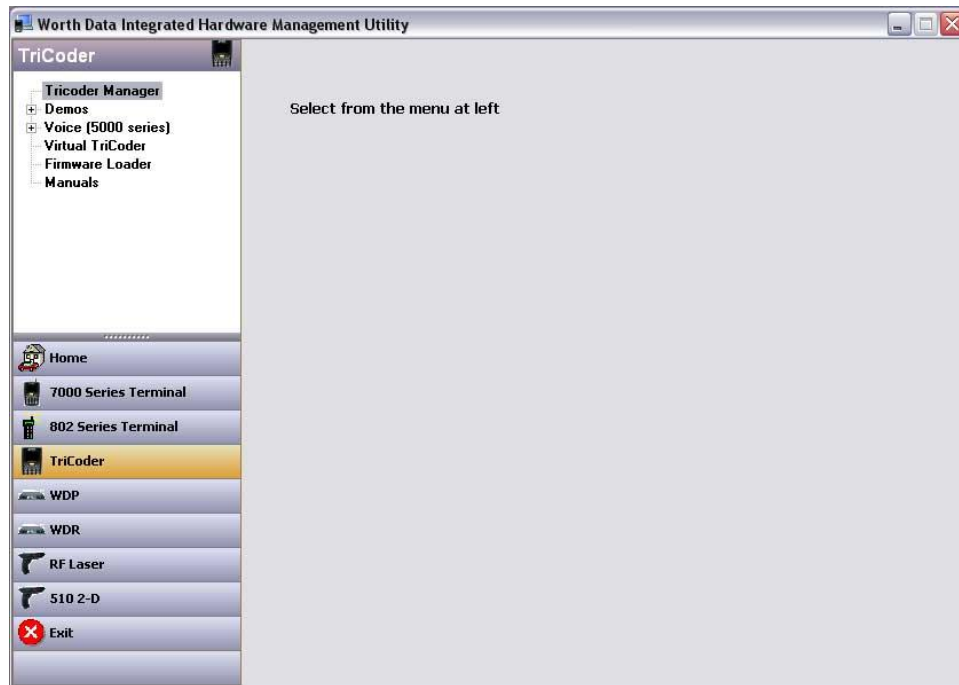
Starting the Hardware Utilities

To start the *Hardware Utilities*:

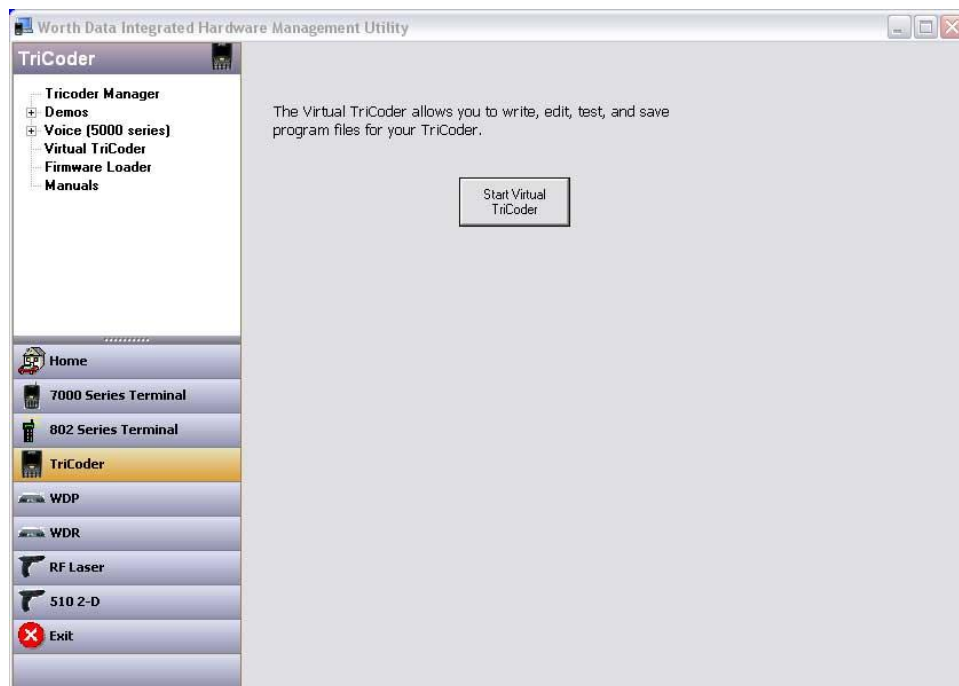
1. Click on **Start**, then **Programs**
2. Choose the **Hardware Utilities** folder (or the folder name you specified during the installation), then click on the **Hardware Utilities** Icon



3. Select the **TriCoder** Tab on the left of the Screen



4. Select Virtual TriCoder on the **TriCoder Manager** Menu
5. Press the **Start Virtual TriCoder** button and follow the prompts



6. You will then see the following screen(s) for the Virtual TriCoder:

Program Grid

Stmnt No	Type	Prompt Text	Voice Freq	Voice M1	Voice M2	Data ID	Data Type	Max Chars	Min Chars	Input Dev	Next Yes	End No	Upload Prefix	Upload Suffix
1	D	Enter Data	E				-	99	0	-	01	99		

Virtual TriCoder

File

Program: Send Receive Test View Table Help Close

(C)Copyright 1997-2009 Worth Data Inc. v3.21

Start Statement: 01 Current Program ...Data\VirtualTriCoder\NONAME.DBF

Statement Type: Data Question Compare Branch Stamp Date Time Xtra None Print Out Arithmetic

Statement # 1

Prompt: Enter Data Prompt Options Max Data Length 99
Data ID press to set: ID Options Min Data Length 0

Upload Prefix Prefix Options Data Type
Upload Suffix Suffix Options ☒ Any ☐ Digits Only
☐ Numeric ☐ Any (shift)
☐ Alpha Only

Input Device: ☒ Kbd or Wand ☐ Keyboard ☐ Wand ☐ Serial

Voice Repeats: ☒ Exception ☐ Always

Voice Msg 1
Voice Msg 2

On Completion: 01
Goto Statement

If END pressed: 99
Goto Statement

Update Statement

Statement: Next Previous Insert Delete

From this screen you can start to create a new TriCoder Program. By default the **View Table** (Program Grid) is activated and will also appear with the **Virtual TriCoder** screen. For help getting started simply press the **Help** button and you can get detailed instructions on how to use the **Virtual TriCoder**.

Chapter 12: Voice Messages

The TriCoder's exclusive use of voice prompts allows you to overcome problems such as literacy, language and lighting. With proper planning, voice prompting can make data collection significantly faster and simpler.

Why Use Voice Messages and Prompts?

- Voice messages can be in *any* language.
- The operator does not have to be able to read to perform some jobs.
- Audible instructions can be heard in poor lighting where it is difficult to read a LCD screen.
- MOST IMPORTANTLY, the data collection process is faster because the operator does not have to continually look at the screen for instructions. This is especially useful when you do not want or need to enter data from the keypad. Scanning bar coded numbers from a Quantity BARPAD can make keying unnecessary.
- Voice messages and prompts are a good way to keep the operator's attention focused on the job at hand. Audible error messages and warnings also help to limit mistakes and downtime.

Tips for Using Voice Prompts

Voice prompts can make data collection easier and faster, but only if used wisely. Here are some tips on making your voice prompts user-friendly:

Short messages are preferable for prompts; most English prompts can be stated in ½ second. Instead of saying, "Enter the Item Number" say "Item". During data collection, the typical TriCoder operator does not want to hear long messages thousands of times. Error messages are typically longer because they are the exception and need to provide more precise instruction to the user.

Record your voice prompts calmly. A frantic sounding voice can become irritating, especially when heard repeatedly.

Speak clearly. Correct pronunciation will make the voice prompts easier to follow for all users. Use common words that all users will understand.

Vary the tone of your voice for different prompts. For example, the pre-programmed prompts for Program #1; "*Item*" and "*Quantity*", are recorded in a female voice while all error messages are recorded in a male voice. Using a different tone of voice or even a different voice for consecutive prompts or error messages will make it easier for the user to distinguish between them.

Consider using the "Data Security" option to prevent the operator from accidentally exiting "Data Collection" by pressing the **F1** key instead of the intended **F2** key (the **F2** key replays the current voice message).

Be sure to record error messages for all possible problems that the user may encounter during a data collection session. Once the operator becomes accustomed to listening to the voice prompts, it may become easy to overlook a "display only" error message.

Use a barpad table and Accumulate Mode to enter numeric data. This allows the operator to scan everything and avoid using the keypad. Data collection becomes a simple "listen and scan" operation. This has the potential to greatly speed up the entire data collection process.

TriCoder's Voice Message Mapping

The TriCoder is shipped with approximately 50 seconds of total recording time with 1MB allocated exclusively to Voice Messages. You can record any length message in the Hardware Utilities and send them to your TriCoder. We recommend that you use short messages for clarity. If you need more than the Default 1MB of space for Voice messages and you are not going to use Tables you can set *TABLE ALLOWED* to **NO** in the *SYSTEM TOOLS* and it will double the amount of memory to 2MB for voice storage.

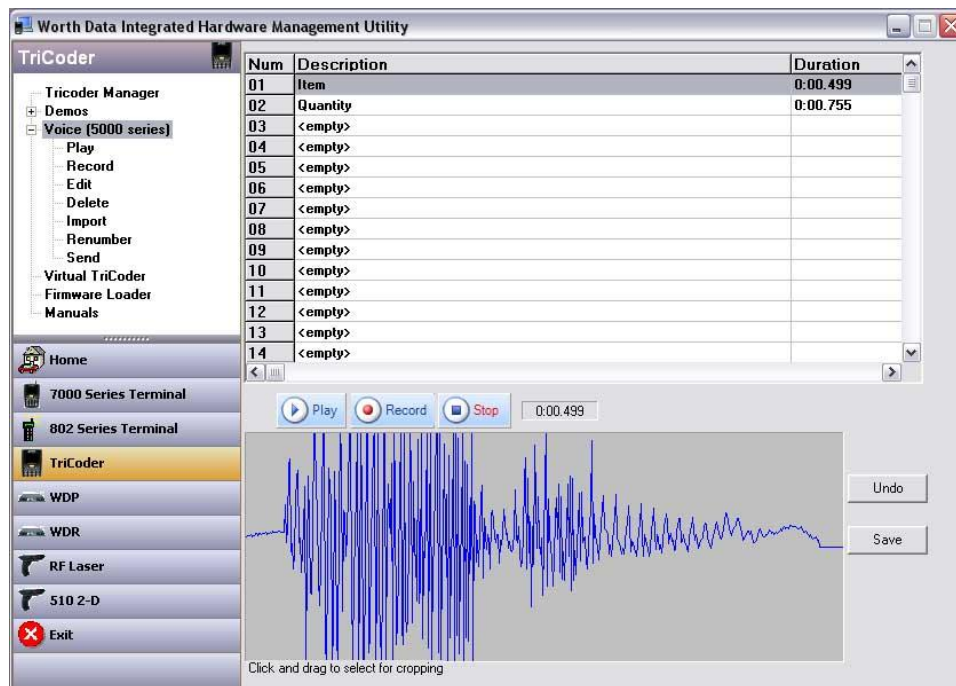
Accessing Voice Message Operations

Voice Operations are accessed from the *SETUP MODE: SYSTEM TOOLS: PLAY VOICE PROMPT # XX* menu.

- Enter the **Setup Mode** by answering "5" at the Main Menu (opening screen)
- Enter **8** for **SYSTEM TOOLS**
- **PLAY VOICE PROMPT # XX:** This enables you to play an individual Voice Prompt that is stored in the TriCoder.

Recording and Playback of Voice Messages

Voice Messages are recorded only in the *Hardware Utilities* Program. You can record, manage, and sort voice files using the Voice option in the TriCoder Manager. Below is a screen shot of this process. It is fairly easy to follow and the help files can guide you if you need more help.



Voice Message Options

To play back the voice messages you have recorded, they must be designated for use when creating a data collection program in the TriCoder. Once the programming is complete, the operator has the following options available from the TriCoder keypad:

Operation	Keypad Sequence
To turn OFF all voice messages	Press the SHIFT key Press the F1 key Press the S key
To turn ON all voice messages	Press the SHIFT key Press the F1 key Press the V key
To turn OFF prompt Messages but not error messages	Press the SHIFT key Press the F1 key Press the P key
To replay the current voice message	Press the F2 key

Default Voice Messages

The TriCoder comes from the factory with some voice prompts and error messages pre-recorded. You can change any of these messages but keep in mind that the error conditions that the voice error messages are linked to are fixed. For example, the “**Change Batteries**” message is located at message #20. Whenever the TriCoder detects very low batteries, it will play message #20, regardless of what is recorded there. You could record “Happy Birthday” and the TriCoder would broadcast it any time it detected the low battery condition. To avoid confusion, try to keep the error messages somewhat related to the error condition they represent. Here are the default messages and the message numbers they are recorded under:

Message Recorded	Message #
Prompts	
ITEM	#01
QUANTITY	#02
Error messages	
CHANGE BATTERIES	#20
DATA FILE EXISTS	#21
DATA TOO LONG	#22
DATA TOO SHORT	#23
DATA TYPE ERROR	#24
DUPLICATE ACCESS	#25
IDENTIFIER ERROR	#26
ITEM NOT FOUND	#27
OUT OF MEMORY	#28
WRONG INPUT DEVICE	#29
WARNING 2K LEFT	#30

Cloning Voice Messages from TriCoder to TriCoder

If you have several TriCoder's, you can record all of your voice messages on the *Integrated Hardware Utilities* and upload the Voice file to your other TriCoder's. Cloning can also copy programs, tables, voice files and the TriCoder setup from an existing TriCoder to your Host computer and then to another TriCoder using the *Integrated Hardware Utilities*. The Cloning file could even be emailed to a user and they could use the *Integrated Hardware Utilities* to update their TriCoder's

Chapter 13: Tables

The TriCoder allows you to download a lookup table for verifying data and/or displaying data from a table to complement the data collection process. In addition, you can use tables to update things like prices descriptions and other data that you have stored in a file but may be different in the field. The TriCoder has a 1MB storage file exclusively reserved for a table.

Why Use Tables?

- Data Validation - Make sure that the items scanned by the user are valid times by validating them in the table
- Data Validation with Duplicate Access Checking – Prevent entry of the same item again
- Lookup and display of 1-3 additional data fields in a record
- Enter data from the table into the prompt as default data – This allows you to use the table data as a reference and change or update that data in the data file

Data Validation using Tables

Lets say you have a warehouse application where you want to use the TriCoder to record items being loaded onto a truck. You can use a table of data downloaded into the TriCoder to validate what is being loaded on the truck. When the worker scans the item to be loaded, the TriCoder checks the item number against the item numbers in the table; if they match, the item number is written to the data file and he moves on to the next item. If the item number he scans is not found in the table, the TriCoder would alert the worker that the item he is loading is not on the list, avoiding a possible miss-shipment or loss.

Data Validation validates a single field of entered data against a table constructed of single pieces of data. The TriCoder uses the DATA ID field to specify which table you want to use to validate the data entered for that statement.

Data ID entry	Description
A1A	Validate data using Table
D1D	Validate data using a Table Prevent Duplicate Items

When the operator enters an item found in the table, the TriCoder writes the item to the data file and goes to the next statement in the program. If the item is not found in the table, the TriCoder displays:

**ITEM NOT FOUND
HIT ANY KEY_**

and displays the statement prompt over again.

Data validation table file format

The file format used to create a table for data validation is a simple ASCII text file with CR/LF delimiters. The first line in the data file is a variable-length header record that defines the data in the table. The first 2 digits indicate the data length of each record in the table. The next 9 digits are always 0's (zero), indicating that the data is for validation only. The following characters can be whatever you want - it is optional and for reference only, the TriCoder does not use it. The following header would indicate a 6-digit length data table, using the word EXAMPLE1 as the reference:

0600000000EXAMPLE1

After the header come the lines of data to validate. The only constraint on the file size is the amount of memory you have allotted for the table data. If the data file is created in DOS, the file needs to have a *Ctrl Z* (ASCII 26 or Hex 1A) to indicate the END OF FILE. A sample file using the example header above might look like this (*each line terminated by a CR*) :

0600000000EXAMPLE1
111111
222222
333333
324211
365667
Ctrl Z (ASCII 26) (use if a DOS file)

In the example above, all data entries are 6 characters long, as specified in the header information. If you want to be able to use variable length data, you must set your header length to the longest number required (lets say your longest number is 8 digits long) and then any data shorter than 8 characters long, must be padded with TRAILING spaces; for example (x indicates a "space" character):


```

08000000000EXAMPLE2
11111111
22xxxxxx
33333xxx
44444444
Ctrl Z (ASCII 26) (use if a DOS file)

```

EXAMPLE2 above would accept a scan or entry of 22 when **EXAMPLE1** would not.

Preventing duplicate entry of data

Sometimes you might want to make sure that an item in your table is not scanned or entered twice. You can prevent duplicate data when using a data validation table by specifying the following in the DATA ID field:

Data ID entry	description
D1D	Prevent duplicate entry for Table

If you have specified **DxD** in the DATA ID field and happen to enter the same data twice, the TriCoder will respond with the following error message:

```

DUPLICATE ACCESS
HIT ANY KEY_

```

Hit any key to return to the statement prompt again.

The file format to prevent duplicate access for table data validation looks almost identical to the above example for simple data validation with a few exceptions:

As with the original example, the header record uses the first 2 digits to specify the data length, but the next 3 characters are F01 (specifies duplicate entry) and each data record has an additional 0 added to the low order position:

```

06F01000000EXAMPLE1
1111110
2222220
3333330
3242110
3656670
Ctrl Z (ASCII 26)

```

The TriCoder uses the **0** (zero) at the end of each record to determine whether a record in the table has been accessed or not. When a record is accessed, the **0** (zero) changes to a **1**. If the user enters the same data twice, the TriCoder will look at the table and see a **1** at the end of the matching data, indicating that the record had been accessed previously. Once accessed, the table cannot be reset to its original status. You would have to re-download the table to use the table in its original format.

Downloading a table to the TriCoder

Tables are downloaded to the TriCoder using the *Hardware Utilities* on a Windows PC by either Full speed USB or Serial. Before you can download a table, you must have:

- Programmed the TriCoder to work with Tables
- Setup the TriCoder I/O Settings as either Serial or Full Speed USB (Windows)

See [Chapter 9: Using the Integrated Hardware Utilities](#) for instructions and details on downloading a table using the *Hardware Utilities*.

Chapter 14: Troubleshooting

Display and Error Messages

The following is an alphabetical list of all messages the TriCoder can display. Some describe an error state; others are simply instruction.

Message	Meaning	Operator Action
APPEND DATA FILE KEY [YES/NO]?	Using Multiple Data files selected and already have data in a file it will ask this. Do you want to append data to it?	Press YES or NO.
ARE YOU SURE? KEY [YES/NO]?	You have asked to delete a file or change a setup option. Are you sure? Just checking.	YES to confirm NO to cancel
BATTERY TOO LOW TO OPERATE HIT ANY KEY TO POWER DOWN	The battery is too low to continue. The TriCoder automatically shuts down.	Charge the battery and resume operation.
BEGIN OF FILE HIT ANY KEY_	You are at the beginning of a data file or program file.	PRESS ANY KEY to view the beginning of the file.
CHARGING BATTERY PLEASE WAIT...	The battery is being recharged - The	Charge the battery and resume operation.
Choose USB Interface 1- USB Full Speed 2-PC USB Keyboard	USB plugged in; <i>Computer Interface</i> not set to any USB option.	Use 2 if Mac. Use 2 if you want to upload data through PC Keyboard. Use 1 for PC Full-speed Uploads & Host Controlled USB Operations.
Data File Exist Delete Data File? KEY [YES/NO]?	Firmware download had been requested, and a data file exists.	YES generates "ARE YOU SURE?" Deletion occurs with YES/YES. NO exits to <i>Main Menu</i> .
DATA FILE EXISTS PRESS ANY KEY_	You are trying to edit a program or enter Data Collection with data already in memory.	Upload data file and delete it if you need to edit program other than prefix and suffix, or if you want to start new data file.
DATA NOT FOUND HIT ANY KEY_	You either hit BEGIN to review data and no data was found or you attempted to upload and no data was found.	HIT ANY KEY to resume
Data Review Request Press <BEGIN> key to Start or <F1> for Data Collection	You pressed the UP ARROW key.	Press the BEGIN key to enter Data Review Mode or press F1 to resume data collection.
DATA TOO LONG PRESS ANY KEY_	Too many characters were entered.	Enter fewer characters or increase your Maximum Character Length.
DATA TOO SHORT HIT ANY KEY_	Too few characters were entered.	Enter more characters or decrease your Minimum Character Length.
DATA TYPE ERROR HIT ANY KEY_	Alphabetic character entered when numeric is expected or vice versa.	Re-enter data or change Data Type in program.
DELETE PROGRAM? KEY [YES/NO]?_	Upon entering Programming Mode, you selected a program and answered NO to EDIT PGM? Do you want to delete?	Press YES to delete program. Press NO to go back to menu.
Downloading Firmware Please Wait	Firmware Download has started.	Wait 1.5 minutes for serial. Wait 0.5 minutes for USB.
DUPLICATE ACCESS HIT ANY KEY_	In a table where you have specified NO DUPLICATE ACCESS you have accessed a record twice.	HIT ANY KEY. Enter a different piece of data.
END OF FILE HIT ANY KEY_	You are at the end of a data file or a program file.	Press any key to see last record.
END OF TRANSMIT DELETE FILE [Y/N]?_	A data file has been successfully uploaded. Do you want to delete the file?	Press YES to delete the file Press NO to keep the file.
ENTER PASSWORD?_	You are trying to enter Programming Mode or the SYSTEM SETUP and need to enter the password. The password prevents programming and setup accidents.	Key in the password - WDTRI
ENTRY TYPE ERROR HIT ANY KEY_	In Programming Mode, you have entered a character other than DQTYSX at the ENTRY TYPE prompt.	HIT ANY KEY and re-enter character.

FATAL ENTRY TYPE CANNOT CONTINUE CYCLE POWER	An invalid <i>Entry Type</i> has been detected in your program. Cycle power & see if it clears the error. This can be caused by the TriCoder turning off during programming.	UNIT MAY NEED TO BE RESET TO CLEAR ERROR – RESET PROGRAMS & DATA IN SYSTEM SETUP & RESET SETUPS TO DEFAULT - Call for support if condition continues.
FATAL PROMPT #. CYCLE POWER_	An invalid <i>Prompt Number</i> was detected. Cycle Power and see what happens. The Program was not completed before turning the unit off, or the memory is not reset after a firmware update.	UNIT MAY NEED TO BE RESET TO CLEAR ERROR – RESET PROGRAMS & DATA IN SYSTEM SETUP & RESET SETUPS TO DEFAULT - Call for support if condition continues.
FILE USED BY Pn HIT ANY KEY_	You have selected a data file # with data in it, collected by another program. n=1-3. Select another data file #.	HIT ANY KEY. Select another data file #.
IDENTIFIER ERROR HIT ANY KEY_	You have entered data that doesn't match the DATA ID specified.	Re-enter your data or change the DATA ID.
PROGRAM n INCOMPLETE HIT ANY KEY_	Unit was shut off or went to sleep during programming.	Check program for errors. UNIT MAY NEED TO BE RESET TO CLEAR ERROR – RESET PROGRAMS & DATA IN SYSTEM SETUP & RESET SETUPS TO DEFAULT - Call for support if condition continues
INVALID DATA LENGTH HIT ANY KEY_	You have tried to enter 00 for Max Data Length. Entry must be at least 01.	HIT ANY KEY. Re-enter data length.
INVALID INPUT DEVICE HIT ANY KEY_	You have specified a character other than K W or ENTER for the <i>INPUT DEVICE</i> .	HIT ANY KEY. Enter a valid character.
INVALID FILE # HIT ANY KEY_	You have entered a character other than 0,1,2,or 3 at the <i>Data File No.</i> Prompt.	HIT ANY KEY. Enter a valid number.
INVALID HEADER HIT ANY KEY_	The <i>Header Record</i> in a table has an invalid format.	Check header record, fix and retry.
INVALID PASSWORD HIT ANY KEY_	You have not entered the correct password.	HIT ANY KEY. Enter the correct password - WDTRI.
INVALID PROGRAM # HIT ANY KEY_	You have entered something other than 0,1,2, or 3 in Programming Mode or 1,2, or 3 for Data Collection Mode	HIT ANY KEY. Enter the correct number.
ITEM NOT FOUND n HIT ANY KEY_	An item entered in the TriCoder has not been found in table <i>n</i> .	HIT ANY KEY. Enter another item number or check table data.
NONPORTABLE MODE PRESS <F1> TO EXIT	You are operating in Non Portable mode - the TriCoder transmits data immediately to the host computer without saving in memory.	Continue to enter data. Press F1 to get to Mode Menu.
OUT OF MEMORY HIT ANY KEY_	You have filled the memory and must upload before you can collect any more data.	HIT ANY KEY. Upload data and continue with data collection.
PLEASE ENTER DIAG COMMAND_	TriCoder is in diagnostic mode, waiting for a command.	Enter the correct diagnostic code or press F1 to exit.
Possible Data Loss Press Any Key_	Slight memory error. Cycling Power on the TriCoder may fix the problem. Watch TriCoder closely. Can occur after removing the battery	UNIT MAY NEED TO BE RESET TO CLEAR ERROR – RESET PROGRAMS & DATA IN SYSTEM SETUP & RESET SETUPS TO DEFAULT - Call for support if condition continues.
PROGRAM n INCOMPLETE HIT ANY KEY_	Unit was shut off or went to sleep during programming or the program is bad.	Check program for errors. UNIT MAY NEED TO BE RESET TO CLEAR ERROR – RESET PROGRAMS & DATA IN SYSTEM SETUP & RESET SETUPS TO DEFAULT - Call for support if condition continues
PROGRAMMING MODE --- 4	Do you want to write, edit, review or delete a program?	Press 4 at the Main Menu for PROGRAMMING MODE.
PROGRAM NO.? KEY [0-3]?_	You are in Data Collection mode and need to select a program to use.	Key 0, 1,2 or 3.
SEARCH PATTERN _	The SEARCH key was pressed.	Enter data to search for or press ENTER key to exit.
Start Host USB Firmware Download Program First and Then Hit Any Key.	Firmware download has been requested. USB enumeration has been completed. Now TriCoder is requesting the user to start PC TriCoder Firmware Downloader.	Start the Windows program, TriCoder Firmware Downloader. Available on Utilities CD-ROM, or on www.barcodehq.com .

TABLE FORMAT ERROR PRESS ANY KEY_	The table header is in an invalid format or EOF Ctrl Z (ASCII 26) is missing.	Check table file for format errors. Try again.
TABLE NOT FOUND HIT ANY KEY_	A table referenced in a data collection program does not exist.	Download table or correct program to reference correct table.
UPLOADING DATA PLEASE WAIT_	Collected data is being uploaded to host.	Wait for upload to finish.
USB Enumeration Please wait...	At power on or when a cable is plugged in, TriCoder must enumerate as a USB device. Also happens when changing modes.	Just wait a few seconds. There is nothing to do. Advisory only.
USB not Connected Connect Cable, Then Press a Key Or F1 to Exit	Computer Interface is set to USB. A mode has been selected to transfer data. The USB cable is not plugged in.	Connect USB cable and press a key or F1 to Exit to Mode Menu.
USB not Connected Connect, Hit any Key or F1 – Exit or F2 – Display Only	You have answered YES to Non Portable Mode when the TriCoder is configured for USB interface and NOT connected to the USB port on the computer.	If you want to see the data on the computer, connect to the USB port, then press any key. Press F1 to exit Non Portable Mode or press F2 to simply display the data on the TriCoder screen without transmitting to the computer.
USB not Connected Connect, Hit any Key or F1 – Exit or F2 – Delete File	You have answered YES to Data Upload Mode when the TriCoder is configured for USB Interface and is NOT connected to the USB port on the computer.	If you want to upload via the USB port, connect the TriCoder to the USB port and press any key. Press F1 to exit Data Upload Mode or press F2 to delete the data file from the TriCoder without transmitting it to the computer.
WARNING: 2K OF MEMORY LEFT HIT ANY KEY_	You are close to filling the memory and should upload before you can collect any more data.	HIT ANY KEY. Upload data and continue with data collection.
WARNING: LOW BATTERIES HIT ANY KEY TO CONTINUE	The battery charge level is getting low. If you continue to use the TriCoder it will automatically shut down when the battery is depleted.	Charge the battery and resume operation.
WRONG INPUT DEVICE HIT ANY KEY_	The input device you are using is not what is specified in your program.	Use the correct input device or change the specification in your program.

General Troubleshooting

If you want to what the settings in the TriCoder are, you can enter **Setup Mode**, key in the number that corresponds to the **Parameter(s)** in which you are interested, and then read the display settings referring to the **TriCoder Manual** for an explanation of the options.

You can return the TriCoder to the default shipped settings by going into Setup Mode: **SYSTEM TOOLS: RESET SETUPS TO DEFAULT:**

The TriCoder Will Ask: ARE YOU SURE Y/N?
Key in Y if you are Sure

You can then reconfigure the TriCoder for your system by entering into the parameter you want to change in **TRICODER SETUP MODE** or by using the setup mode from the *Hardware Utilities*

USB won't upload

- In Windows 7 you will have to manually update the USB Driver for the TriCoder. Do this by clicking on the New Hardware Found Balloon when you first plug the Full Speed TriCoder into the computer, or alternatively by going to the Control Panel and Device Manager and Updating the driver there: See [Appendix E: USB Driver Installation Recovery](#)
- Be sure you are *not* trying to use USB with Windows 95 or NT. There is no support for USB devices in these older operating systems.
- Be sure you are set to HID Keyboard if you are connected to a Macintosh Computer – Full Speed USB is only supported on Windows machines.
- When you first plug your TriCoder into a USB port, Windows will sense new hardware and attempt to install driver(s) for the TriCoder. If you fail to complete the driver(s) installation, the TriCoder will not upload or transfer programs, etc. See [Appendix E: USB Driver Installation Recovery](#) for how to recover from a failed driver installation.

Serial won't upload

- Make sure the Serial Cable is fully plugged in and check your Serial Setup to make sure it is correct.

Strange Behavior

- Low batteries that are not detected can exhibit some bizarre TriCoder symptoms, including laser beams that shut off, continuous beeping, shutting off when you scan, etc. Try the power supply to see if the battery needs to be recharged. It is possible that the battery has died or is close to dying – You could try a new battery.

The TriCoder won't read your bar codes...

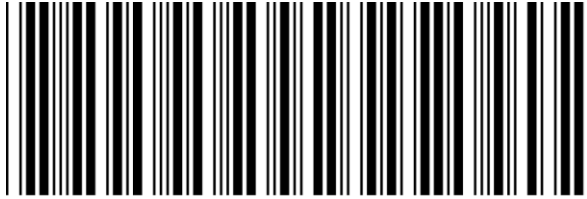
- Recheck all hardware connections using [Chapter 6: TriCoder Connection](#) as a guide. Try reading a bar code you know is valid and readable – try the Test Label in [Chapter 3: Non Portable Mode](#).
- If you are reading Code 39 bar codes with leading spaces (see the Barpad in [Appendix F: Code 39, Accumulate Mode](#)) and you have enabled **Accumulate Mode** in the setup, the reader will beep twice upon reading a bar code and will not transmit data to the computer until it reads a bar code *without* a leading space.
- Recheck the TriCoder setup and make sure you have *enabled* the bar code type you are trying to read.
- If you are having problems reading **Interleaved 2 of 5** codes, make sure the data length of the bar code is the same as the **2 of 5 Length** set on the TriCoder.
- Make sure you have not enabled **check digits** for Code 39 or Interleaved 2 of 5 if your bar codes do not have check digits.
- Make sure the scanner is plugged into the SCANNER port and *not* the COMPUTER port.

The TriCoder transmits extra characters at the start or end of bar code data...

- Clear the **preamble** and **postamble**.
- Check to make sure you have not setup the TriCoder to transmit *start/stop characters, check digits, NSC characters or terminator characters* that you don't want transmitted.
- For UPC-E, select *compressed* transmission if you don't want your data padded out with extra zeroes.

Poor read rates...

- Try reading the bar code below as an example of a known “good” bar code. This bar code is a Code 39 bar code and is readable by the TriCoder set to its default settings.



TEST LABEL

- Make sure *your* bar codes have clearly defined dark bars and clean white spaces. If the bars are so light that they are gray instead of black or are so dark that they “bleed” into the white spaces, the printing of the bar codes is the problem. Whoever is printing the bar codes needs to make the necessary corrections.
- The bar code should also have a “quiet zone” of at least $\frac{1}{4}$ ” to the left of the first bar and to the right of the last bar. Make sure to start your scanning to the left of the bar code in the “quiet zone”, moving the scanner quickly and smoothly as if drawing a line through the bar code. If using a laser scanner or CCD scanner, make sure the beam covers the bar code completely.
- Make sure you are using the correct type of scanner for the type of bar code you are reading. If you are using an *infrared* scanner, your bar code must be printed using infrared-quality ink.
- Check the laser exit window to make sure it is clean. You can clean the window of the scanner with a soft cloth or lens cleaning kit.

Sometimes I get long beeps and sometimes short beeps...

- When the TriCoder is in NON PORTABLE MODE or using the power adapter, it uses a longer beep that can vary in tone – see [Chapter 8: TriCoder Setup](#) for details on changing the beep tone. If the TriCoder is in a “portable” mode (i.e. Data Collection), it uses a shorter beep to conserve power.

USB troubleshooting (for Windows Users)

The bulk of USB problems are due to driver(s) installations not being completed and the data transfer(s) won't work. Whether you have selected USB Full Speed Data Upload or HID Keyboard Data Upload, you will be required to install a driver for Human Interface Device (HID) keyboard emulation as well as the Worth Data drivers for Full Speed data transfers.

If the driver(s) are not completely installed, when you plug the TriCoder into a USB port, two things can happen:

Windows will recognize the device but flag it in the Windows Device Manager with a "!" icon (if you cannot find a HID entry for the TriCoder - double click on Human Interface Devices - or an entry for the TriCoder after double clicking on the Universal Serial Bus Controllers, the device has been disabled). Assuming you find the device with the "!", right click on the device, look at properties, and then click on the Update Driver button – only this time being sure Windows finds the driver files it needs. For the HID driver, you will probably have to insert the original Windows CD-ROM and point the installer to the CD-ROM drive; for the Full Speed driver, you will have to insert the Utilities CD-ROM and point the installer to the CD ROM drive.

The device will not show up in the Windows Device manager and the hardware will not be recognized when it is plugged in, because Windows has marked the device as "Disabled". To fix this, you will have to go into the **Control Panel**, go to "Add Hardware" and search for new devices, (with the TriCoder plugged into a USB port). When the TriCoder device is found, you need to uncheck the "Disabled" box and then proceed to click on "Update Driver", this time furnishing the original Windows CD-ROM (for HID) or the Worth Data Utilities CD-ROM (for the Full Speed driver). See [Appendix E: USB Driver Installation Recovery](#) for additional details. Once the all the drivers are installed correctly, there should not be any further problems.

The TriCoder reads one bar code and stops reading after that...

Double-check the **I/O Interface** setting in the SETUP MODE. Selecting **HID Keyboard** as the interface when you are not physically connected to a USB may hang up the TriCoder if you try to upload in Data Upload or Non Portable Mode.

The Data Upload from the TriCoder has data missing from the beginning of the file...

Double-check the **USB ENUMERATION DELAY** in the **I/O Interface** setting in the **SETUP MODE**. Selecting **1-9** as the number of seconds to delay the upload after USB enumeration is complete should solve this problem on some older Windows PC's.

The Data Upload from the TriCoder has data missing from the middle or end of the file...

Double-check the **USB HID SPEED** in the **I/O Interface** setting in the **SETUP MODE**. Selecting **SLOW** for this should eliminate this problem on Slower PC's running Windows 98SE.

During HID Keyboard Data Upload from the TriCoder the computer beeps or screeches...

Double-check the **USB HID SPEED** in the **I/O Interface** setting in the **SETUP MODE**. Selecting **SLOW** for this should eliminate this problem on Slower PC's running Windows 98SE. If you are getting beeps or screeches during upload you are probably not getting all of you data uploaded correctly!

During HID Keyboard Data Upload from the TriCoder the data is coming out garbled or bad...

Double-check the **USB HID ALT OUTPUT** in the **I/O Interface** setting in the **SETUP MODE**. Selecting **ON** for this will eliminate this problem if you are using a Foreign Keyboard for your Windows keyboard.

Serial mode troubleshooting

The following problems pertain mostly to TriCoder's setup in serial mode.

Using the 5 volt power adapter, the TriCoder does not beep when turned on...

Plug something else into the wall outlet to make sure the outlet is working or plug the TriCoder's power adapter into an outlet that is working with something else. If the outlet is good, either the power adapter or the TriCoder is not working correctly. If you have more than one TriCoder, try the other TriCoder with the suspect power adapter. If you find a problem with either the TriCoder or the power adapter, call for repair or replacement.

The TriCoder beeps, but nothing appears on your computer screen...

Recheck the installation instructions – [Chapter 6: TriCoder Connection](#) – to make sure all cables are properly connected. If you are connecting directly to a serial port on a PC, use the following checklist:

1. **What kind of computer and port are you plugging into?**
 - A 25 pin female port is a parallel port.
 - PC – Male 9 pin port. A 9 pin female port is a video port.
 - Laptop COM ports are almost *always* 9 pin male.
2. **What cable are you using?**
 - C24 –9 pin female Serial cable
 - If you have a C24 9-pin cable and only have a 25pin COM port on your computer you can get a 9 to 25 adapter at most computer stores.
3. **What I/O Interface (*Computer Interface*) is the TriCoder set for?**
 - “3” is the correct setting for RS-232
4. **What Baud Rate, Parity and Start and Stop bits are you using?**
 - Make sure the settings on the TriCoder match what the host program is expecting. When all else fails, try the default settings.

The TriCoder reads one bar code and stops reading after that...

Double-check the **I/O Interface** setting.

The TriCoder transmits data to your screen or serial port but some characters are garbled or missing...

Check your serial parameters. Does the baud rate, parity, start and stop bits match on both the TriCoder and the serial port?

Make sure you have selected the correct **Data Format**. *RS-232 ASCII* is the most commonly used.

If you are using your own software to read the serial port, consider that not all software can keep up with the serial port at the highest baud rate. Try setting the TriCoder and serial port to a lower *Baud Rate*. If you have cables over 100 feet long, try lowering the baud rate.

I can't communicate with my RS-232 port on the host...

This is one of the most common problems we hear. Check your cables first. Get rid of all cables and connectors except the Worth Data cable. If that works, your cables are suspect.

The TriCoder transmits a few messages then hangs...

If you are using a terminal/ host configuration and are using XON/XOFF protocol on the terminal, **disable** XON/XOFF on the TriCoder – it may be missing the XON after intercepting a XOFF.

Program troubleshooting

The following examples have to do with programming the TriCoder.

When editing a program, all I can see are the upload prefixes and suffixes...

If there is a data file currently in the TriCoder, you cannot edit any part of the programs except for the **Upload Prefix** or **Upload Suffix**. This is to protect the integrity of the data that is currently still in the TriCoder. You will know if you still have a data file in the TriCoder if you see the

DATA FILE EXISTS
PRESS ANY KEY_

message when you enter PROGRAMMING MODE and enter the password. To edit or create a program, upload and delete the data from the TriCoder.

I can't delete a programming statement while editing a program in the TriCoder...

You cannot actually “remove” a statement from a program when editing a program in the TriCoder. You can clear all of the program prompts for the statement but the statement number will remain “occupied” by a blank programming statement. The best thing to do is simply not “go to” that statement in your program. If that bothers you, the alternative is to delete the entire program and re-enter it without the offending statement. See [Chapter 10: Creating a custom program](#) for details.

My uploaded data has the old data followed by my new data...

If you upload your data and fail to delete it from the TriCoder, when you enter DATA COLLECTION mode again, the TriCoder assumes you want to collect more data and append it to the end of the data file that already exists. To avoid this, be sure to press YES when the TriCoder asks if you want to delete the data file. When it asks ARE YOU SURE?, press YES.

I want to read more than one length I 2of 5 bar code...

To scan any length I 2of 5 bar code, use 00 when setting the **2 of 5 Length**. If you are going to do this, you must check the length in DATA COLLECTION to minimize the possibility of partial reads. I 2 of 5 is very susceptible to misreads so using 00 to read all lengths is risky and not recommended.

I need more than 15 characters for upload prefix and suffix to upload multiple operator entered fields that I want outputted with my main field...

When using **Refer-backs**, use {2 instead of {02 to refer back to a particular statement. Substitute your statement numbers for the 2 in the example above. You can also use the “None Statement” for additional refer-backs. See [Chapter 10: Creating a custom program](#) for details on **Refer-backs**.

Error messages for special consideration

The error messages below relate to problems that can either be solved by resetting the TriCoder or may require repair:

INCOMPLETE PROGRAM #x

This may not necessarily be bad news. This error can occur by not completing the writing of a program - maybe you were interrupted while writing a program and the TriCoder went into sleep mode after 5 minutes of inactivity. If this happens, the program should be checked by pressing the **F1** key while in the program itself. This causes the TriCoder to check the program for valid statement numbers and their references. If you are referencing a statement number that does not exist or is incomplete, trying to power up the TriCoder will result in the INCOMPLETE PGM message. You can check programs quickly by:

- Going into PROGRAMMING MODE and choosing to edit the program.
- Once in the program, scroll through the statements to see if the program makes sense and still looks reasonable.
- Press the **F1** key to have the TriCoder validate and check the program.
- Follow the instructions for correcting the program in [Chapter 10: Creating a custom program](#).
- If the program looks scrambled or not even close to what you expected, you need to reinitialize the TriCoder to its original factory shipped settings as described on the next page.

Planning for success...

Before you set out on your first big inventory or other data collection event, there are a few things you can do to better your chances for success. Planning and testing before the big day can help you avoid headaches as well as numerous calls to tech support. The whole point of using the TriCoder is to reduce data entry errors and speed up the data collection process. Here is a list of things you can do to make sure both of these things actually happen:

Establish communication in non-portable mode first.

Don't collect data and try to upload it without having thoroughly tested your computer interface settings. Keyboard wedge interface users can set their computer interface and test using *Non-Portable Mode* in any text editor such as Notepad or WordPad. Serial interface users will need to use the Windows *Hardware Utilities* program provided on the *Utilities* CD-ROM.

Use the Default Program #0 or Sample Program #1 if you can. These programs require no special programming and can greatly cut down on the amount of time you will spend getting your application to work correctly.

If you create a custom program, collect and upload a small amount of data before you go for the whole thing.

If you have problems with a small amount of data, think of the disaster you would have uploading your entire inventory without proper testing first.

Stop data entry errors at the source by using the TriCoder's data integrity features.

Using data identifiers, data type checking, minimum and maximum data lengths and table validation and maintenance can greatly reduce operator error. See the section on Programming for details on each of these features.

Use Voice Messages to speed up data entry.

With proper planning, voice prompts and error messages can reduce the amount of time the operator has to look at the display, making data collection faster and more efficient.

Use outside help when you need it.

You don't have to be a programmer to write programs for the TriCoder, but if you are a computer novice and are stuck, save time by asking for help. Borrowing a little of a knowledgeable colleagues time or buying a few hours worth of help from a consultant will save you time and money in the long run. If you have technical problems with the TriCoder itself and cannot remedy the problem using the troubleshooting guide in the manual, call your Dealer or Worth Data.

If you have a problem...

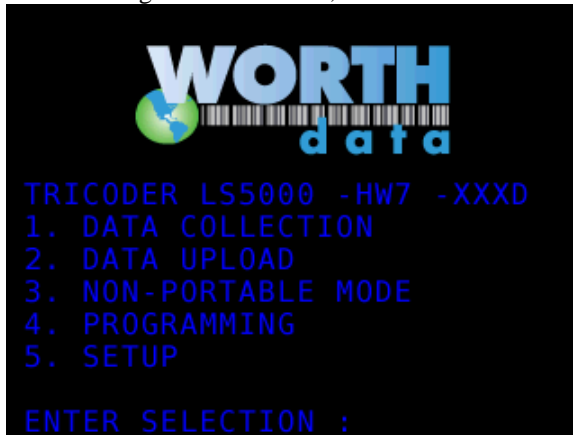
- **Save the shipping box.** If you ever need to send the TriCoder or any of its' parts back for repair, you will need the original shipping box.
- If you have a problem with your TriCoder, **consult the troubleshooting section of this manual FIRST.** If you cannot find the answer here, call your Dealer or Worth Data for help.
- Before you call your dealer or Worth Data for technical support, have your TriCoder and related equipment in front of you and **be prepared to explain your problem in detail to the Technical Support Engineer.**
- The Engineer may ask you to go through some troubleshooting procedures while on the telephone. This will help them determine what is wrong and what the course of action should be. **Many problems can be resolved over the telephone and will not require that you return the equipment to us.** If you *do* need to return the TriCoder to Worth Data, the Engineer will issue an RMA number.
- If you do need to return the TriCoder for ANY reason, **you MUST have an RMA number** first. Write the RMA number on the outside of the original shipping box and make sure to insure the shipment. All RMAs should be shipped back to the following address unless directed otherwise:

**RMA #XXXXXX
Worth Data Inc.
623 Swift St.
Santa Cruz, CA 95060
831-458-9938**

Chapter 15: *Fail-safe Re-initialization Procedure*

Here is a fail-safe way to re-initialize the TriCoder and set it back to the factory defaults: (also useful for deleting a data file and programs no longer needed).

- After turning on the TriCoder, answer 5 at the Main Menu (opening screen)



- Press the **8** key for System Setup
- You will be prompted for a password: Key in **WDTRI**, then press **ENTER**
- Press the **5** key to **RESET PROGRAMS & DATA**. After pressing the **5** key, you should see the prompt:

ARE YOU SURE? [YES/NO]_

Press **YES** To Re-Initialize the Unit

Press the **F1** key to go back to the opening screen.

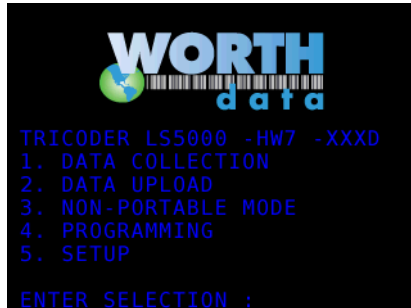
Chapter 16: Powering the TriCoder

The TriCoder can be powered by the internal Li-ion battery or by the Worth Data 5-volt power adapter included with the unit. The TriCoder also has a programmable automatic shutoff intended to conserve power. The following information explains how to turn the TriCoder ON and OFF, the differences between battery power and wall power, the two different batteries the TriCoder uses and how to change them. The final section of this appendix provides details on both short and long term storage of the TriCoder.

Turning the TriCoder ON and OFF

 The ON/OFF key on the TriCoder keypad powers the TriCoder ON and OFF whether the TriCoder is using battery power or accessing wall power with the 5-volt power adapter.

To use the 5-volt power adapter, plug the power adapter into the wall outlet, then into the TriCoder (the I/O Connector is also the power jack on the bottom of the TriCoder). Turn the TriCoder on by pressing the ON/OFF key. Whether using battery power or wall power, upon power up the TriCoder displays the following screen:



Where: **Lx50xx** the **x** changes depending on what the I/O Interface is set for

L is for a TriCoder with a Laser Built In

S Is for Serial Interface

K Is for USB Keyboard upload or

U for USB High Speed upload


HWxx Refers to the hardware revision of the main PC-BOARD

XXXX is the firmware version (i.e. 5076)

Battery Power and Wall Power

For portable use, the TriCoder is operated using battery power. Non-portable applications where the TriCoder is stationary still use battery power, unless you are attached by USB, where the unit can get its power from the USB port.

Wall Power

 The ON/OFF key powers up the TriCoder from battery power only. Once the 5-volt power adapter is plugged in the TriCoder will start recharging the Li-ion battery and you will not be able to use the TriCoder for other purposes. It is critical that you use **ONLY** the 5-volt power adapter that comes with the TriCoder. **DO NOT** plug in any other power adapter you may have even if the connector or the voltage matches – other specifications may not. Plugging in an adapter other than the correct one can cause **SEVERE** damage to your TriCoder costing hundreds of dollars to repair or replace. The power supply should have a label that is as shown on the left. The TriCoder comes with an adapter cable **C23** that converts the standard power connector to the proprietary TriCoder I/O power connection.



Battery Power

For portable use, there is a replaceable, built-in 1800mAh NP-120 Li-ion battery used by the TriCoder. This battery provides the main power for the scanner, display and all electrical circuitry. The internal battery should provide approximately 20 hours of continuous scanning, as well as retain the data in memory and provide for real-time clock operation for several months. Even though the battery can last for at least 6 months without use, and without recharging, we recommend not keeping valuable data in the TriCoder any longer than necessary. Upload your data to the computer – do not risk losing data if you don't have to. Once you have uploaded, back up your data file if the information is extremely critical. The TriCoder will detect low battery status. If the TriCoder detects low battery power it displays the following message for 20 seconds, then turns itself off to protect any data that may be in memory:

**LOW BATTERY
UNIT SHUT DOWN**



The TriCoder also has a battery life indicator that can be accessed in NON PORTABLE mode or during Data Collection. To display the remaining battery life of both the AA and the lithium battery (as well as the date, time and remaining memory) press the **STATUS** key:

**mm/dd/yy hh:mm
nnnk BYTES FREE
BAT - - - - 50%**

Press the **STATUS** key again to resume data collection.

To change the Li-ion battery:

1. Make sure you have uploaded any data – *Changing or removing the battery can cause data loss!*
2. Turn **OFF** the TriCoder and unplug the 5-volt power adapter.
3. Remove the battery door on the back of the T5000, LT5020, or LT5001 TriCoder, or the Handle on the LT5000 or LT50xxH model, by unscrewing the 2 screws holding the door or handle to the back of the TriCoder.
4. Remove the old NP-120 Li-Ion battery and insert a new one, making sure to orient the battery according to the diagram inside the battery holder. The positive (+) end of the battery should be facing toward the left of the bottom of the TriCoder. Also the label on the battery should be visible when the battery is installed.
5. Replace the battery door or handle and turn the TriCoder on using the ON/OFF switch.

Storing the TriCoder

Daily storage of the TriCoder does not require any special care. If the TriCoder is used on a daily basis or even monthly basis, the Li-ion battery should remain in the unit and be charged when low. If you are going to store the TriCoder for several months, charge the battery before putting the unit away to ensure all the settings and programs will be kept current. If the TriCoder is stored with a depleted battery for long term all of the programs and data in the TriCoder may be lost. For long-term storage (6 months or more) we recommend that you upload any stored data and programs.

If you remove the Li-ion battery for short or long periods of time you will also lose your data. Make sure you have a backup of any important data, and even programs, on your Host computer so you can easily restore the TriCoder programs.

If data is lost due to a battery error, battery removal, or long term storage with a dead battery - you will receive the following message:

**(X) MEMORY LOST DUE TO
BATTERY REMOVAL OR FAILURE
F1 TO EXIT OR
F2 TO RESET DATA FILE**

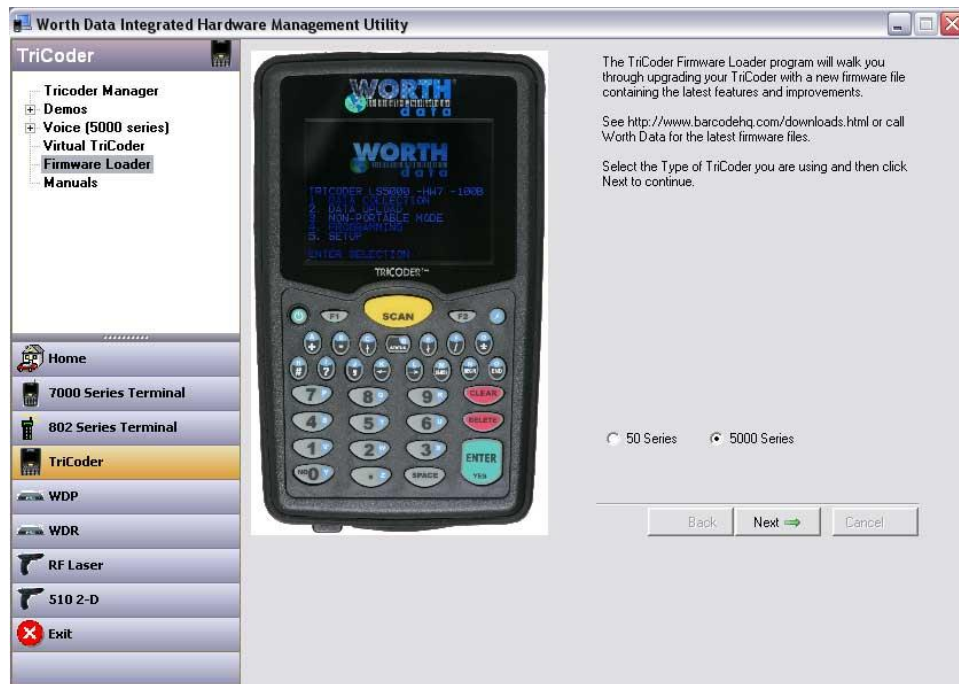
Chapter 17: Firmware Upgrades

Occasionally it will be necessary for some users to update the TriCoder's firmware to fix a bug or take advantage of new capabilities added to the TriCoder. The TriCoder uses a Flash EPROM and can be updated by downloading a file using the **Hardware Utilities**. The latest firmware file can always be found on our website at: <http://www.barcodehq.com/downloads.html> or call us and we can send you the file by email.

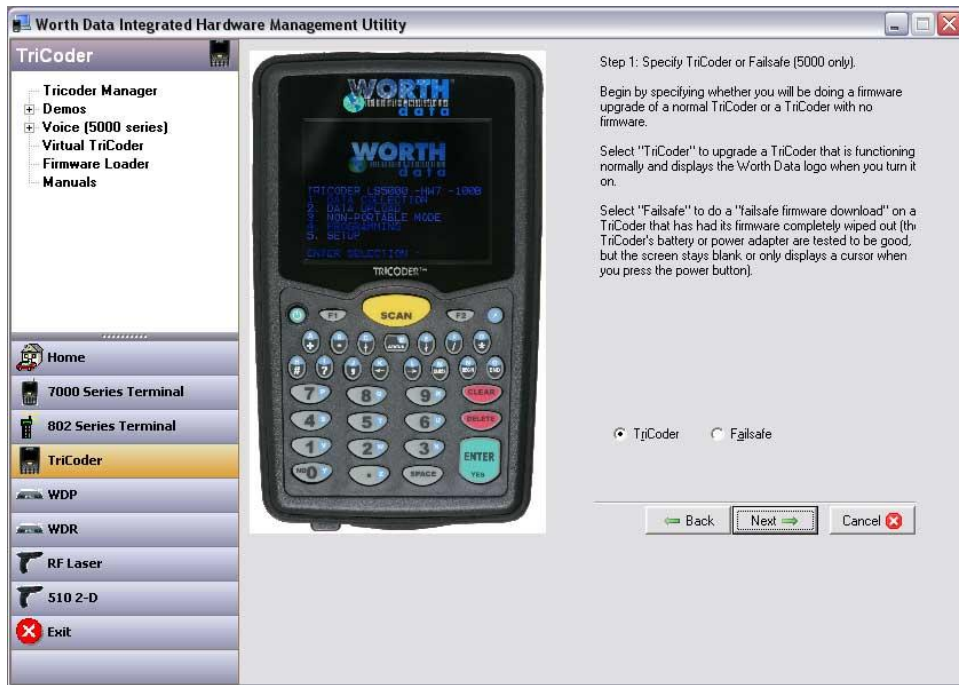
How to Update

Once you have the new firmware file, be aware that you should first upload all data files and clone the TriCoder to a computer file before starting a firmware download. Data files and tables can be lost in firmware updates. Sometimes the *Setup* and the *Programs* in the TriCoder can also be lost, depending on the scope of the firmware change.

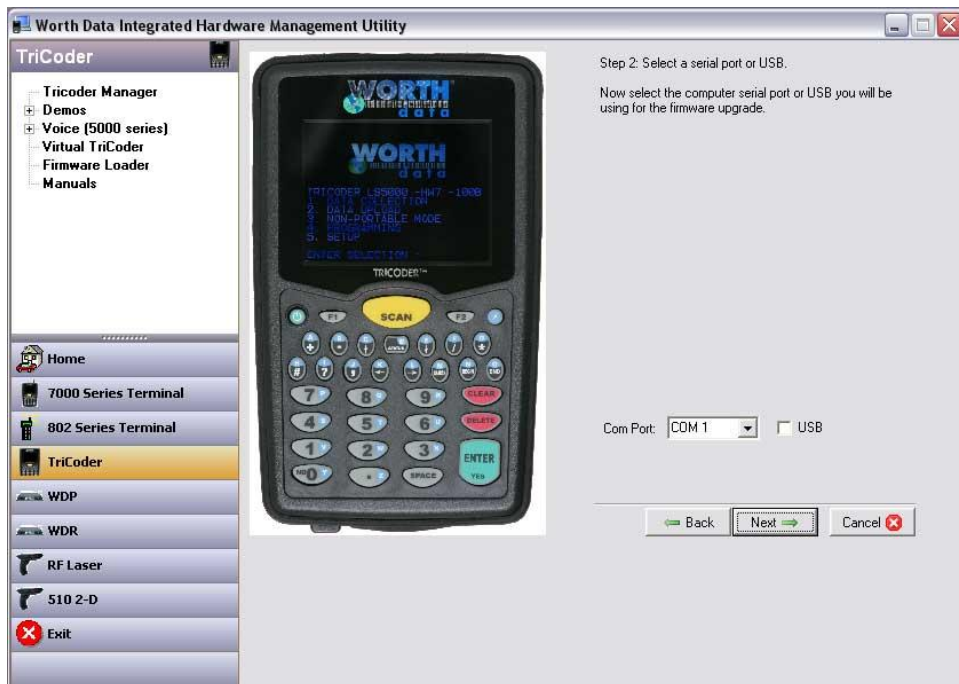
To initiate a firmware download to the TriCoder, run the **Hardware Utilities** program (also available for download on our website at <http://www.barcodehq.com/downloads.html> or on the *Utilities* CD-ROM that came with your TriCoder. Click on the Firmware Loader option at the **TriCoder Manager** menu and follow the instructions in the software to complete the firmware download:



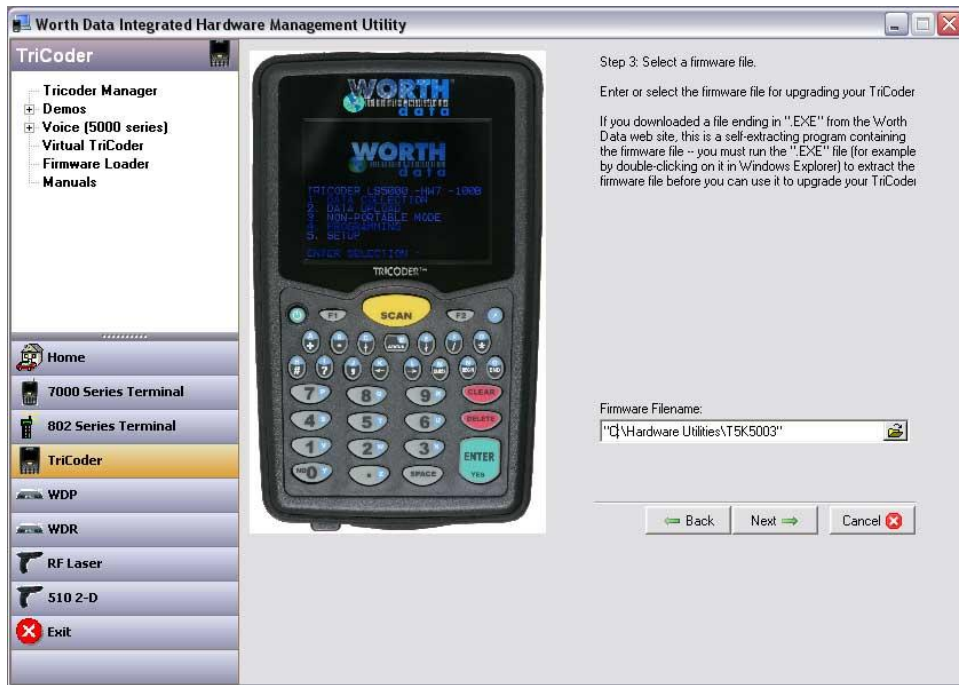
Select 5000 Series and Press the Next Button to continue:



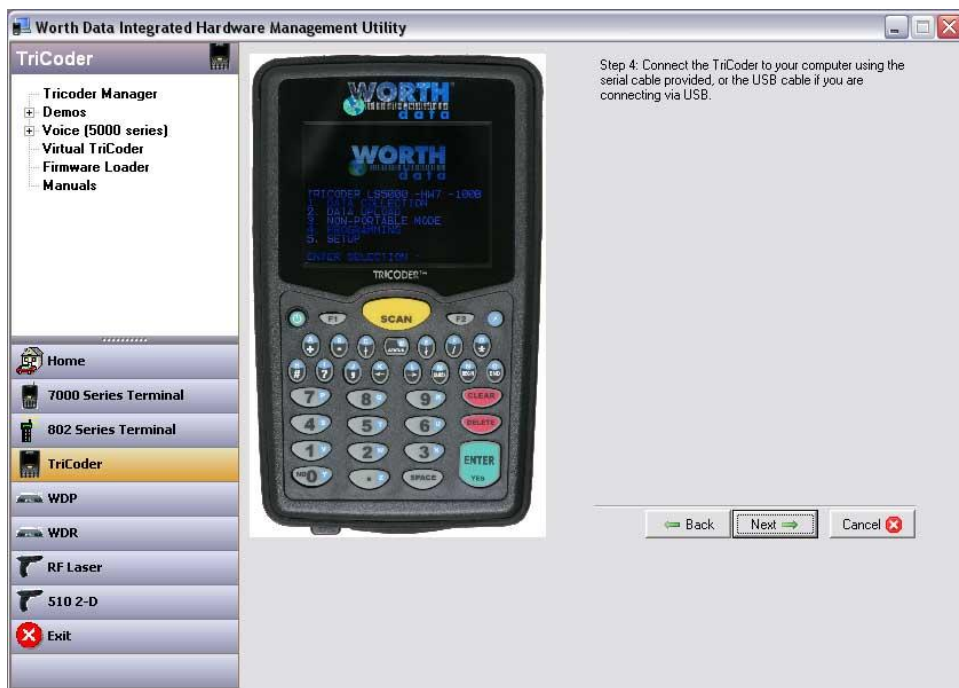
Select TriCoder and then Press Next:



Select the COM port you are using if you are connecting by Serial Cable or Select USB is you are connecting by USB.



Browse your computer to find the firmware file you want to use. The latest firmware can always be downloaded from our website (www.barcodehq.com/downloads.html). When you have selected the correct file press the Next button. Connect the TriCoder to the computer using a serial cable or USB cable and press the Next button.



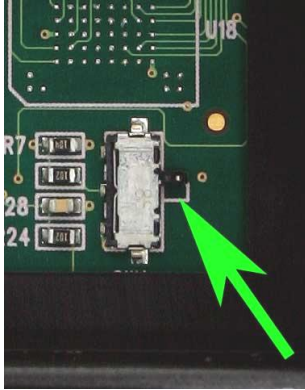
Then turn the TriCoder on and leave it at the Main Menu (opening screen), and Press the Next button again and follow the prompts and instructions on screen to complete the download of new firmware.

Once you have started the firmware download, you should not interrupt the process until it is complete. Then you will have to resort to the **failsafe procedure** described in the next section.

Failsafe Firmware Update

If your TriCoder firmware update is interrupted, you may end up with a TriCoder that will not function properly. If you have a 5000 version TriCoder, you can perform the failsafe update by either USB or serial port. If your firmware update fails, you must use the following failsafe firmware update procedure:

1. Take the battery door and/or handle off of the back of the TriCoder.
2. Remove the NP-120 Li-ion Battery from The TriCoder
3. Locate the small switch in the right hand corner and slide the switch down.



4. Plug the battery back into place – noting that it can only be inserted one way and with the battery contacts facing the battery connector.
5. Press the power On button on the TriCoder. The screen may not light up or come on at all since the firmware is presumably bad.
 - Select the Firmware file for the TriCoder
 - Follow the steps in the Software to update the Firmware.
 - When the software completes the firmware update remove the Battery and return the Switch to the normal position.
 - Re-Install the battery door and/or Handle and you will be ready to use the TriCoder again.

Appendix A: *How to scan a bar code*

The TriCoder can be used with a variety of laser scanners. Which one you choose is dependent upon your application and the quality and density of your bar codes. This section will include information on different laser scanners as well as how to use each one.

Practice Scanning

To practice scanning, turn on the TriCoder and press 3 at the Main Menu (opening screen) to enter **NON-PORTABLE MODE**.

Use the Test Label and the technique diagram, to practice scanning with your laser scanner. You should hear an audible beep and see TEST LABEL displayed on the TriCoder screen after every scan. If you do not see TEST LABEL, check your technique, especially the angle and distance you are away from the bar code.



Appendix B: Laser Scanner Options

The laser scanner is typically the easiest scanner to use, requiring less operator training. A particularly desirable feature of the laser scanner is that upon triggering the beam, the laser scans the bar code multiple times (36-100 scans per second) until it has a good read. This practically eliminates having to scan a bar code a second time because you didn't get a read the first time. The laser scanners also scan from a distance, allowing for less wear on the bar code as well as letting you scan bar codes you might not be able to get to with other types of scanners.

Different laser scanners have different scanning specifications. **Table L-1** describes the 1D laser scanners and 2D scanning options available from Worth Data and the scanning characteristics for each one.

Model	Bar Code Density	Range
T5000 with LZ160 Laser	6 mil	0" – 5"
	10 mil	0" – 9"
	40 mil	2" – 41"
	100 mil – RETRO REFLECTIVE*	36" – 48"*
T5000 with LZ360 Laser	6 mil	0" – 6"
	10 mil	0" – 10"
	40 mil	2" – 41"
	100 mil – RETRO REFLECTIVE*	36" – 48"*
T5000 with LZ400 Laser	6 mil	.5" – 9"
	10 mil	0" – 15"
	40 mil	2" – 44"
	100 mil – RETRO REFLECTIVE*	24" – 84"*
LT5000 with Enhanced 1D Laser Scanner	6 mil	1.5" - 9"
	10 mil	2" - 16"
	40 mil	3" - 42"
	100 mil – RETRO REFLECTIVE*	24" - 108"*
LT5001 & LT5001H with 1D Laser Scanner	6 mil	1.5" - 7"
	10 mil	2" - 10"
	40 mil	3" - 32"
	100 mil – RETRO REFLECTIVE*	24" - 108"*
LT5020 & LT5020H with 2D Scanning Engine		
ELRL Long Range Scanner	6.8 mil	8"-11"
	10 mil	12" – 54"
	40 mil	11" – 13 feet
	100 mil – RETRO REFLECTIVE*	7 feet – 25 feet

Table L-1. Laser Comparison Chart

6 mil = high density
10 mil = medium density
40 mil = low density

100 mil = very low density * requires special retro-reflective label stock



To scan a bar code using your laser scanner (whether it be a handheld or an integrated laser) point the laser scanner at the bar code, making sure you are within the distance range specified above. Pull the trigger (or push the scan button on an integrated model) and line up the beam on the bar code. See the diagram above for proper beam positioning. Use the Test Label on the previous page to practice scanning with the laser scanner.

Special Laser Settings

There are several laser settings on the TriCoder. Go to the [Chapter 8: TriCoder Setup - Laser Options](#) section of the manual for details.

For laser scanning through automobile windshields of the VIN number, turn OFF **Double Decode** and enable **Aiming Dot** on the **LT5000** for the best results.

Appendix C: Cable Pin-outs

Below are the pin-outs for our cables. All cables showing a Worth Data part number (Cxx) are available for purchase. Unless you have experience making your own cables, we recommend buying your cables from us.

For all of the 5000 TriCoder cables, number pins based on the number sequence of the connector (marked on the connector). The I/O connector is a JAE # DD1P030MA7 Male Connector (DigiKey Part # 670-1021-ND)

C24 DB9 Serial Cable Pin-outs

Pin-outs for Cable C24, a DB9 Female to Worth Data I/O Male 30pin connector

I/O Connector	Function	DB9 Female
20	Ground	1
19	Transmit Data	3
18	Receive Data	2
SHELL	Chassis Ground	1

Table I-1. C24 Null Modem Cable

C22 USB Cable Pin-outs

Pin-outs for Cable C22, a USB A to Worth Data I/O Male 30pin connector.

I/O Connector	Function	USB-A
8	Vbus (RED)	1
6	DATA- (WHITE)	2
4	DATA+ (GREEN)	3
2	Ground (BLACK)	4

Table I-2. C22 USB Modem Cable

C49 TTL Laser Cable Pin Outs Pin-outs

Pin-outs for Cable C49, a Worth Data RJ-45 to Worth Data I/O Male 30pin connector.

I/O Connector	Function	RJ-45 Male
1	GROUND	8
SHELL	SHIELD	7
5	LON	6
14	Trigger	5
3	DLE	4
9	SOS	3
7	DBP	2
13	5V	1

Table I-3. C49 TTL Laser Cable

C13 Zebra Serial Printer Cable Pin Outs Pin-outs

Pin-outs for C13 Zebra Compatible 8pin Din (QLxxx Series Mobile Printers) to Worth Data I/O Male 30pin connector.

I/O Connector	Function	8pin Din
19	TXD	1
18	RXD	2
-		3
25	CTS	4
20	Ground	5
-		6
26	RTS	7
-		8

Cable I-4. C13 Zebra Printer Cable

I/O Connector Pin-outs

I/O Connector pin-outs are:

Pin	Function
1	Ground
2	Ground
3	Laser DLE
4	USB D+
5	Laser EN
6	USB D-
7	Laser Data
8	USB Vbus
9	Laser SOS
10	-
11	5VDC Input
12	5VDC Input
13	5VDC Out
14	Laser Trigger
15	Ground
16	Ground
17	Audio Out
18	RS-232 RXD
19	RS-232 TXD
20	Ground
21	RS-422 T+
22	RS-422 T-
23	RS-422 R+
24	RS-422 R-
25	RS-232 CTS
26	RS-232 RTS
27	5VDC Input
28	5VDC Input
29	Ground
30	Ground

Table I-5. I/O Connector Pin-outs

Remember:

If you make your own cables, you are on your own. We accept **NO RESPONSIBILITY** for damages resulting from incorrect wiring.

Appendix D: *Optional Features*

The following are the features available for the TriCoder:

Item #	Description
F42	Leather Carry Case with Clear Keypad Cover
F10	5V/110V Power Supply
F11	5V/220V Europe and South American Power Supply
F14	5V/220V UK Power Supply
F13	5V/240V Australian/New Zealand Power Supply
C22	USB I/O Cable
C23	I/O Power Supply Adapter Cable
C24	9 Pin Serial I/O Cable
C13	Zebra QLxxx Serial Printer Cable – Coiled Cable
C13S	Zebra QLxxx Serial Printer Cable – Straight Cable
BD5	Battery Door
H5000	Replacement TriCoder LT Handle Assembly
L03	Li-ion Replacement Battery NP-120 1800mAh
H11	Laser Holder
LZ160	Laser Scanner
LZ330	Laser Scanner
LZ400	Industrial Laser Scanner
LZ5102D	2D Imager
ELRL	Extra-Long Range Laser Scanner
C49	Replacement External TTL Laser Cable
F75	TTL DB9 Squeeze – 30 Pin I/O Laser Adapter Cable
F76	Non-Portable Mode 30 Pin I/O Junction Adapter

Appendix E: *USB Driver Installation Recovery*

The USB TriCoder uses two separate USB “drivers”: The HID driver provided with Windows and the Full Speed transfer driver provided with the TriCoder. Which driver is active depends on the operating mode of the TriCoder. Driver installation is initiated when the TriCoder device (HID or Full Speed) attempts to attach to the host and the driver is not present (or incorrectly installed) on the host PC.

Incorrect driver installation is unlikely to happen; however:

Full Speed driver installation can be cancelled by the user and the Full Speed USB upload in the TriCoder will not function. The Full Speed driver installation is re-initiated next time the TriCoder is attached either before or after a Windows restart (depending on the version of Windows). Recovery from an error in installing the Full Speed driver is at worst rebooting the PC and re-attaching the TriCoder to redo the driver installation.

HID driver installation is usually automatic: A Windows pop up indicating that a new hardware device has been found will pop up and then disappear on their own and you’re done. In some situations, the required files for the HID driver are not all found on the computer and the user is prompted for their Windows CD-ROM. If the user **cancels** the HID driver installation at this point, the HID mode TriCoder will not function properly and Windows **does not** automatically initiate a re-install as it does with the Full Speed driver. Control panel utilities (varies with operating system) are required to re-install the HID driver.

Resolving incomplete, aborted, or incorrect FULL SPEED driver installation

This driver is provided with the TriCoder (included on the Utilities CD-ROM). Restarting Windows and re-attaching TriCoder will often re-initiate driver installation; if so, just follow the instructions and this time point the installer to the TriCoder Utilities CD, (or if you have downloaded the drivers, to the folder where you saved the download).

Assuming the drivers was partially installed, you will have to update the driver manually following the below procedures:

Manually Updating TriCoder High Speed USB Driver on Windows 7, Vista, & XP

1. Plug the TriCoder into the computer's USB port and turn it on. Make sure it is in Full Speed mode
2. In Windows, go to: *Start | Control Panel*.
3. If you are set for "*Classic*" view, double-click the "*System*" icon. If set for "*Category*" view, click "*Performance and Maintenance*" then click "*System*".
4. Click the *Device Manager* option in the *Hardware* tab.
5. Now select the View "*Devices By Type*" option in the *View* menu.
6. Look for the *TriCoder* icon - If you don't have a *TriCoder* icon showing then Click the "+" sign next to "*Universal Serial Bus Controllers*" and look for it in that section.
7. Right-Click on the *TriCoder* icon and select "*Properties*".
8. Click the *Update Driver* button in the *Driver* tab.
9. In *Driver Wizard*: Select "*Install from a List or Specific Location*" and click on the *Next* button.
10. Select "*Don't Search. I will choose the driver to install.*" option by clicking on the appropriate radio button.
11. Click the *Next* button.
12. Check the "*Have Disk*" button.
13. In the "*Install from Disk*" dialog, click the *browse* button and select the **Worth Data Utilities** CD-ROM or the directory where you unpacked the files downloaded from www.barcodehq.com/downloads.html
14. Choose the one "*trcdr.inf*" file and click "*Open*"
15. When you get back to the "*Install from Disk*" dialog, click "*OK*".
16. Click the *Next* button.
17. Click the *Finish* button.
18. Reboot.

Manually Updating TriCoder High Speed USB Driver on Windows 2000

1. Plug the TriCoder into the computer's USB port and turn it on. Make sure it is in High Speed mode, (go to the Data Collection? Y/N prompt).
2. In Windows, go to: *Start | Settings | Control Panel |*
3. *System*. Click the *Device Manager* option in the *Hardware* tab.
4. Now select the View *Devices By Type* option in the *View* menu (should be the default).
5. Click the "+" sign next to "*Universal Serial Bus Controllers*"
6. Right-click on "*TriCoder*" and select "*Properties*"
7. Select the "*Driver*" tab and click "*Update Driver*"
8. Click the "*Next*" button in the *Device Driver Wizard*

9. Select "Search for a suitable driver for my device (recommended)." and click "Next"
10. Select "Specify a location" and click "Next"
11. Browse to the **Worth Data Utilities** CD-ROM of the folder where you unpacked files downloaded from www.barcodehq.com/downloads.html and click "OK"
12. Choose "Install one of the other drivers" at the bottom of the dialog and click "Next"
13. In the next dialog, choose "TriCoderUSB", (NOT "TRICODERUSB" which is the old driver), and click "Next"
14. When it asks you to insert disk, click "OK"
15. Browse to the directory where you unpacked the files and click "OK"
16. Click "Finish"

Manually Updating Tricoder USB Driver on Windows 98/Me

1. Plug the Tricoder into the computer's USB port and turn it on. Make sure it is in High Speed mode, (go to the Data Collection? Y/N prompt).
2. In Windows, go to: *Start | Settings | Control Panel | System*.
3. Now select the *View Devices By Connection* option.
4. For USB devices, navigate to *Standard PC | PCI bus | PCI To USB Universal Host Controller | USB Root Hub | TricoderUSB*.
5. Select *Properties*.
6. Click the *Update Driver* button in the *Driver* tab.
7. Click the *Next* button.
8. Check the *Only Specify A Location* check-box.
9. Click the *Next* button.
10. In the input box that is displayed, enter the path to the **Worth Data Utilities** CD-ROM or the folder where the downloaded driver files have been extracted.
11. Click the *OK* button.
12. Click the *Next* button.
13. Click the *Finish* button.
14. Reboot.

Resolving incomplete, aborted or incorrect HID driver installation

This driver is provided with Windows. Most recent versions of Windows include necessary files in the installed Windows folder so driver installation is easy if not automatic. It is possible for the user to cancel the HID driver installation before it is completed and this results in a problem.

Restarting Windows and re-attaching the TriCoder does NOT initiate a re-installation. The TriCoder may hang with the message:

USB Enumeration
Please Wait...

When attempting to re-attach, or it may appear to attach correctly but not operate in keyboard mode. In either case, the user must physically attach the TriCoder, turn it on and press a key on the TriCoder to get past the startup prompt. If the TriCoder was initially configured as “Full Speed USB” then set it for “Non-Portable mode” to force HID keyboard enumeration. The user must then go into the device management utility in Windows. Location and operation of the device management utility is different depending on the version of Windows:

Windows 7, Vista & XP:

1. Go to the *Start* menu.
2. Select *Control Panel*.
3. Switch to "*Classic View*" if in "*Category View*"
4. Select "*System*".
5. Select "*Hardware*" tab.
6. Select "*Device Manager*"
7. Double Click on the "*Human Interface Devices*"
8. Locate the USB Human Interface Device with a "!" in the icon.
9. Click on *Update Driver*
10. Follow instructions. If Windows fails to find the driver on the computer's hard disk, you may have to insert and point to the original Windows CD-ROM to complete the installation.
11. Click "*Finish*"

Win98/ME:

1. Go to the "*Start*" menu.
2. Go to "*Settings*".
3. Select "*Control Panel*".
4. Go to "*System*".
5. Click on the "*Device Manager*" tab.
6. Double Click on the "*USB Human Interface Devices*" (it may be titled *TriCoder HID Keyboard* instead).
7. Now click on the "*Reinstall Driver*" button.
8. Follow directions. If the installer cannot find the right driver file on your hard disk, you may have to insert the original Windows 98 CD-ROM and point to it to complete the installation.
9. Click "*Finish*".

Win2000:

1. Log on as Administrator and open the “Administrative Tools” folder in your Control Panel.
2. Run the “Computer Management” utility.
3. Select the “Tree” tab on the left panel
4. Find the “Device Manager” entry under “System Tools” and click on it. The right panel will display current devices.
5. Problem devices will be identified with an “!” icon. Find either the “HID Keyboard Device” under Keyboards or the “USB Human Interface Device” under Human Interface Devices and double-click on one of those entries.
7. Now select the “Driver” tab at the top of the window and click on the “Update Driver” button. Follow the prompts to re-install the HID driver.

Appendix F: *Specifications for Code 39*

Code 39 (or Code 3 of 9) is the de facto standard of non-retail American industry. It is widely used in the automotive industry (AIAG specifications) as well as in government and military applications (LOGMARS specifications). Code 39 is flexible, features a large character set, variable data length and density, and bi-directional readability. Code 39 is extremely accurate; substitution errors are almost nonexistent. Its character set consists of numbers **0** through **9**, upper case **A-Z**, and characters *Space*, **\$**, **%**, **/** **+** and **-**.



The name "Code 39" comes from both the fact that its character set originally contained 39 characters (it now has 43) and from its structure. Each character is formed of three wide and six narrow elements, made up of five bars and four spaces. Code 39's density can vary from a low of .75 characters per inch (cpi) to a high of 9.4 cpi.

There should be a ¼" "*quiet zone*" (white space) to the left and right of the bar code. Code 39 uses an asterisk (*) as a start and stop character. This character must precede and follow the data in the bar code. The TriCoder gives you the option of transmitting or not transmitting these characters when the bar code is read.

Exact specifications for Code 39 and other bar code symbologies can be obtained from ANSI at the address below:

American National Standards Institute
Customer Service
11 West 42nd St.
New York, NY 10036
<http://web.ansi.org>
document ANSI/AIM BC1-1995

Code 39 has several advanced features and functions that are discussed further in this appendix.

Code 39 Advanced Features and Functions

Mod 43 Check Character

Standard Code 39 can be printed with a "Mod 43 Check Character". This Mod 43 check character *cannot* be used with **Full ASCII Code 39**. The check character is derived by assigning a value to each character in the data to be bar coded from the table as follows:

Char	value	Char	value	Char	value	Char	value
0	0	B	11	M	22	X	33
1	1	C	12	N	23	Y	34
2	2	D	13	O	24	Z	35
3	3	E	14	P	25	-	36
4	4	F	15	Q	26	.	37
5	5	G	16	R	27	space	38
6	6	H	17	S	28	\$	39
7	7	I	18	T	29	/	40
8	8	J	19	U	30	+	41
9	9	K	20	V	31	%	42
A	10	L	21	W	32		

Table A-1. Mod 43 Check character calculation for Code 39

Here is an example to illustrate how the check character is calculated for bar code data of **123XYZ**:

1. Take the sum of the values assigned to each character:
1 + 2 + 3 + 33 + 34 + 35 = 108
1 2 3 X Y Z
2. Divide the sum by **43**: (thus the name modulus 43)
108/43 = 2 with a Remainder of 22
3. Find the character corresponding with the remainder.
M (value 22) is the CHECK CHARACTER

The data becomes **123XYZM**, with **M** added as the Mod-43 check character.

Full ASCII Extension to Code 39

"Full-ASCII Code 39" expands the Code 39 character set to include all 128 ASCII characters. Symbols 0-9, A-Z and punctuation characters . and - are identical to their Code 39 representations. Lower-case letters, additional punctuation characters and control characters are represented by sequences of *two Code 39* characters.

This table depicts the Full ASCII character set as a function of Code 39 characters:

ASCII	Code 39	ASCII	Code 39	ASCII	Code 39	ASCII	Code 39
NUL	%U	SP	Space	@	%V	`	%W
SOH	\$A	!	/A	A	A	a	+A
STX	\$B	"	/B	B	B	b	+B
ETX	\$C	#	/C	C	C	c	+C
EOT	\$D	\$	/D	D	D	d	+D
ENQ	\$E	%	/E	E	E	e	+E
ACK	\$F	&	/F	F	F	f	+F
BEL	\$G	'	/G	G	G	g	+G
BS	\$H	(/H	H	H	h	+H
HT	\$I)	/I	I	I	i	+I
LF	\$J	*	/J	J	J	j	+J
VT	\$K	+	/K	K	K	k	+K
FF	\$L	,	/L	L	L	l	+L
CR*	\$M	-	- or /M	M	M	m	+M
SO	\$N	.	. or /N	N	N	n	+N
SI	\$O	/	/O	O	O	o	+O
DLE	\$P	0	0 or /P	P	P	p	+P
DC1	\$Q	1	1 or /Q	Q	Q	q	+Q
DC2	\$R	2	2 or /R	R	R	r	+R
DC3	\$S	3	3 or /S	S	S	s	+S
DC4	\$T	4	4 or /T	T	T	t	+T
NAK	\$U	5	5 or /U	U	U	u	+U
SYN	\$V	6	6 or /V	V	V	v	+V
ETB	\$W	7	7 or /W	W	W	w	+W
CAN	\$X	8	8 or /X	X	X	x	+X
EM	\$Y	9	9 or /Y	Y	Y	y	+Y
SUB	\$Z	:	/Z	Z	Z	z	+Z
ESC	%A	;	%F	[%K	{	%P
FS	%B	<	%G	\	%L		%Q
GS	%C	=	%H]	%M	}	%R
RS	%D	>	%I	^	%N	~	%S
US	%E	?	%J	_	%O	DEL	%T, %X

Table A-2. Full ASCII Table

Function/Control Key Support in HID Keyboard Mode

The TriCoder, when in HID Keyboard Mode, can transmit **Function, Control, Alt** and **Shift Keys** for use with software programs that use these keys for menus or commands. For example, when the TriCoder reads a bar code containing the Code 39 characters for SOH (Control-A), it will transmit the corresponding function key, F1 to your computer. These "keys" are created by combining two Code 39 characters. In order to read them and have them interpreted as the correct keystroke, the bar code reader must have "**Full ASCII Code 39**" reading enabled. The following chart shows the encoding scheme for both IBM and Macintosh computers.

Full ASCII Code	Code 39	IBM PC key transmitted	Mac key transmitted
SOH	\$A	F1	F1
STX	\$B	F2	F2
ETX	\$C	F3	F3
EOT	\$D	F4	F4
ENQ	\$E	F5	F5
ACK	\$F	F6	F6
BEL	\$G	F7	F7
SO	\$N	F8	F8
LF	\$J	Num Pad 5*	Enter
CR	\$M	Enter	Return
SI	\$O	F9	F9
DLE	\$P	F10	Command On
DC1	\$Q	Del	Del
DC2	\$R	Insert	Command Off
DC3	\$S	Left Arrow*	Left Arrow
DC4	\$T	Right Arrow*	Right Arrow
NAK	\$U	Down Arrow*	Down Arrow
SYN	\$V	Up Arrow*	Up Arrow
VT	\$K	Page Up*	Page Up
FF	\$L	Page Down*	Page Down
ETB	\$W	Home*	Home
CAN	\$X	End*	End
EM	\$Y	Shift On	Shift On
SUB	\$Z	Shift Off	Shift Off
FS	%B	Control On	Control On
GS	%C	Control Off	Control Off
RS	%D	Alt On	Option On
US	%E	Alt Off	Option Off

*Refers to the keys on the Number Pad on the far right side of a PC keyboard

Table A-3. C39 Keyboard Support for IBM and Mac

This chart corresponds to the small center section of keys between the main letter keys and the numeric keypad on the right of the keyboard. If you are using **MAC AND USB**, in order to emulate the arrow keys, you **MUST USE THE COMMANDS AS SHOWN ABOVE**. You can scan them from the FULL ASCII MENU, for example, to emulate the "Left Arrow" key on the Mac (USB) scan the "NUL" (which represents "\$U") bar code and then the "4" bar code from the menu.

Code 39	IBM Key Sequence	Mac Key Sequence	Code 39	IBM Key Sequence	Mac Key Sequence
%U0	Insert	Ins	%U6	Right Arrow	right arrow
%U.	Delete	del	%U7	Home	home
%U1	End	end	%U8	Up Arrow	Up arrow
%U2	Down Arrow	down arrow	%U9	Page Up	page up
%U3	Page Down	page down	%UC	Windows ON	control ON
%U4	Left Arrow	left arrow	%UD	Windows OFF	control OFF
%U5	Line Feed	Line Feed	%UE	ENTER (num)	ENTER (num)



Ctrl C

The SHIFT, CTRL, & ALT (Command and Option for MAC) keys must use ON (key pressed) and OFF (key released) bar codes to properly emulate keyboard functions. For example, to encode a bar code sequence for Ctrl-C, you would create a bar code of Ctrl ON, C, and Ctrl OFF.



ASCII 250

You can also enter any value from ASCII 000 to 255. How you enter the actual ASCII value can vary by operating system. For example, to enter ASCII 2, encode **Alt On, Down Arrow** (number 2 on number pad), **LF** (for the unmarked 5 on number pad), **Insert** (number pad for 0) & **Alt OFF**.



F11

F11 and **F12** are created by encoding *NULLF1* and *NULLF2* as bar codes. Using the table on the previous page, the coding sequence for F11 would be **%U\$A** and F12 would be **%U\$B**

Special key sequences for USB

If you are using the TriCoder attached to a **USB** port, you can emulate the "Windows" key on a PC or the "Command" key on a Mac by encoding ON (key pressed) and OFF (key released) sequences. **%UC** is **ON**, **%UD** is **OFF**.

Function/Control Key Support with PortKey

The TriCoder in RS-232 ASCII mode using PortKey can emulate the special keys on the PC keyboard. PortKey expects the "*extended key code*" convention outlined in the BASIC manuals and most compiler manuals. For example, to transmit a F1 key from a serial TriCoder to the keyboard, a *null* (ASCII 0) followed by a *semicolon* (ASCII 59) would be required. You can use Full ASCII Code 39 or Code 128 to transmit the required sequences. The following is a list of the most common keys, the required codes and the equivalent Code 39 characters:

PC Key	ASCII Character	Code 39
Ctrl @	0,3	%U\$C
Ctrl A	2 (SOH)	\$A
Ctrl B	3 (STX)	\$B
Ctrl C	4 (ETX)	\$C
Ctrl D	5 (EOT)	\$D
Ctrl E – Ctrl Y	6 (ENQ) – 25 (EM)	\$E - \$Y
Ctrl Z	26 (SUB)	\$Z
Ctrl [27 (ESC)	%A
Ctrl \	28 (FS)	%B
Ctrl]	29 (GS)	%C
Ctrl ^	30 (RS)	%D
Ctrl _	31 (US)	%E
F1	0,59 (Null ;))	%U%F
F2	0,60 (Null <)	%U%G
F3	0,61 (Null =)	%U%H
F4 – F9	0,62 (Null >) – 0,67 (Null C)	%U%I - %UC
F10	0,68 (Null D)	%UD (or %U /D)
Home	0,71 (Null G)	%UG (or %U /G)
Up Arrow	0,72 (Null H)	%UH
Pg Up	0,73 (Null I)	%UI
Left Arrow	0,75 (Null K)	%UK
Right Arrow	0,77 (Null M)	%UM
End key	0,79 (Null O)	%UO
Down Arrow	0,80 (Null P)	%UP
Pg Dn	0,81 (Null Q)	%UQ
Ins	0,82 (Null R)	%UR
Del	0,83 (Null S)	%US
Shift F1	0,84 (Null T)	%UT
Shift F2 – Shift F9	0,85 (Null U) – 0,92 (Null \)	%UU – %U%L
Shift F10	0,93 (Null J)	%U%M
Ctrl F1	0,94 (Null ^)	%U%N
Ctrl F2 – Ctrl F9	0,95 (Null _) – 0,102 (Null f)	%U%O – %U+F
Ctrl F10	0,103 (Null g)	%U +G
Alt F1	0,104 (Null h)	%U +H
Alt F2 – Alt F9	0,105 (Null i) – 0,112 (Null p)	%U+i - %U+p
Alt F10	0,113 (Null q)	%U +q

Table A-4. Function and Control Key Support with Portkey

Accumulate Mode

Accumulate Mode is an option allowing the TriCoder to accumulate multiple bar codes in its buffer, then transmit them to the computer as if they had been a single bar code. This is useful for entering quantities and other variable data.

Accumulate Mode works with Code 39, Code 93 and Code 128 only and can't be used with a check digit. When the TriCoder reads a bar code with a **space as the first character**, it beeps and buffers the data without transmission. It continues to read and buffer bar codes (up to 40 characters) until it reads a bar code **without a leading space**. Once it reads this last bar code, the entire buffer (including that last code) is transmitted as one long bar code. A “double-minus” sign (--) bar code clears the buffer. Scanning a “backspace” code (**\$H** in Code 39) backspaces in Full ASCII mode. The **ENTER** code on this Barpad is a Code 39 *Start/Stop Character* only and assumes you have a *Terminator Character* specified. If you do not have a *Terminator Character* programmed in your TriCoder, substitute the bar code for **CR** from the **FULL ASCII MENU**.

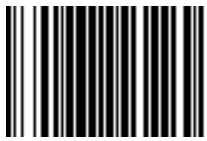
Accumulate Mode must be turned on using the bar coded Setup Menu or by using the keypad and going into "*Change Setup*" while in PROGRAMMING MODE. *Accumulate Mode* is located in the Code 39 parameters. Choose **4** to *Enable* or **5** to *Disable* this feature.

This numeric Code 39 "Barpad" illustrates ACCUMULATE Mode. Scan **5, 3, 8**, and **Enter**. The TriCoder transmits a single message of "**538**".



Appendix G: Code 128 Specifications

Code 128 is a very powerful bar code, combining an extensive character set and variable length with compactness and error checking.



12345

The character set contains all 128 ASCII characters with each character made up of three bars and three spaces. (No double characters are required to make up lower case and special characters). Each element (bar or space) varies from one to four units in width, totaling 11 units of width per character. Code 128 contains two levels of error checking:

- Each character is checked for internal parity, **and**
- The last character is a checksum.

Code 128 has three subsets, A, B and C. Subset A contains alphanumeric characters and unprintable control characters, subset B contains alphanumeric characters plus printable control characters and subset C contains only numeric characters and uses a 2-character encoding scheme to create a more compact bar code. Code 128 uses an internal Mod 103 check character that is not displayed by the bar code reader. Code 128 bar codes can be made up of only one subset or may be a combination of several.

The Code 39 features of **Accumulate Mode**, **Caps Lock ON** and **Caps lock OFF** also apply to Code 128.

GS1-128/UCC-128/ EAN-128

GS1-128 UCC-128/EAN-128 Code is a subset of Code 128 adopted by the GS1 (UCC and EAN) council's product, container, and shipping label symbology. GS1-128 UCC/EAN-128 bar codes always start with a Function Code 1 character. In addition, a Function Code 1 character terminates all variable length fields unless they are the last field in the bar code. The TriCoder outputs the following for the special function codes and start sequences:

]C1 Start C/Function Code 1

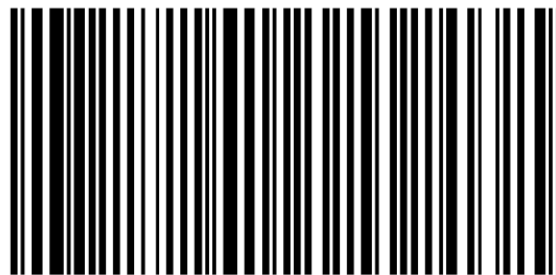
^] (GS) Function Code 1 as a variable string terminator

If **UCC/EAN 128** is *enabled*, the reader looks for the Function Code 1 as the leading character, and treats all such codes as UCC/EAN 128 bar codes.

A subset of GS1/UCC/EAN-128 is the **UCC or EAN Serial Shipping Container Code**; its specification calls for a 19 digit UCC/EAN 128 code with an additional Mod 10 Check digit (20 digits in all). The Mod 10 Check digit is calculated the same as the *Interleaved 2 of 5* example in **Appendix H**. It is the 20 digit data length (including the MOD 10 check digit) and the MOD 10 check calculation that distinguishes the *UCC Serial Shipping Container Code* from other UCC/EAN 128 bar codes.

GS1/UCC/EAN 128 is enabled in the *TriCoder Setup Mode: Bar Codes Section: Code 128*. If UCC/EAN 128 is *enabled*, you will be able to read standard Code 128 bar codes, any UCC/EAN 128 bar code, as well as the 19 digit UCC/EAN 128 bar codes with the *Function 1* character and the Mod 10 check character. (Any 19 digit UCC/EAN 128 code will not be read unless the 20th digit computes as a valid Mod 10 check digit.

(00) 1 0028028 300055004 6



The **GS1-128** (UCC 128) specification is used extensively by the retail industry. If you have a requirement for a **UCC 128 Serial Shipping Container** bar code, be sure to follow the specification as closely as possible as many vendors will impose fines for non-conformance. For more information on UCC 128, GS1-US at:

GS1-US (Formerly Uniform Code Council, Inc.)

7887 Washington Village Drive, Suite 300

Dayton, OH 45459

937-435-3870

937-435-7317

info@gs1us.org

8:00 a.m. to 6 p.m. EST

Many of the specifications are available online at:

<http://www.gs1us.org>

Appendix H: *Interleaved 2 of 5 Code*

Interleaved 2 of 5 Code is a numeric-only, even-number-of-digits bar code. It is widely used in warehouse and industrial applications.



A combination of five elements, two wide and three narrow represent each character. Odd-number position digits are encoded in the bars, even-number positions in the spaces. Interleaved 2 of 5 Code is so susceptible to partial scans being interpreted as valid reads that we recommend only one length of I 2 of 5 to be read. Using one length of data allows the TriCoder to ignore any valid partial reads. As shipped, the TriCoder is set to look for a 6 digit I 2 of 5 code,

123456 but you can set the length to something different using the TriCoder Setup Menu. Setting the length to **00** digits allows variable length bar codes scanning. If you must use the **00** setting, you must use the “*Minimum/Maximum*” data length field when creating a program in the TriCoder to check each field for the proper length; otherwise, expect partial (bad data!) reads (misreads!). A Mod 10 Check Digit is optionally available for use with I 2 of 5. The exact check digit calculation is illustrated below.

Interleaved 2 of 5 Mod 10 check digit calculation

Assume that the bar code data is **1987**.

Starting with the least significant digit (in this case, a 7), label the digits alternatively even and odd.

7 - even

8 - odd

9 - even

1 - odd

Take the sum of the odd digits: **8 + 1 = 9**

Multiply the sum of the even digits by 3: **(7 + 9) x 3 = 48**

Add the results of steps 3 and 4: **9 + 48 = 57**

Subtract the result of step 5 from the next highest multiple of 10:

$$60 - 57 = 3$$

The checksum becomes the low-order digit: **19873**

Because the data now has an odd length, a leading zero is added, for the final result of : **019873**

Appendix I: *UPC Specifications*



UPC symbols are found on almost all grocery products and many other retail items. The UPC code most people are familiar with (UPC-A) is a fixed-length (12 digits) numeric only code, with the first digit controlled by UPC coding assignments and the last digit a checksum. UPC-E and UPC-E1 are variations of the standard UPC-A code. Each digit is constructed of two bars and two spaces. UPC has very precise standards of code size, structure, and numbers to be used.



EAN is an international superset of UPC. EAN-13 has 13 digits, with the first two digits representing a country code. The final digit is, as with UPC, a check digit. EAN-8 is a shorter version on the EAN-13 code containing seven data digits and ending again with a checksum.

The exact UPC/EAN symbol specifications are available from:

GS1-USS (Formerly Uniform Code Council, Inc.)
7887 Washington Village Drive, Suite 300
Dayton, OH 45459
937-435-3870
937-435-7317
info@GS1us.org
8:00 a.m. to 6 p.m. EST

Specifications are also available via the internet at:

<http://www.gs1us.org>

Keep the following guidelines in mind when printing UPC bar codes:

If you plan to use a "supermarket-type" in-counter scanner to read the codes, specify a bar code height of at least .9" for an optimal first read rate.

Make it an early practice to observe the numbering conventions of the GS1 Council. Do not label unmarked merchandise with a bar code whose numbers may conflict with those already assigned. If products with these numbers are not in your store now, they are likely to be in the future, causing conflicts in your inventory system.

The leading Number System Character, (the first number of the 11 digits to be entered) should conform to these UPC assignments:

0,6,7,8: Regular UPC 12 digit codes with numbers assigned by the GS1 UPC Council. (Do not use **0** as the leading number for in-store marking).

- 2** Store-marked random weight items of meat and produce.
- 3** Reserved for National Drug Code and Health Related Items.
- 4** Use this leading digit for in-store marking of non-food items.
- 5** Reserved for coupons. Do not use this today, or you will not be able to process coupons through your system tomorrow.

UPC 2 and 5-character supplemental codes



The UPC standards include the addition of a 2 or 5-character supplemental code used with magazines and paperback books. To read the supplements, you must first enable them using the TriCoder Setup Menu.

NOTE: *Enabling the supplements disallows the reading of UPC codes from right to left to assure that the supplement does not get missed.*

UCC/EAN Extended Coupon Code

Enabling supplements also allows reading of the Extended Coupon Codes, providing that the UPC's NSC is a 5 or the EAN's country code is 99. The supplement is a Code 128 bar code in an Extended Coupon Code.

ISBN Specifications

ISBN (International Standard Book Numbering) bar codes are essentially EAN-13 with a 5 digit supplement, where the first 3 digits are the Bookland country codes of **978** for books and **977** for periodicals. Although the bar code contains 18 characters, the ISBN format uses only 9 of them, along with a newly calculated Mod-11 check digit. For example, a bar code containing the numbers 978055337062153495 would transmit as 0553370626 in the ISBN format. The TriCoder has the

option of transmitting in the ISBN format.



ISBN 0-553-37062

ISBN specifications are available from:

American National Standards Institute

Customer Service

11 West 42nd St.

New York, NY 10036

<http://web.ansi.org>

document ISO 2108:1992

The UPC/EAN checksum character

The last character in a UPC-A, UPC-E, UPC-E1, EAN-13 or EAN-8 bar code is the checksum. For reference, these are the methods of calculation:

Checksum calculation for UPC-A, EAN-13 and EAN-8

Use Worth Data's phone number (it's not a real UPC-A code) as sample data:

18314589938

Assign even and odd positions, starting at the right and moving left:

8	3	9	9	8	5	4	1	3	8	1
odd	even	odd	even	odd	even	odd	even	odd	even	odd

Starting with the leading digit, 8, take the sum of all the characters in the odd positions.

$$8 + 9 + 8 + 4 + 3 + 1 = 33$$

Multiply the result of step 1 by 3.

$$33 \times 3 = 99$$

Now take the sum of all the even-position characters.

$$3 + 9 + 5 + 1 + 8 = 26$$

Add the result in Step 2 to the result in Step 3.

$$99 + 26 = 125$$

Subtract the result from the next higher multiple of 10.

$$\text{Next higher multiple of 10 over 125} = 130$$

$$130 - 125 = 5$$

5 is the *Modulo-10* check character. The data to be printed becomes:

183145899385

This same formula is used for EAN-13 (using the 1-12 digits) and EAN-8 (using the 1-7 digits).

UPC-E Checksum Calculation

Use the sample data of 123456 to demonstrate the UPC-E checksum calculation:

The 6 digit UPC-E code is converted to a 10-digit code, using an expansion scheme based on the sixth digit:

Because the sample UPC-E code ends in a **6**, the insertion digits **0000** are inserted at the **sixth digit** (insertion position 6):

1234500006

Add the Number System Character of 0 to the sample data:

01234500006

Use the UPC-A check digit calculation described in the previous section to produce a check digit as if it were a UPC-A code. The check digit for the sample data is:

5

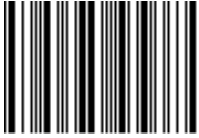
The complete 8 digit code consists of the *Number System Character*, the *original 6 digit code* and the *check digit*:

01234565

If the code ends in:	UPC-E Data	Insertion Digits	Insertion Position	10 digit code
0	abcde 0	00000	3	ab 00000 cde
1	abcde 1	10000	3	ab 10000 cde
2	abcde 2	20000	3	ab 20000 cde
3	abcde 3	00000	4	abc 00000 de
4	abcde 4	00000	5	abcd 00000 e
5	abcde 5	0000	6	abcde 0000 5
6	abcde 6	0000	6	abcde 0000 6
7	abcde 7	0000	6	abcde 0000 7
8	abcde 8	0000	6	abcde 0000 8
9	abcde 9	0000	6	abcde 0000 9

Appendix J: *Codabar Specifications*

Codabar is widely used in libraries, blood banks, the cotton industry and transportation industries. Its' character set consists of numbers **0** through **9**, and punctuation characters **+** **.** **-** **/** **:** and **\$**. Symbols **a**, **b**, **c**, **d**, **t**, **n**, ***** and **e** are used as start and stop characters. Characters are constructed of four bars and three spaces.



a12345b

Codabar is a numeric-only code, but different combinations of start and stop characters can be used to identify different types of labels. Codabar's variable data length and extremely low error rate make for a versatile bar code.

Codabar start/stop transmission

The Codabar section on the TriCoder Setup lets you determine whether Codabar start/stop characters are transmitted or not. If you are varying start/stop characters with different types of labels, you'll want to "**Enable Stop/Start character Transmission**". Start/stop character transmission can also be helpful if you want your program to differentiate between data coming from the TriCoder and data coming from the keyboard. If neither of these situations apply, you'll probably want to disable it.

Appendix K: MSI/Plessey Specifications

Plessey is a variable length numeric only bar code. **MSI Bar Code** is a variable length, numeric-only code with an automatically appended Modulus 10 check digit. MSI is sometimes called ***Modified Plessey Code***. If the user specifies an additional check digit, the MSI code can be 14 digits long, otherwise it has a maximum length of 13 characters. This is how the MSI check digit(s) are calculated:

The MSI Mod 10 check digit is calculated as follows:

The example bar code data is:

82345

Form a number from the odd positions, starting in the units position.

835

Multiply the new number by 2

(835) x 2 = 1670

Add the digits of product

1 + 6 + 7 + 0 = 14

Add the even digits of the original number to the result in 3

2 + 4 + 14 = 20

Subtract the result from the next highest multiple of 10

20 - 20 = 0

New Check Digit

0

Data with check digit is:

823450

The MSI Mod 11 check digit is calculated as follows:

The example bar code data is:

943457842

Assign a checking factor to each number, starting with the units position of the number (in this example, the **2**) up to the highest order position (the **9**). Use checking factors of:

2,3,4,5,6,7,2,3,4,5,6,7...

Multiply the checking factor with its assigned number and add the products:

4 + 12 + 32 + 35 + 30 + 28 + 6 + 12 + 36 = 195

Divide the sum by 11

195/11 = 17 remainder 8

Subtract remainder from 11

11 - 8 = 3

New Check Digit

3





(If the remainder is 10, no check digit is added.)

Data with check digit is:

943457823

Appendix L: *Code 93 Specifications*

Code 93 is variable length, continuous, bi-directional, compact code. Code 93 is an alphanumeric bar code which consists of *43 data characters (0-9,A-Z,\$/+%.- and Space)*, *4 control characters*, and a *unique start/stop character*. The entire set of 128 ASCII characters is represented in Code 93 using combinations of *control characters* and *data characters*.

The control characters are , , , and . Full ASCII 93 is created by pairing these control characters with normal data characters. It is almost identical to the pairings for Code 39; Code 39 uses \$M to produce a Carriage Return (ASCII 13) character --

Code 93 uses M to produce the Carriage Return.

Code 93's two built-in check digits greatly minimize the possibility of reader substitution errors. These check digits are never transmitted by the bar code reader. Code 93's Start and Stop characters are also never transmitted.

The Code 39 features of **Accumulate Mode**, **Caps Lock ON** and **Caps lock OFF** also apply to Code 128.

If you have not decided which bar code type to use for your application and are considering using Code 93, while we agree that Code 93 is an excellent code, we believe that Code 128 is generally preferable because less space is required. Two space disadvantages of Code 93 are:

Code 93 **does not** have the numeric compression capability that 128 does, (compression results in 128's significantly less space for equivalent codes), and

Code 93 requires pairings to make all Full ASCII characters while 128 does not, (more space is required for lower case and upper case than Code 128).

Appendix M: ASCII Code Equivalent Table

The 128 ASCII codes and their 3 digit decimal equivalents are detailed in the below table. The RS232 Models use the ASCII; the keyboard wedge models have some of the unprintable ASCII characters reassigned to specific keys, (i.e. SOH is f1).

char	hex	3 digit ASCII	char	hex	3 digit ASCII	char	hex	3 digit ASCII	char	hex	3 digit ASCII
NUL	00	000	SP	20	032	@	40	064	'	60	096
SOH	01	001	!	21	033	A	41	065	a	61	097
STX	02	002	"	22	034	B	42	066	b	62	098
ETX	03	003	#	23	035	C	43	067	c	63	099
EOT	04	004	\$	24	036	D	44	068	d	64	100
ENQ	05	005	%	25	037	E	45	069	e	65	101
ACK	06	006	&	26	038	F	46	070	f	66	102
BEL	07	007	'	27	039	G	47	071	g	67	103
BS	08	008	(28	040	H	48	072	h	68	104
HT	09	009)	29	041	I	49	073	i	69	105
LF	0A	010	*	2A	042	J	4A	074	j	6A	106
VT	0B	011	+	2B	043	K	4B	075	k	6B	107
FF	0C	012	,	2C	044	L	4C	076	l	6C	108
CR	0D	013	-	2D	045	M	4D	077	m	6D	109
SO	0E	014	.	2E	046	N	4E	078	n	6E	110
SI	0F	015	/	2F	047	O	4F	079	o	6F	111
DLE	10	016	0	30	048	P	50	080	p	70	112
DC1	11	017	1	31	049	Q	51	081	q	71	113
DC2	12	018	2	32	050	R	52	082	r	72	114
DC3	13	019	3	33	051	S	53	083	s	73	115
DC4	14	020	4	34	052	T	54	084	t	74	116
NAK	15	021	5	35	053	U	55	085	u	75	117
SYN	16	022	6	36	054	V	56	086	v	76	118
ETB	17	023	7	37	055	W	57	087	w	77	119
CAN	18	024	8	38	056	X	58	088	x	78	120
EM	19	025	9	39	057	Y	59	089	y	79	121
SUB	1A	026	:	3A	058	Z	5A	090	z	7A	122
ESC	1B	027	;	3B	059	[5B	091	}	7B	123
FS	1C	028	<	3C	060	\	5C	092		7C	124
GS	1D	029	=	3D	061]	5D	093	{	7D	125
RS	1E	030	>	3E	062	^	5E	094	~	7E	126
US	1F	031	?	3F	063	_	5F	095	DEL	7F	127

Table H-1. Full ASCII Equivalent Table

LEGEND:

Char (function)

BARCODE

Decimal Hex

Full ASCII Menu

(Items in parentheses are transmitted in keyboard wedge mode.)

NUL 000 00	DLE(f10) 016 10	SP 032 20	0 048 30	@ 064 40	P 080 50	` 096 60	p 112 70
SOH(f1) 001 01	DC1(Del) 017 11	! 033 21	1 049 31	A 065 41	Q 081 51	a 097 61	q 113 71
STX(f2) 002 02	DC2(Ins) 018 12	" 034 22	2 050 32	B 066 42	R 082 52	b 098 62	r 114 72
ETX(f3) 003 03	DC3(←) 019 13	# 035 23	3 051 33	C 067 43	S 083 53	c 099 63	s 115 73
EOT(f4) 004 04	DC4(→) 020 14	\$ 036 24	4 052 34	D 068 44	T 084 54	d 100 64	t 116 74
ENQ(f5) 005 05	NAK(↓) 021 15	% 037 25	5 053 35	E 069 45	U 085 55	e 101 65	u 117 75
ACK(f6) 006 06	SYN(↑) 022 16	& 038 26	6 054 36	F 070 46	V 086 56	f 102 66	v 118 76
BEL(f7) 007 07	ETB(Home) 023 17	' 039 27	7 055 37	G 071 47	W 087 57	g 103 67	w 119 77
BS 008 08	CAN(End) 024 18	(040 28	8 056 38	H 072 48	X 088 58	h 104 68	x 120 78
HT 009 09	EM(Shift ON) 025 19) 041 29	9 057 39	I 073 49	Y 089 59	i 105 69	y 121 79
LF 010 0A	SUB(Shift OFF) 026 1A	* 042 2A	: 058 3A	J 074 4A	Z 090 5A	j 106 6A	z 122 7A
VT(Pg Up) 011 0B	Esc 027 1B	+ 043 2B	; 059 3B	K 075 4B	[091 5B	k 107 6B	{ 123 7B
FF(Pg Dn) 012 0C	FS(Ctrl ON) 028 1C	, 044 2C	< 060 3C	L 076 4C	\ 092 5C	l 108 6C	 124 7C
CR 013 0D	GS(Ctrl OFF) 029 1D	- 045 2D	= 061 3D	M 077 4D] 093 5D	m 109 6D	} 125 7D
S0(f8) 014 0E	RS(Alt ON) 030 1E	. 046 2E	> 062 3E	N 078 4E	^ 094 5E	n 110 6E	~ 126 7E
SI(f9) 015 0F	US(Alt OFF) 031 1F	/ 047 2F	? 063 3F	O 079 4F	_ 095 5F	o 111 6F	DEL 127 7F